

NAG Library Function Document

nag_bessel_j_alpha (s18ekc)

1 Purpose

nag_bessel_j_alpha (s18ekc) returns a sequence of values for the Bessel functions $J_{\alpha+n-1}(x)$ or $J_{\alpha-n+1}(x)$ for real x , non-negative $\alpha < 1$ and $n = 1, 2, \dots, |N| + 1$.

2 Specification

```
#include <nag.h>
#include <nags.h>
void nag_bessel_j_alpha (double x, double a, Integer nl, Complex b[],
                        NagError *fail)
```

3 Description

nag_bessel_j_alpha (s18ekc) evaluates a sequence of values for the Bessel function of the first kind $J_\alpha(x)$, where x is real and nonzero and α is the order with $0 \leq \alpha < 1$. The $(|N| + 1)$ -member sequence is generated for orders $\alpha, \alpha + 1, \dots, \alpha + N$ when $N \geq 0$. Note that $+$ is replaced by $-$ when $N < 0$. For positive orders the function may also be called with $x = 0$, since $J_q(0) = 0$ when $q > 0$. For negative orders the formula

$$J_{-q}(x) = \cos(\pi q)J_q(x) - \sin(\pi q)Y_q(x)$$

is used to generate the required sequence.

4 References

Abramowitz M and Stegun I A (1972) *Handbook of Mathematical Functions* (3rd Edition) Dover Publications

5 Arguments

- | | | |
|----|--|---------------|
| 1: | x – double
<i>On entry:</i> the argument x of the function.
<i>Constraint:</i> if nl < 0, x ≠ 0.0. | <i>Input</i> |
| 2: | a – double
<i>On entry:</i> the order α of the first member in the required sequence of function values.
<i>Constraint:</i> $0.0 \leq \mathbf{a} < 1.0$. | <i>Input</i> |
| 3: | nl – Integer
<i>On entry:</i> the value of N .
<i>Constraint:</i> $\text{abs}(\mathbf{nl}) \leq 101$. | <i>Input</i> |
| 4: | b [\times] – Complex
<i>On exit:</i> with fail.code = NE_NOERROR or fail.code = NW_SOME_PRECISION_LOSS, the required sequence of function values: b (n) contains $J_{\alpha+n-1}(x)$ if nl ≥ 0 and $J_{\alpha-n+1}(x)$ otherwise, for $n = 1, 2, \dots, \text{abs}(\mathbf{nl}) + 1$. | <i>Output</i> |

5: **fail** – NagError *

Input/Output

The NAG error argument (see Section 3.6 in the Essential Introduction).

6 Error Indicators and Warnings

NE_INT

On entry, **nl** = $\langle value \rangle$.

Constraint: $\text{abs}(\mathbf{nl}) \leq 101$.

NE_INTERNAL_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

NE_OVERFLOW_LIKELY

The evaluation has been abandoned due to the likelihood of overflow.

NE_REAL

On entry, **a** = $\langle value \rangle$.

Constraint: $0.0 \leq \mathbf{a} < 1.0$.

NE_REAL_INT

On entry, **x** = $\langle value \rangle$, **nl** = $\langle value \rangle$.

Constraint: $\mathbf{x} \neq 0.0$ when $\mathbf{nl} < 0$.

NE_TERMINATION_FAILURE

The evaluation has been abandoned due to failure to satisfy the termination condition.

NE_TOTAL_PRECISION_LOSS

The evaluation has been abandoned due to total loss of precision.

NW_SOME_PRECISION_LOSS

The evaluation has been completed but some precision has been lost.

7 Accuracy

All constants in the underlying functions are specified to approximately 18 digits of precision. If t denotes the number of digits of precision in the floating-point arithmetic being used, then clearly the maximum number of correct digits in the results obtained is limited by $p = \min(t, 18)$. Because of errors in argument reduction when computing elementary functions inside the underlying functions are, the actual number of correct digits is limited, in general, by $p - s$, where $s \approx \max(1, |\log_{10} |x||, |\log_{10} |\alpha||)$ represents the number of digits lost due to the argument reduction. Thus the larger the values of $|x|$ and $|\alpha|$, the less the precision in the result.

8 Parallelism and Performance

Not applicable.

9 Further Comments

None.

10 Example

The example program evaluates $J_0(x)$, $J_1(x)$, $J_2(x)$ and $J_3(x)$ at $x = 0.5$, and prints the results.

10.1 Program Text

```

/* nag_bessel_j_alpha (s18ekc) Example Program.
 *
 * Copyright 2014 Numerical Algorithms Group.
 *
 * NAG C Library
 *
 * Mark 6, 2000.
 * Mark 8 revised, 2004.
 */

#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nags.h>

int main(void)
{
    Complex *b = 0;
    Integer exit_status = 0, i, nl;
    NagError fail;
    double a, alpha, d, x;

    INIT_FAIL(fail);

    /* Skip heading in data file */
#ifdef _WIN32
    scanf_s("%*[\n]");
#else
    scanf("%*[\n]");
#endif
    printf("nag_bessel_j_alpha (s18ekc) Example Program Results\n");
    if (!(b = NAG_ALLOC(101, Complex)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
#ifdef _WIN32
    while (scanf_s("%lf %lf %"NAG_IFMT"%*[\n]", &x, &a, &nl) != EOF)
#else
    while (scanf("%lf %lf %"NAG_IFMT"%*[\n]", &x, &a, &nl) != EOF)
#endif
    {
        printf(" x      a      nl\n");
        printf("%4.1f %4.1f %6"NAG_IFMT"\n\n", x, a, nl);
        /* nag_bessel_j_alpha (s18ekc).
         * Bessel functions  $J_{\alpha+n-1}(x)$  or
         *  $J_{\alpha-n+1}(x)$  for real  $x \neq 0$ , non-negative
         *  $\alpha < 1$  and  $n = 1, 2, \dots, |N| + 1$ 
         */
        nag_bessel_j_alpha(x, a, nl, b, &fail);
        if (fail.code == NE_NOERROR)
        {
            printf(" Requested values of J_alpha(X)\n\n");
            alpha = a;
            printf("      alpha      J_alpha(X)\n");
            for (i = 0; i < ABS(nl) + 1; ++i)
            {
                printf(" %13.4e (%13.4e, %13.4e)\n", alpha,
                    b[i].re, b[i].im);
                d = (double) nl;
                alpha += SIGN(1.0, d);
            }
        }
    }
}

```

```

        }
    }
else
{
    printf("Error from nag_bessel_j_alpha (s18ekc).\n%s\n",
        fail.message);
    exit_status = 1;
    goto END;
}
}
END:
    NAG_FREE(b);
    return exit_status;
}

```

10.2 Program Data

nag_bessel_j_alpha (s18ekc) Example Program Data
 0.5 0.0 3 : Values of x, a and nl

10.3 Program Results

nag_bessel_j_alpha (s18ekc) Example Program Results

x	a	nl
0.5	0.0	3

Requested values of J_alpha(X)

alpha	J_alpha(X)
0.0000e+00	(9.3847e-01, 0.0000e+00)
1.0000e+00	(2.4227e-01, 0.0000e+00)
2.0000e+00	(3.0604e-02, 0.0000e+00)
3.0000e+00	(2.5637e-03, 0.0000e+00)
