

NAG Library Function Document

nag_sparse_sym_sort (f11zbc)

1 Purpose

nag_sparse_sym_sort (f11zbc) sorts the nonzero elements of a real sparse symmetric matrix, represented in symmetric coordinate storage format.

2 Specification

```
#include <nag.h>
#include <nagf11.h>

void nag_sparse_sym_sort (Integer n, Integer *nnz, double a[],
    Integer irow[], Integer icol[], Nag_SparseSym_Dups dup,
    Nag_SparseSym_Zeros zero, Integer istr[], NagError *fail)
```

3 Description

nag_sparse_sym_sort (f11zbc) takes a symmetric coordinate storage (SCS) representation (see the f11 Chapter Introduction) of a real n by n sparse symmetric matrix A , and reorders the nonzero elements by increasing row index and increasing column index within each row. Entries with duplicate row and column indices may be removed, or the values may be summed. Any entries with zero values may optionally be removed.

nag_sparse_sym_sort (f11zbc) also returns **istr** which contains the starting indices of each row in A .

4 References

None.

5 Arguments

- 1: **n** – Integer *Input*
On entry: the order of the matrix A .
Constraint: $n \geq 1$.
- 2: **nnz** – Integer * *Input/Output*
On entry: the number of nonzero elements in the lower triangular part of the matrix A .
Constraint: $nnz \geq 0$.
On exit: the number of lower triangular nonzero elements with unique row and column indices.
- 3: **a**[**max(1, nnz)**] – double *Input/Output*
On entry: the nonzero elements of the lower triangular part of the matrix A . These may be in any order and there may be multiple nonzero elements with the same row and column indices.
On exit: the lower triangular nonzero elements ordered by increasing row index, and by increasing column index within each row. Each nonzero element has a unique row and column index.

- 4: **irow**[**max**(1, **nnz**)] – Integer *Input/Output*
On entry: the row indices of the elements supplied in array **a**.
Constraint: $1 \leq \mathbf{irow}[i] \leq \mathbf{n}$, for $i = 0, 1, \dots, \mathbf{nnz} - 1$.
On exit: the first **nnz** elements contain the row indices corresponding to the elements returned in array **a**.
- 5: **icol**[**max**(1, **nnz**)] – Integer *Input/Output*
On entry: the column indices of the elements supplied in array **a**.
Constraint: $1 \leq \mathbf{icol}[i] \leq \mathbf{irow}[i]$, for $i = 0, 1, \dots, \mathbf{nnz} - 1$.
On exit: the first **nnz** elements contain the column indices corresponding to the elements returned in array **a**.
- 6: **dup** – Nag_SparseSym_Dups *Input*
On entry: indicates how any nonzero elements with duplicate row and column indices are to be treated:
 if **dup** = Nag_SparseSym_RemoveDups then duplicate elements are removed;
 if **dup** = Nag_SparseSym_SumDups then duplicate elements are summed.
Constraint: **dup** = Nag_SparseSym_RemoveDups or Nag_SparseSym_SumDups.
- 7: **zero** – Nag_SparseSym_Zeros *Input*
On entry: indicates how any elements with zero values in **a** are to be treated:
 if **zero** = Nag_SparseSym_RemoveZeros then elements with zero value are removed;
 if **zero** = Nag_SparseSym_KeepZeros then elements with zero value are kept.
Constraint: **zero** = Nag_SparseSym_RemoveZeros or Nag_SparseSym_KeepZeros.
- 8: **istr**[**n** + 1] – Integer *Output*
On exit: **istr**[$i - 1$] – 1, for $i = 1, 2, \dots, \mathbf{n}$, is the starting index in the arrays **a**, **irow** and **icol** of each row i of the matrix A . **istr**[\mathbf{n}] – 1 is the index of the last nonzero element in A plus one.
- 9: **fail** – NagError * *Input/Output*
The NAG error argument (see Section 2.7 in How to Use the NAG Library and its Documentation).

6 Error Indicators and Warnings

NE_ALLOC_FAIL

Dynamic memory allocation failed.

NE_BAD_PARAM

On entry, argument **dup** had an illegal value.

On entry, argument **zero** had an illegal value.

NE_INT_ARG_LT

On entry, **n** = $\langle \text{value} \rangle$.

Constraint: $\mathbf{n} \geq 1$.

On entry, **nnz** = $\langle \text{value} \rangle$.

Constraint: $\mathbf{nnz} \geq 0$.

NE_SYMM_MATRIX

A nonzero element has been supplied which does not lie in the lower triangular part of the matrix A , i.e., one or more of the following constraints has been violated: $1 \leq \mathbf{irow}[i] \leq \mathbf{n}$, $1 \leq \mathbf{icol}[i] \leq \mathbf{irow}[i]$, for $i = 0, 1, \dots, \mathbf{nnz} - 1$.

7 Accuracy

Not applicable.

8 Parallelism and Performance

nag_sparse_sym_sort (f11zbc) is not threaded in any implementation.

9 Further Comments

The time taken for a call to nag_sparse_sym_sort (f11zbc) is proportional to \mathbf{nnz} . Note that the resulting matrix may have either rows or columns with no entries. If row i has no entries then $\mathbf{istr}[i - 1] = \mathbf{istr}[i]$.

10 Example

This example program reads the SCS representation of a real sparse symmetric matrix A , reorders the nonzero elements, and outputs the original and the reordered representations.

10.1 Program Text

```

/* nag_sparse_sym_sort (f11zbc) Example Program.
 *
 * NAGPRODCODE Version.
 *
 * Copyright 2016 Numerical Algorithms Group.
 *
 * Mark 26, 2016.
 */

#include <nag.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <nagf11.h>

int main(void)
{
    double *a = 0;
    Integer *icol = 0;
    Integer *irow = 0, *istr = 0;
    Integer exit_status = 0, i, n, nnz;
    Nag_SparseSym_Zeros zero;
    Nag_SparseSym_Dups dup;
    NagError fail;

    INIT_FAIL(fail);

    printf("nag_sparse_sym_sort (f11zbc) Example Program Results\n");

    /* Skip heading in data file */
#ifdef _WIN32
    scanf_s("%*[\n]");
#else
    scanf("%*[\n]");
#endif

    /* Read order of matrix and number of nonzero entries */
#ifdef _WIN32

```

```

    scanf_s("%" NAG_IFMT "%*[\n]", &n);
#else
    scanf("%" NAG_IFMT "%*[\n]", &n);
#endif
#ifdef _WIN32
    scanf_s("%" NAG_IFMT "%*[\n]", &nnz);
#else
    scanf("%" NAG_IFMT "%*[\n]", &nnz);
#endif

    /* Allocate memory */
    istr = NAG_ALLOC(n + 1, Integer);
    a = NAG_ALLOC(nnz, double);
    irow = NAG_ALLOC(nnz, Integer);
    icol = NAG_ALLOC(nnz, Integer);

    if (!istr || !irow || !icol || !a) {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }

    /* Read and output the original nonzero elements */
    for (i = 1; i <= nnz; ++i)
#ifdef _WIN32
        scanf_s("%lf%" NAG_IFMT "%" NAG_IFMT "%*[\n]", &a[i - 1], &irow[i - 1],
                &icol[i - 1]);
#else
        scanf("%lf%" NAG_IFMT "%" NAG_IFMT "%*[\n]", &a[i - 1], &irow[i - 1],
                &icol[i - 1]);
#endif
    printf(" Original elements \n");
    printf(" nnz = %6" NAG_IFMT "\n", nnz);
    for (i = 1; i <= nnz; ++i)
        printf(" %8" NAG_IFMT "%16.4e%8" NAG_IFMT "%8" NAG_IFMT "\n", i, a[i - 1],
                irow[i - 1], icol[i - 1]);

    /* Reorder, sum duplicates and remove zeros */
    dup = Nag_SparseSym_SumDups;
    zero = Nag_SparseSym_RemoveZeros;

    /* nag_sparse_sym_sort (f11zbc).
     * Sparse sort (symmetric)
     */
    nag_sparse_sym_sort(n, &nnz, a, irow, icol, dup, zero, istr, &fail);
    if (fail.code != NE_NOERROR) {
        printf("Error from nag_sparse_sym_sort (f11zbc).\n%s\n", fail.message);
        exit_status = 1;
        goto END;
    }

    /* Output results */
    printf(" Reordered elements \n");
    printf(" nnz = %4" NAG_IFMT "\n", nnz);

    for (i = 1; i <= nnz; ++i)
        printf(" %8" NAG_IFMT "%16.4e%8" NAG_IFMT "%8" NAG_IFMT "\n", i, a[i - 1],
                irow[i - 1], icol[i - 1]);

END:
    NAG_FREE(istr);
    NAG_FREE(irow);
    NAG_FREE(icol);
    NAG_FREE(a);
    return exit_status;
}

```

10.2 Program Data

```
nag_sparse_sym_sort (f11zbc) Example Program Data
  4          n
  9         nnz
  1.0    3    2
  0.0    2    1
  1.0    3    2
  3.0    4    4
  4.0    1    1
  6.0    2    2
  2.0    3    3
  1.0    3    2
  1.0    3    2          a[i-1], irow[i-1], icol[i-1], i=1,...,nnz
```

10.3 Program Results

```
nag_sparse_sym_sort (f11zbc) Example Program Results
Original elements
nnz =      9
   1      1.0000e+00      3      2
   2      0.0000e+00      2      1
   3      1.0000e+00      3      2
   4      3.0000e+00      4      4
   5      4.0000e+00      1      1
   6      6.0000e+00      2      2
   7      2.0000e+00      3      3
   8      1.0000e+00      3      2
   9      1.0000e+00      3      2
Reordered elements
nnz =      5
   1      4.0000e+00      1      1
   2      6.0000e+00      2      2
   3      4.0000e+00      3      2
   4      2.0000e+00      3      3
   5      3.0000e+00      4      4
```
