

NAG Library Function Document

nag_ztpmv (f16shc)

1 Purpose

nag_ztpmv (f16shc) performs matrix-vector multiplication for a complex triangular matrix stored in packed form.

2 Specification

```
#include <nag.h>
#include <nagf16.h>
void nag_ztpmv (Nag_OrderType order, Nag_UptoType uplo, Nag_TransType trans,
    Nag_DiagType diag, Integer n, Complex alpha, const Complex ap[],
    Complex x[], Integer incx, NagError *fail)
```

3 Description

nag_ztpmv (f16shc) performs one of the matrix-vector operations

$$x \leftarrow \alpha Ax, \quad x \leftarrow \alpha A^T x \quad \text{or} \quad x \leftarrow \alpha A^H x,$$

where A is an n by n complex triangular matrix, stored in packed form, x is an n -element complex vector and α is a complex scalar.

4 References

Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001) *Basic Linear Algebra Subprograms Technical (BLAST) Forum Standard* University of Tennessee, Knoxville, Tennessee <http://www.netlib.org/blas/blast-forum/blas-report.pdf>

5 Arguments

1: **order** – Nag_OrderType *Input*

On entry: the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order** = Nag_RowMajor. See Section 3.2.1.3 in the Essential Introduction for a more detailed explanation of the use of this argument.

Constraint: **order** = Nag_RowMajor or Nag_ColMajor.

2: **uplo** – Nag_UptoType *Input*

On entry: specifies whether A is upper or lower triangular.

uplo = Nag_Upper
 A is upper triangular.

uplo = Nag_Lower
 A is lower triangular.

Constraint: **uplo** = Nag_Upper or Nag_Lower.

- 3: **trans** – Nag_TransType *Input*
On entry: specifies the operation to be performed.
trans = Nag_NoTrans
 $x \leftarrow \alpha Ax.$
trans = Nag_Trans
 $x \leftarrow \alpha A^T x.$
trans = Nag_ConjTrans
 $x \leftarrow \alpha A^H x.$
Constraint: **trans** = Nag_NoTrans, Nag_Trans or Nag_ConjTrans.
- 4: **diag** – Nag_DiagType *Input*
On entry: specifies whether A has nonunit or unit diagonal elements.
diag = Nag_NonUnitDiag
The diagonal elements are stored explicitly.
diag = Nag_UnitDiag
The diagonal elements are assumed to be 1 and are not referenced.
Constraint: **diag** = Nag_NonUnitDiag or Nag_UnitDiag.
- 5: **n** – Integer *Input*
On entry: n , the order of the matrix A .
Constraint: **n** ≥ 0 .
- 6: **alpha** – Complex *Input*
On entry: the scalar α .
- 7: **ap**[*dim*] – const Complex *Input*
Note: the dimension, *dim*, of the array **ap** must be at least $\max(1, \mathbf{n} \times (\mathbf{n} + 1)/2)$.
On entry: the n by n triangular matrix A , packed by rows or columns.
The storage of elements A_{ij} depends on the **order** and **uplo** arguments as follows:
if **order** = Nag_ColMajor and **uplo** = Nag_Upper,
 A_{ij} is stored in **ap**[($j - 1$) \times $j/2 + i - 1$], for $i \leq j$;
if **order** = Nag_ColMajor and **uplo** = Nag_Lower,
 A_{ij} is stored in **ap**[($2n - j$) \times ($j - 1$) $/2 + i - 1$], for $i \geq j$;
if **order** = Nag_RowMajor and **uplo** = Nag_Upper,
 A_{ij} is stored in **ap**[($2n - i$) \times ($i - 1$) $/2 + j - 1$], for $i \leq j$;
if **order** = Nag_RowMajor and **uplo** = Nag_Lower,
 A_{ij} is stored in **ap**[($i - 1$) \times $i/2 + j - 1$], for $i \geq j$.
If **diag** = Nag_UnitDiag, the diagonal elements of AP are assumed to be 1, and are not referenced; the same storage scheme is used whether **diag** = Nag_NonUnitDiag or **diag** = Nag_UnitDiag.
- 8: **x**[*dim*] – Complex *Input/Output*
Note: the dimension, *dim*, of the array **x** must be at least $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{inex}|)$.
On entry: the right-hand side vector b .
On exit: the solution vector x .

9: incx – Integer	<i>Input</i>
On entry: the increment in the subscripts of x between successive elements of <i>x</i> .	
Constraint: incx ≠ 0.	
10: fail – NagError *	<i>Input/Output</i>
The NAG error argument (see Section 3.6 in the Essential Introduction).	

6 Error Indicators and Warnings

NE_ALLOC_FAIL

Dynamic memory allocation failed.

See Section 3.2.1.2 in the Essential Introduction for further information.

NE_BAD_PARAM

On entry, argument $\langle\text{value}\rangle$ had an illegal value.

NE_INT

On entry, **incx** = $\langle\text{value}\rangle$.

Constraint: **incx** ≠ 0.

On entry, **n** = $\langle\text{value}\rangle$.

Constraint: **n** ≥ 0.

NE_INTERNAL_ERROR

An unexpected error has been triggered by this function. Please contact NAG.

See Section 3.6.6 in the Essential Introduction for further information.

NE_NO_LICENCE

Your licence key may have expired or may not have been installed correctly.

See Section 3.6.5 in the Essential Introduction for further information.

7 Accuracy

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001)).

8 Parallelism and Performance

Not applicable.

9 Further Comments

None.

10 Example

This example computes the matrix-vector product

$$y = \alpha Ax$$

where

$$A = \begin{pmatrix} 1.0 + 1.0i & 0.0 + 0.0i & 0.0 + 0.0i & 0.0 + 0.0i \\ 2.0 + 1.0i & 2.0 + 2.0i & 0.0 + 0.0i & 0.0 + 0.0i \\ 3.0 + 1.0i & 3.0 + 2.0i & 3.0 + 3.0i & 0.0 + 0.0i \\ 4.0 + 1.0i & 4.0 + 2.0i & 4.0 + 3.0i & 4.0 + 4.0i \end{pmatrix},$$

$$x = \begin{pmatrix} 1.0 + 0.0i \\ 0.0 - 1.0i \\ -1.0 + 0.0i \\ 0.0 + 1.0i \end{pmatrix}$$

and

$$\alpha = 1.0 + 0.0i.$$

10.1 Program Text

```
/* nag_ztpmv (f16shc) Example Program.
*
* Copyright 2014 Numerical Algorithms Group.
*
* Mark 8, 2005.
*/
#include <stdio.h>
#include <nag.h>
#include <nag_stdl�.h>
#include <nagf16.h>

int main(void)
{
    /* Scalars */
    Complex alpha;
    Integer apLen, exit_status, i, incx, j, n, xlen;

    /* Arrays */
    Complex *ap = 0, *x = 0;
    char nag_enum_arg[40];

    /* Nag Types */
    NagError fail;
    Nag_DiagType diag;
    Nag_OrderType order;
    Nag_TransType trans;
    Nag_UptoType uplo;

#ifdef NAG_COLUMN_MAJOR
#define A_UPPER(I, J) ap[J*(J-1)/2 + I - 1]
#define A_LOWER(I, J) ap[(2*n-J)*(J-1)/2 + I - 1]
    order = Nag_ColMajor;
#else
#define A_LOWER(I, J) ap[I*(I-1)/2 + J - 1]
#define A_UPPER(I, J) ap[(2*n-I)*(I-1)/2 + J - 1]
    order = Nag_RowMajor;
#endif

    exit_status = 0;
    INIT_FAIL(fail);

    printf("nag_ztpmv (f16shc) Example Program Results\n\n");

    /* Skip heading in data file */
#ifndef _WIN32
    scanf_s("%*[^\n] ");
#else

```

```

    scanf("%*[^\n] ");
#endif
/* Read the problem dimension */
#ifndef _WIN32
scanf_s("%"NAG_IFMT"%*[^\n] ", &n);
#else
scanf("%"NAG_IFMT"%*[^\n] ", &n);
#endif
/* Read uplo */
#ifndef _WIN32
scanf_s("%39s%*[^\n] ", nag_enum_arg, _countof(nag_enum_arg));
#else
scanf("%39s%*[^\n] ", nag_enum_arg);
#endif
/* nag_enum_name_to_value (x04nac).
 * Converts NAG enum member name to value
 */
uplo = (Nag_UptoType) nag_enum_name_to_value(nag_enum_arg);
/* Read trans */
#ifndef _WIN32
scanf_s("%39s%*[^\n] ", nag_enum_arg, _countof(nag_enum_arg));
#else
scanf("%39s%*[^\n] ", nag_enum_arg);
#endif
/* nag_enum_name_to_value (x04nac).
 * Converts NAG enum member name to value
 */
trans = (Nag_TransType) nag_enum_name_to_value(nag_enum_arg);
/* Read diag */
#ifndef _WIN32
scanf_s("%39s%*[^\n] ", nag_enum_arg, _countof(nag_enum_arg));
#else
scanf("%39s%*[^\n] ", nag_enum_arg);
#endif
/* nag_enum_name_to_value (x04nac).
 * Converts NAG enum member name to value
 */
diag = (Nag_DiagType) nag_enum_name_to_value(nag_enum_arg);
/* Read scalar parameters */
#ifndef _WIN32
scanf_s(" ( %lf , %lf )%*[^\n] ", &alpha.re, &alpha.im);
#else
scanf(" ( %lf , %lf )%*[^\n] ", &alpha.re, &alpha.im);
#endif
/* Read increment parameters */
#ifndef _WIN32
scanf_s("%"NAG_IFMT"%*[^\n] ", &incx);
#else
scanf("%"NAG_IFMT"%*[^\n] ", &incx);
#endif

aplen = n*(n+1)/2;
xlen = MAX(1, 1 + (n - 1)*ABS(incx));

if (n > 0)
{
/* Allocate memory */
if (!(ap = NAG_ALLOC(aplen, Complex)) ||
!(x = NAG_ALLOC(xlen, Complex)))
{
printf("Allocation failure\n");
exit_status = -1;
goto END;
}
}
else
{
printf("Invalid n\n");
exit_status = 1;
return exit_status;
}

```

```

/* Read A from data file */
if (uplo == Nag_Upper)
{
    for (i = 1; i <= n; ++i)
    {
        for (j = i; j <= n; ++j)
#ifdef _WIN32
        scanf_s(" ( %lf , %lf )",
                &A_UPPER(i, j).re, &A_UPPER(i, j).im);
#else
        scanf(" ( %lf , %lf )",
                &A_UPPER(i, j).re, &A_UPPER(i, j).im);
#endif
    }
#ifdef _WIN32
    scanf_s("%*[^\n] ");
#else
    scanf("%*[^\n] ");
#endif
}
else
{
    for (i = 1; i <= n; ++i)
    {
        for (j = 1; j <= i; ++j)
#ifdef _WIN32
        scanf_s(" ( %lf , %lf ) ",
                &A_LOWER(i, j).re, &A_LOWER(i, j).im);
#else
        scanf(" ( %lf , %lf ) ",
                &A_LOWER(i, j).re, &A_LOWER(i, j).im);
#endif
    }
#ifdef _WIN32
    scanf_s("%*[^\n] ");
#else
    scanf("%*[^\n] ");
#endif
}
/* Input vector x */
for (i = 1; i <= xlen; ++i)
#ifdef _WIN32
    scanf_s(" ( %lf , %lf )%*[^\n] ", &x[i - 1].re, &x[i - 1].im);
#else
    scanf(" ( %lf , %lf )%*[^\n] ", &x[i - 1].re, &x[i - 1].im);
#endif

/* nag_ztpmv (f16shc).
 * Complex triangular packed storage matrix-vector multiply.
 */
nag_ztpmv(order, uplo, trans, diag, n, alpha, ap,
           x, incx, &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_ztpmv (f16shc).\n%s\n", fail.message);
    exit_status = 1;
    goto END;
}

/* Print output vector x */
printf("%s\n", " x");
for (i = 1; i <= xlen; ++i)
    printf("(%.11f,%.11f)\n", x[i-1].re, x[i - 1].im);

END:
NAG_FREE(ap);

```

```
NAG_FREE(x);

return exit_status;
}
```

10.2 Program Data

```
nag_ztpmv (f16shc) Example Program Data
 4                               :Values of n
 Nag_Lower                      :Value of uplo
 Nag_NoTrans                     :Value of trans
 Nag_NonUnitDiag                :Value of diag
 ( 1.0, 0.0)                    :Value of alpha
 1                               :Value of incx
 ( 1.0, 1.0)
 ( 2.0, 1.0)  ( 2.0, 2.0)
 ( 3.0, 1.0)  ( 3.0, 2.0)  ( 3.0, 3.0)
 ( 4.0, 1.0)  ( 4.0, 2.0)  ( 4.0, 3.0)  ( 4.0, 4.0) :End of matrix A
 ( 1.0, 0.0)
 ( 0.0,-1.0)
 (-1.0, 0.0)
 ( 0.0, 1.0)                  :End of vector x
```

10.3 Program Results

```
nag_ztpmv (f16shc) Example Program Results
```

```
x
( 1.000000,   1.000000)
( 4.000000, -1.000000)
( 2.000000, -5.000000)
( -2.000000, -2.000000)
```
