E01 – Interpolation

# **NAG Library Routine Document**

### E01AAF

Note: before using this routine, please read the Users' Note for your implementation to check the interpretation of **bold italicised** terms and other implementation-dependent details.

### 1 Purpose

E01AAF interpolates a function of one variable at a given point x from a table of function values  $y_i$  evaluated at equidistant or non-equidistant points  $x_i$ , for i = 1, 2, ..., n + 1, using Aitken's technique of successive linear interpolations.

# 2 Specification

# 3 Description

E01AAF interpolates a function of one variable at a given point x from a table of values  $x_i$  and  $y_i$ , for i = 1, 2, ..., n + 1 using Aitken's method (see Fröberg (1970)). The intermediate values of linear interpolations are stored to enable an estimate of the accuracy of the results to be made.

### 4 References

Fröberg C E (1970) Introduction to Numerical Analysis Addison-Wesley

#### 5 Parameters

- 1: A(N1) REAL (KIND=nag\_wp) array Input/Output On entry: A(i) must contain the x-component of the ith data point,  $x_i$ , for i = 1, 2, ..., n + 1. On exit: A(i) contains the value  $x_i x$ , for i = 1, 2, ..., n + 1.
- 2: B(N1) REAL (KIND=nag\_wp) array Input/Output On entry: B(i) must contain the y-component (function value) of the ith data point,  $y_i$ , for i = 1, 2, ..., n + 1.

  On exit: the contents of B are unspecified.
- 3: C(N2) REAL (KIND=nag\_wp) array Output On exit:  $C(1), \dots, C(n)$  contain the first set of linear interpolations,

 $C(n+1),\ldots,C(2\times n-1)$  contain the second set of linear interpolations,  $C(2n),\ldots,C(3\times n-3)$  contain the third set of linear interpolations,  $\vdots$ 

 $C(n \times (n+1)/2)$  contains the interpolated function value at the point x.

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4: N1 – INTEGER Input

On entry: the value n + 1 where n is the number of intervals; that is, N1 is the number of data points.

5: N2 – INTEGER Input

On entry: the value  $n \times (n+1)/2$  where n is the number of intervals.

6: N - INTEGER Input

On entry: the number of intervals which are to be used in interpolating the value at x; that is, there are n+1 data points  $(x_i, y_i)$ .

Constraint: N > 0.

7:  $X - REAL (KIND=nag_wp)$ 

Input

On entry: the point x at which the interpolation is required.

# 6 Error Indicators and Warnings

None.

# 7 Accuracy

An estimate of the accuracy of the result can be made from a comparison of the final result and the previous interpolates, given in the array C. In particular, the first interpolate in the ith set, for  $i=1,2,\ldots,n$ , is the value at x of the polynomial interpolating the first (i+1) data points. It is given in position (i-1)(2n-i+2)/2 of the array C. Ideally, providing n is large enough, this set of n interpolates should exhibit convergence to the final value, the difference between one interpolate and the next settling down to a roughly constant magnitude (but with varying sign). This magnitude indicates the size of the error (any subsequent increase meaning that the value of n is too high). Better convergence will be obtained if the data points are supplied, not in their natural order, but ordered so that the first i data points give good coverage of the neighbourhood of x, for all i. To this end, the following ordering is recommended as widely suitable: first the point nearest to x, then the nearest point on the opposite side of x, followed by the remaining points in increasing order of their distance from x, that is of  $|x_r - x|$ . With this modification the Aitken method will generally perform better than the related method of Neville, which is often given in the literature as superior to that of Aitken.

#### 8 Parallelism and Performance

Not applicable.

#### **9** Further Comments

The computation time for interpolation at any point x is proportional to  $n \times (n+1)/2$ .

### 10 Example

This example interpolates at x = 0.28 the function value of a curve defined by the points

$$\begin{pmatrix} x_i & -1.00 & -0.50 & 0.00 & 0.50 & 1.00 & 1.50 \\ y_i & 0.00 & -0.53 & -1.00 & -0.46 & 2.00 & 11.09 \end{pmatrix}$$
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#### 10.1 Program Text

```
Program e01aafe
!
      E01AAF Example Program Text
1
      Mark 25 Release. NAG Copyright 2014.
      .. Use Statements ..
!
      Use nag_library, Only: e0laaf, nag_wp
!
      .. Implicit None Statement ..
      Implicit None
!
      .. Parameters ..
                                       :: nin = 5, nout = 6
      Integer, Parameter
      .. Local Scalars ..
!
      Real (Kind=nag_wp)
                                       :: X
      Integer
                                       :: i, j, k, n, n1, n2
      .. Local Arrays ..
1
      Real (Kind=nag_wp), Allocatable :: a(:), b(:), c(:)
!
      .. Executable Statements ..
      Write (nout,*) 'E01AAF Example Program Results'
!
      Skip heading in data file
      Read (nin,*)
      Read (nin,*) n, x
      n1 = n + 1
      n2 = n*(n+1)/2
      Allocate (a(n1),b(n1),c(n2))
      Read (nin,*)(a(i),i=1,n1)
      Read (nin,*)(b(i),i=1,n1)
      Call e01aaf(a,b,c,n1,n2,n,x)
      Write (nout,*)
      Write (nout,*) 'Interpolated values'
      k = 1
      Do i = 1, n - 1
       Write (nout, 99999)(c(j), j=k, k+n-i)
        k = k + n - i + 1
      End Do
      Write (nout,*)
      Write (nout,99998) 'Interpolation point = ', x
      Write (nout,*)
      Write (nout,99998) 'Function value at interpolation point = ', c(n2)
99999 Format (1X,6F12.5)
99998 Format (1X,A,F12.5)
    End Program e01aafe
10.2 Program Data
E01AAF Example Program Data
      0.28
    -1.00 -0.50
                    0.00
                            0.50 1.00
                                             1.50
     0.00
           -0.53
                    -1.00
                            -0.46
                                     2.00
                                            11.09
10.3 Program Results
E01AAF Example Program Results
 Interpolated values
```

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1.28000

1.38680

5.67808

-0.39253 0.01434

-0.74722

**-1.**35680 **-1.**28000

-0.60467

-0.88662

**-1.**23699

-0.88289

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-0.88125 -0.91274

Interpolation point = 0.28000

Function value at interpolation point = -0.83591

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