# **NAG Library Routine Document**

### C09FZF

Note: before using this routine, please read the Users' Note for your implementation to check the interpretation of **bold italicised** terms and other implementation-dependent details.

## 1 Purpose

C09FZF inserts a selected set of three-dimensional discrete wavelet transform (DWT) coefficients into the full set of coefficients stored in compact form, which may be later used as input to the reconstruction routines C09FBF or C09FDF.

## 2 Specification

```
SUBROUTINE CO9FZF (ILEV, CINDEX, LENC, C, D, LDD, SDD, ICOMM, IFAIL)

INTEGER ILEV, CINDEX, LENC, LDD, SDD, ICOMM(260), IFAIL

REAL (KIND=nag_wp) C(LENC), D(LDD,SDD,*)
```

## 3 Description

C09FZF inserts a selected set of three-dimensional DWT coefficients into the full set of coefficients stored in compact form in a one-dimensional array C. It is required that C09FZF is preceded by a call to the initialization routine C09ACF and either the forwards transform routine C09FAF or multi-level forwards transform routine C09FCF.

Given an initial three-dimensional data set A, a prior call to C09FAF or C09FCF computes the approximation coefficients (at the highest requested level in the case of C09FCF) and, seven sets of detail coefficients (at all levels in the case of C09FCF) and stores these in compact form in a one-dimensional array C. C09FYF can then extract either the approximation coefficients or one of the sets of detail coefficients (at one of the levels following C09FCF) into a three-dimensional array, D. Following some calculation on this set of coefficients (for example, denoising), the updated coefficients in D are inserted back into the full set C using C09FZF. Several extractions and insertions may be performed. C09FBF or C09FDF can then be used to reconstruct a manipulated data set  $\tilde{A}$ . The dimensions of D depend on the level extracted and are available from either: the arrays DWTLVM, DWTLVN and DWTLVFR as returned by C09FCF if this was called first; or, otherwise from NWCT, NWCN and NWCFR as returned by C09ACF. See Section 2.1 in the C09 Chapter Introduction for a discussion of the three-dimensional DWT.

## 4 References

None.

## 5 Arguments

Note: the following notation is used in this section:

 $n_{\rm cm}$  is the number of wavelet coefficients in the first dimension. Following a call to C09FAF (i.e., when ILEV = 0) this is equal to NWCT/(8 × NWCN × NWCFR) as returned by C09ACF. Following a call to C09FCF transforming NWL levels, and when inserting at level ILEV > 0, this is equal to DWTLVM(NWL – ILEV + 1).

 $n_{\rm cn}$  is the number of wavelet coefficients in the second dimension. Following a call to C09FAF (i. e., when ILEV = 0) this is equal to NWCN as returned by C09ACF. Following a call to C09FCF transforming NWL levels, and when inserting at level ILEV > 0, this is equal to DWTLVN(NWL - ILEV + 1).

 $n_{\rm cfr}$  is the number of wavelet coefficients in the third dimension. Following a call to C09FAF (i. e., when ILEV = 0) this is equal to NWCFR as returned by C09ACF. Following a call to C09FCF transforming NWL levels, and when inserting at level ILEV > 0, this is equal to DWTLVFR(NWL - ILEV + 1).

## 1: ILEV – INTEGER Input

On entry: the level at which coefficients are to be inserted.

If ILEV = 0, it is assumed that the coefficient array C was produced by a preceding call to the single level routine C09FAF.

If ILEV > 0, it is assumed that the coefficient array C was produced by a preceding call to the multi-level routine C09FCF.

#### Constraints:

```
ILEV = 0 (following a call to C09FAF); 0 \le ILEV \le NWL, where NWL is as used in a preceding call to C09FCF; if CINDEX = 0, ILEV = NWL (following a call to C09FCF).
```

#### 2: CINDEX - INTEGER

Input

On entry: identifies which coefficients to insert. The coefficients are identified as follows:

#### CINDEX = 0

The approximation coefficients, produced by application of the low pass filter over columns, rows and frames of A (LLL). After a call to the multi-level transform routine C09FCF (which implies that ILEV > 0) the approximation coefficients are present only for ILEV = NWL, where NWL is the value used in a preceding call to C09FCF.

#### CINDEX = 1

The detail coefficients produced by applying the low pass filter over columns and rows of A and the high pass filter over frames (LLH).

### CINDEX = 2

The detail coefficients produced by applying the low pass filter over columns, high pass filter over rows and low pass filter over frames of A (LHL).

### CINDEX = 3

The detail coefficients produced by applying the low pass filter over columns of A and high pass filter over rows and frames (LHH).

#### CINDEX = 4

The detail coefficients produced by applying the high pass filter over columns of A and low pass filter over rows and frames (HLL).

#### CINDEX - 5

The detail coefficients produced by applying the high pass filter over columns, low pass filter over rows and high pass filter over frames of A (HLH).

#### CINDEX = 6

The detail coefficients produced by applying the high pass filter over columns and rows of A and the low pass filter over frames (HHL).

#### CINDEX = 7

The detail coefficients produced by applying the high pass filter over columns, rows and frames of A (HHH).

#### Constraints:

```
if ILEV = 0, 0 \le \text{CINDEX} \le 7; if ILEV = NWL, following a call to C09FCF transforming NWL levels, 0 \le \text{CINDEX} \le 7; otherwise 1 \le \text{CINDEX} \le 7.
```

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#### 3: LENC – INTEGER

Input

On entry: the dimension of the array C as declared in the (sub)program from which C09FZF is called

Constraint: LENC must be unchanged from the value used in the preceding call to either C09FAF or C09FCF.

## 4: C(LENC) - REAL (KIND=nag\_wp) array

Input/Output

On entry: contains the DWT coefficients inserted by previous calls to C09FZF, or computed by a previous call to either C09FAF or C09FCF.

On exit: contains the same DWT coefficients provided on entry except for those identified by ILEV and CINDEX, which are updated with the values supplied in D, inserted into the correct locations as expected by one of the reconstruction routines C09FBF (if C09FAF was called previously) or C09FDF (if C09FCF was called previously).

### 5: D(LDD, SDD, \*) - REAL (KIND=nag wp) array

Input

**Note**: the last dimension of the array D must be at least  $n_{\text{cfr}}$ .

On entry: the coefficients to be inserted.

If the DWT coefficients were computed by C09FAF then

if CINDEX = 0, the approximation coefficients must be stored in D(i, j, k), for  $i = 1, 2, ..., n_{cm}$ ,  $j = 1, 2, ..., n_{cn}$  and  $k = 1, 2, ..., n_{cff}$ ;

if  $1 \le \text{CINDEX} \le 7$ , the detail coefficients, as indicated by CINDEX, must be stored in D(i, j, k), for  $i = 1, 2, ..., n_{\text{cm}}$ ,  $j = 1, 2, ..., n_{\text{cn}}$  and  $k = 1, 2, ..., n_{\text{cfr}}$ .

If the DWT coefficients were computed by C09FCF then

if CINDEX = 0 and ILEV = NWL, the approximation coefficients must be stored in D(i, j, k), for  $i = 1, 2, ..., n_{\rm cm}$ ,  $j = 1, 2, ..., n_{\rm cn}$  and  $k = 1, 2, ..., n_{\rm cfr}$ ;

if  $1 \le \text{CINDEX} \le 7$ , the detail coefficients, as indicated by CINDEX, for level ILEV must be stored in D(i, j, k), for  $i = 1, 2, ..., n_{\text{cm}}$ ,  $j = 1, 2, ..., n_{\text{cn}}$  and  $k = 1, 2, ..., n_{\text{cfr}}$ .

### 6: LDD – INTEGER

Input

On entry: the first dimension of the array D as declared in the (sub)program from which C09FZF is called.

Constraint: LDD >  $n_{\rm cm}$ .

### 7: SDD – INTEGER

Input

On entry: the second dimension of the array D as declared in the (sub)program from which C09FZF is called.

Constraint: SDD >  $n_{\rm cn}$ .

## 8: ICOMM(260) – INTEGER array

Communication Array

*On entry*: contains details of the discrete wavelet transform and the problem dimension as setup in the call to the initialization routine C09ACF.

### 9: IFAIL – INTEGER

Input/Output

On entry: IFAIL must be set to 0, -1 or 1. If you are unfamiliar with this argument you should refer to Section 3.4 in How to Use the NAG Library and its Documentation for details.

For environments where it might be inappropriate to halt program execution when an error is detected, the value -1 or 1 is recommended. If the output of error messages is undesirable, then the value 1 is recommended. Otherwise, if you are not familiar with this argument, the

recommended value is 0. When the value -1 or 1 is used it is essential to test the value of IFAIL on exit.

On exit: IFAIL = 0 unless the routine detects an error or a warning has been flagged (see Section 6).

## 6 Error Indicators and Warnings

If on entry IFAIL = 0 or -1, explanatory error messages are output on the current error message unit (as defined by X04AAF).

Errors or warnings detected by the routine:

#### IFAIL = 1

On entry, ILEV =  $\langle value \rangle$ .

Constraint: ILEV = 0 following a call to the single level routine C09FAF.

On entry, ILEV =  $\langle value \rangle$ .

Constraint: ILEV > 0 following a call to the multi-level routine C09FCF.

On entry, ILEV =  $\langle value \rangle$  and NWL =  $\langle value \rangle$ .

Constraint: ILEV  $\leq$  NWL, where NWL is the number of levels used in the call to C09FCF.

#### IFAIL = 2

On entry, CINDEX =  $\langle value \rangle$ .

Constraint: CINDEX  $\leq 7$ .

On entry, CINDEX =  $\langle value \rangle$ .

Constraint: CINDEX > 0.

### IFAIL = 3

On entry, LENC =  $\langle value \rangle$  and  $n_{ct} = \langle value \rangle$ .

Constraint: LENC  $\geq n_{\rm ct}$ , where  $n_{\rm ct}$  is the number of DWT coefficients computed in a previous call to C09FAF.

On entry, LENC =  $\langle value \rangle$  and  $n_{ct} = \langle value \rangle$ .

Constraint: LENC  $\geq n_{\rm ct}$ , where  $n_{\rm ct}$  is the number of DWT coefficients computed in a previous call to C09FCF.

### IFAIL = 4

On entry, LDD =  $\langle value \rangle$  and  $n_{cm} = \langle value \rangle$ .

Constraint: LDD  $\geq n_{\rm cm}$ , where  $n_{\rm cm}$  is the number of DWT coefficients in the first dimension at the selected level ILEV.

On entry, LDD =  $\langle value \rangle$  and  $n_{cm} = \langle value \rangle$ .

Constraint: LDD  $\geq n_{\rm cm}$ , where  $n_{\rm cm}$  is the number of DWT coefficients in the first dimension following the single level transform.

On entry, SDD =  $\langle value \rangle$  and  $n_{cn} = \langle value \rangle$ .

Constraint: SDD  $\geq n_{\rm cn}$ , where  $n_{\rm cn}$  is the number of DWT coefficients in the second dimension at the selected level ILEV.

On entry, SDD =  $\langle value \rangle$  and  $n_{cn} = \langle value \rangle$ .

Constraint: SDD  $\geq n_{\rm cn}$ , where  $n_{\rm cn}$  is the number of DWT coefficients in the second dimension following the single level transform.

#### IFAIL = 5

```
On entry, ILEV = \langle value \rangle and NWL = \langle value \rangle, but CINDEX = 0.
```

Constraint: CINDEX > 0 when ILEV < NWL in the preceding call to C09FCF.

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```
IFAIL = 6
```

Either the initialization routine has not been called first or ICOMM has been corrupted.

```
IFAIL = -99
```

An unexpected error has been triggered by this routine. Please contact NAG.

See Section 3.9 in How to Use the NAG Library and its Documentation for further information.

```
IFAIL = -399
```

Your licence key may have expired or may not have been installed correctly.

See Section 3.8 in How to Use the NAG Library and its Documentation for further information.

```
IFAIL = -999
```

Dynamic memory allocation failed.

See Section 3.7 in How to Use the NAG Library and its Documentation for further information.

## 7 Accuracy

Not applicable.

### 8 Parallelism and Performance

C09FZF is not threaded in any implementation.

### 9 Further Comments

None.

## 10 Example

The following example demonstrates using the coefficient extraction and insertion routines in order to apply denoising using a thresholding operation. The original input data has artificial noise introduced to it, taken from a normal random number distribution. Reconstruction then takes place on both the noisy data and denoised data. The Mean Square Errors (MSE) of the two reconstructions are printed along with the reconstruction of the denoised data. The MSE of the denoised reconstruction is less than that of the noisy reconstruction.

### 10.1 Program Text

```
Program c09fzfe
      CO9FZF Example Program Text
     Mark 26 Release. NAG Copyright 2016.
!
!
      .. Use Statements ..
     Use nag_library, Only: c09acf, c09fcf, c09fdf, c09fyf, c09fzf, dnrm2,
                             nag_wp
      .. Implicit None Statement ..
!
      Implicit None
      .. Parameters ..
1
      Integer, Parameter
                                        :: nin = 5, nout = 6
      .. Local Scalars ..
!
                                        :: mse, thresh
     Real (Kind=naq_wp)
                                        :: cindex, denoised, fr, i, ifail,
     Integer
                                           ilev, j, k, lda, ldb, ldd, lenc, m,
                                           n, nf, nwcfr, nwcn, nwct, nwl, sda,
                                           sdb, sdd
      Character (10)
                                        :: mode, wavnam, wtrans
      .. Local Arrays ..
```

```
Real (Kind=nag_wp), Allocatable :: a(:,:,:), an(:,:,:), b(:,:,:), c(:), &
                                           d(:,:,:), e(:,:,:)
                                        :: dwtlvfr(:), dwtlvm(:), dwtlvn(:)
      Integer, Allocatable
      Integer
                                        :: icomm(260)
      .. Intrinsic Procedures ..
!
                                        :: abs, log, real, sqrt
      Intrinsic
1
      .. Executable Statements ..
      Write (nout,*) 'CO9FZF Example Program Results'
     Write (nout,*)
!
      Skip heading in data file
     Read (nin,*)
      Read problem parameters
!
      Read (nin,*) m, n, fr
     Read (nin,*) wavnam, mode
      Write (nout, 99999) wavnam, mode, m, n, fr
!
     Allocate arrays to hold the original data, A, original data plus noise,
     AN, reconstruction using denoised coefficients, B, and randomly
1
      generated noise, X.
      lda = m
      ldb = m
      sda = n
      sdb = n
      Allocate (a(lda,lda,fr),an(lda,lda,fr),b(ldb,ldb,fr),e(m,n,fr))
     Read in the original data
     Do k = 1, fr
        Do i = 1, m
         Read (nin,*) a(i,1:n,k)
        End Do
        If (k<fr) Then
         Read (nin,*)
       End If
     End Do
!
     Output the original data
      Write (nout, 99997)
     Do k = 1, fr
        Write (nout, 99991) k
        Do i = 1, m
         Write (nout,99998) a(i,1:n,k)
        End Do
     End Do
     Fill the array AN with the original data in A plus some noise
!
      and return a VisuShrink denoising threshold, thresh.
      Call create_noise(a,an,lda,sda,m,n,fr,thresh)
      Output the noisy data
!
      Write (nout, 99996)
      Do k = 1, fr
        Write (nout,99991) k
        Do i = 1, m
          Write (nout,99998) an(i,1:n,k)
        End Do
     End Do
      Query wavelet filter dimensions
     For Multi-Resolution Analysis, decomposition, wtrans = 'M'
      wtrans = 'Multilevel'
      ifail = 0
      Call cO9acf(wavnam,wtrans,mode,m,n,fr,nwl,nf,nwct,nwcn,nwcfr,icomm,
        ifail)
     Allocate arrays to hold the coefficients, C, and the dimensions
1
      of the coefficients at each level, DWTLVM, DWTLVN, DWTLVFR
      lenc = nwct
     Allocate (c(lenc), dwtlvm(nwl), dwtlvn(nwl), dwtlvfr(nwl))
     Perform a forwards multi-level transform on the noisy data
      ifail = 0
```

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```
Call c09fcf(m,n,fr,an,lda,sda,lenc,c,nwl,dwtlvm,dwtlvn,dwtlvfr,icomm,
     Reconstruct without thresholding of detail coefficients
      ifail = 0
      Call c09fdf(nwl,lenc,c,m,n,fr,b,ldb,sdb,icomm,ifail)
     Calculate the Mean Square Error of the noisy reconstruction
     e(:,:,:) = a(:,:,:) - b(:,:,:)
     mse = dnrm2(m*n*fr,e,1)
     mse = mse**2
     mse = mse/real(m*n*fr,kind=nag_wp)
     Write (nout, 99995) mse
     Now perform the denoising by extracting each of the detail
     coefficients at each level and applying hard thresholding
     Allocate a 3D array to hold the detail coefficients
1
     ldd = dwtlvm(nwl)
      sdd = dwtlvn(nwl)
     Allocate (d(ldd,sdd,dwtlvn(nwl)))
     denoised = 0
     For each level
     Do ilev = nwl, 1, -1
       Select detail coefficients
       Do cindex = 1, 7
          Extract coefficients into the 3D array D
1
          ifail = 0
          Call c09fyf(ilev,cindex,lenc,c,d,ldd,sdd,icomm,ifail)
          Perform the hard thresholding operation
!
          Do k = 1, dwtlvfr(nwl-ilev+1)
            Do j = 1, dwtlvn(nwl-ilev+1)
              Do i = 1, dwtlvm(nwl-ilev+1)
                If (abs(d(i,j,k)) < thresh) Then
                  d(i,j,k) = 0.0_nag_wp
                  denoised = denoised + 1
                End If
              End Do
           End Do
         End Do
          Insert the denoised coefficients back into C
          ifail = 0
          Call c09fzf(ilev,cindex,lenc,c,d,ldd,sdd,icomm,ifail)
       End Do
     End Do
!
     Output the number of coefficients that were set to zero
     Write (nout,99994) denoised, nwct - dwtlvm(1)*dwtlvn(1)*dwtlvfr(1)
     Reconstruct original data following thresholding of detail coefficients
      ifail = 0
     Call c09fdf(nwl,lenc,c,m,n,fr,b,ldb,sdb,icomm,ifail)
     Calculate the Mean Square Error of the denoised reconstruction
      e(:,:,:) = a(:,:,:) - b(:,:,:)
     mse = dnrm2(m*n*fr,e,1)
     mse = mse**2
     mse = mse/real(m*n*fr,kind=nag_wp)
     Write (nout, 99993) mse
     Output the denoised reconstruction
     Write (nout, 99992)
     Do k = 1, fr
       Write (nout, 99991) k
```

```
Do i = 1, m
           Write (nout,99998) b(i,1:n,k)
         End Do
       End Do
99999 Format (1X,' MLDWT :: Wavelet : ',A,/,1X,' End mode : ',A,/, & 1X,' M : ',I4,/,1X,' N : ',I4,/,1X, &
                      M : ', I4, /, 1X, '
                                                                      : ',I4,/,1X,
                                : ',I4)
99998 Format (8(F8.4,1X),:)
99997 Format (/,1X,' Original data
                                                     A : ')
99996 Format (/,1X,' Original data plus noise AN : ')
99995 Format (/,1X,' Without denoising Mean Square Error is ',F9.6)
99994 Format (/,1X,' Number of coefficients denoised is ',I3,' out of ',I3)
99993 Format (/,1X,' With denoising Mean Square Error is ',F9.6)
99992 Format (/,1X,' Reconstruction of denoised input D : ')
99991 Format (1X,' Frame ',I2,' : ')
    Contains
       Subroutine fills the output array AN with the data in \mbox{A}
1
!
       plus some noise taken from a normal distribution, and
!
       returns the VisuShrink denoising threshold, thresh.
       Subroutine create_noise(a,an,lda,sda,m,n,fr,thresh)
         .. Use Statements ..
        Use nag_library, Only: g05kff, g05skf
         .. Parameters ..
         Integer, Parameter
                                            :: lseed = 1
         .. Scalar Arguments .. Real (Kind=nag_wp), Intent (Out) :: thresh
1
         Integer, Intent (In)
                                         :: fr, lda, m, n, sda
         .. Array Arguments ..
!
         Real (Kind=nag_wp), Intent (In) :: a(lda,sda,fr)
Real (Kind=nag_wp), Intent (Out) :: an(lda,sda,fr)
         .. Local Scalars ..
!
         Real (Kind=nag_wp)
                                             :: var, xmu
                                              :: genid, i, ifail, j, lstate, subid
         Integer
!
         .. Local Arrays ..
         Real (Kind=nag_wp), Allocatable :: x(:,:,:)
                                   :: seed(lseed)
         Integer
         Integer, Allocatable
                                             :: state(:)
         .. Executable Statements ..
!
!
         Set up call to g05skf in order to create some random noise from
         a normal distribution to add to the original data.
!
         Initial call to RNG initializer to get size of STATE array
1
         seed(1) = 642521
         genid = 3
         subid = 0
         lstate = 0
         Allocate (state(lstate))
         ifail = 0
         Call g05kff(genid, subid, seed, lseed, state, lstate, ifail)
         Reallocate STATE
!
         Deallocate (state)
         Allocate (state(lstate))
         Initialize the generator to a repeatable sequence
!
         Call g05kff(genid, subid, seed, lseed, state, lstate, ifail)
         Set the distribution parameters for the random noise.
         xmu = 0.0_nag_wp
         var = 0.1E-3_naq_wp
         Allocate (x(m,n,fr))
         Generate the noise variates
         ifail = 0
```

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```
Do j = 1, fr
    Do i = 1, n
        Call g05skf(m,xmu,var,state,x(1,i,j),ifail)
    End Do
End Do

! Add the noise to the original input and save in AN
    an(:,:,:) = a(:,:,:) + x(:,:,:)
! Calculate the threshold based on VisuShrink denoising
    thresh = sqrt(var)*sqrt(2._nag_wp*log(real(m*n*fr,kind=nag_wp)))
End Subroutine create_noise
```

## End Program c09fzfe

## 10.2 Program Data

```
CO9FZF Example Program Data
 4, 4, 4
          : m, n, fr
Haar Period: wavnam, mode
0.01 0.01 0.01 0.01
1.00 1.00 1.00 1.00
0.01 0.01 0.01 0.01
1.00 1.00 1.00 1.00
1.00 1.00 1.00 1.00
0.01 0.01 0.01 0.01
1.00 1.00 1.00 1.00
0.01 0.01 0.01 0.01
0.01 0.01 0.01 0.01
1.00 1.00 1.00 1.00
0.01 0.01 0.01 0.01
1.00 1.00 1.00 1.00
1.00 1.00 1.00 1.00
0.01 0.01 0.01 0.01
1.00 1.00 1.00 1.00
0.01 0.01 0.01 0.01
```

### 10.3 Program Results

CO9FZF Example Program Results

```
MLDWT :: Wavelet : Haar
        End mode : Period
                      4
                 :
                      4
        N
                 :
        FR
                      4
                 :
Original data
                        A :
Frame 1:
0.0100 0.0100
                 0.0100
                          0.0100
1.0000
        1.0000
                 1.0000
                          1.0000
0.0100
        0.0100
                0.0100
                          0.0100
1.0000
        1.0000
                1.0000
                         1.0000
Frame 2:
1.0000
        1.0000
                 1.0000
                          1.0000
0.0100
        0.0100
                 0.0100
                          0.0100
       1.0000
1.0000
                 1.0000
                          1.0000
0.0100
        0.0100
                 0.0100
                          0.0100
Frame 3:
        0.0100
0.0100
                 0.0100
                          0.0100
        1.0000
                 1.0000
                          1.0000
1.0000
0.0100
        0.0100
                 0.0100
                          0.0100
        1.0000
1.0000
                 1.0000
                          1.0000
Frame 4:
1.0000
       1.0000
                 1.0000
                          1.0000
        0.0100
                 0.0100
0.0100
                          0.0100
```

```
1.0000
1.0000
                   1.0000
                           1.0000
0.0100
         0.0100
                   0.0100
                           0.0100
Original data plus noise AN:
Frame 1:
0.0135 -0.0093
                 -0.0004
                           0.0378
1.0015
         0.9842
                 1.0007
                          0.9889
-0.0017
         0.0139
                  0.0138
                          -0.0049
0.9899
         1.0070
                  1.0049
                          0.9983
Frame 2:
        1.0080
1.0094
                  0.9921
                           0.9902
0.0105 -0.0009
                  0.0160
                           0.0197
0.9994
        1.0044
                   0.9956
                           1.0014
0.0091 -0.0084
                  0.0187
                           0.0023
Frame 3:
0.0058 -0.0053
                  0.0011
                           0.0159
1.0113
         0.9894
                  1.0018
                           0.9992
0.0106
         0.0082
                   0.0093
                           0.0153
1.0023
         1.0157
                  1.0084
                           0.9834
Frame 4:
0.9969
         1.0010
                   0.9904
                           0.9968
0.0227
         0.0022
                   0.0062
                           0.0214
0.9948
         0.9981
                   0.9951
                           0.9968
0.0121
         0.0103
                   0.0114
                           0.0206
Without denoising Mean Square Error is 0.000081
Number of coefficients denoised is 55 out of 63
With denoising Mean Square Error is 0.000015
Reconstruction of denoised input D :
Frame 1:
         0.0053
0.0053
                  0.0166
                           0.0166
1.0026
         1.0026
                  0.9913
                           0.9913
0.0055
         0.0055
                  0.0077
                           0.0077
1.0025
         1.0025
                  1.0003
                           1.0003
Frame 2:
1.0026
         1.0026
                   0.9913
                           0.9913
0.0053
         0.0053
                   0.0166
                           0.0166
1.0025
         1.0025
                           1.0003
                  1.0003
0.0055
         0.0055
                  0.0077
                           0.0077
Frame 3 :
0.0073
         0.0073
                   0.0110
                           0.0110
1.0006
         1.0006
                  0.9969
                           0.9969
0.0078
         0.0078
                   0.0131
                           0.0131
         1.0002
1.0002
                  0.9949
                           0.9949
Frame 4:
          1.0006
                   0.9969
                           0.9969
1.0006
                           0.0110
0.0073
         0.0073
                   0.0110
1.0002
         1.0002
                   0.9949
                           0.9949
0.0078
         0.0078
                   0.0131
                           0.0131
```

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