

# NAG Library Function Document

## nag\_zhemv (f16scc)

### 1 Purpose

nag\_zhemv (f16scc) performs matrix-vector multiplication for a complex Hermitian matrix.

### 2 Specification

```
#include <nag.h>
#include <nagf16.h>

void nag_zhemv (Nag_OrderType order, Nag_UptoType uplo, Integer n,
    Complex alpha, const Complex a[], Integer pda, const Complex x[],
    Integer incx, Complex beta, Complex y[], Integer incy, NagError *fail)
```

### 3 Description

nag\_zhemv (f16scc) performs the matrix-vector operation

$$y \leftarrow \alpha Ax + \beta y$$

where  $A$  is an  $n$  by  $n$  complex Hermitian matrix,  $x$  and  $y$  are  $n$ -element complex vectors, and  $\alpha$  and  $\beta$  are complex scalars.

### 4 References

Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001) *Basic Linear Algebra Subprograms Technical (BLAST) Forum Standard* University of Tennessee, Knoxville, Tennessee <http://www.netlib.org/blas/blast-forum/blas-report.pdf>

### 5 Arguments

1: **order** – Nag\_OrderType *Input*

*On entry:* the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order** = Nag\_RowMajor. See Section 3.2.1.3 in the Essential Introduction for a more detailed explanation of the use of this argument.

*Constraint:* **order** = Nag\_RowMajor or Nag\_ColMajor.

2: **uplo** – Nag\_UptoType *Input*

*On entry:* specifies whether the upper or lower triangular part of  $A$  is stored.

**uplo** = Nag\_Upper

The upper triangular part of  $A$  is stored.

**uplo** = Nag\_Lower

The lower triangular part of  $A$  is stored.

*Constraint:* **uplo** = Nag\_Upper or Nag\_Lower.

3: **n** – Integer *Input*

*On entry:*  $n$ , the order of the matrix  $A$ .

*Constraint:* **n**  $\geq 0$ .

- 4:   **alpha** – Complex *Input*  
*On entry:* the scalar  $\alpha$ .
- 5:   **a[dim]** – const Complex *Input*  
**Note:** the dimension,  $dim$ , of the array **a** must be at least  $\max(1, \text{pda} \times n)$ .  
*On entry:* the  $n$  by  $n$  Hermitian matrix  $A$ .  
If **order** = Nag\_ColMajor,  $A_{ij}$  is stored in **a** $[(j - 1) \times \text{pda} + i - 1]$ .  
If **order** = Nag\_RowMajor,  $A_{ij}$  is stored in **a** $[(i - 1) \times \text{pda} + j - 1]$ .  
If **uplo** = Nag\_Upper, the upper triangular part of  $A$  must be stored and the elements of the array below the diagonal are not referenced.  
If **uplo** = Nag\_Lower, the lower triangular part of  $A$  must be stored and the elements of the array above the diagonal are not referenced.
- 6:   **pda** – Integer *Input*  
*On entry:* the stride separating row or column elements (depending on the value of **order**) of the matrix  $A$  in the array **a**.  
**Constraint:**  $\text{pda} \geq \max(1, n)$ .
- 7:   **x[dim]** – const Complex *Input*  
**Note:** the dimension,  $dim$ , of the array **x** must be at least  $\max(1, 1 + (n - 1)|\text{incx}|)$ .  
*On entry:* the vector  $x$ .
- 8:   **incx** – Integer *Input*  
*On entry:* the increment in the subscripts of **x** between successive elements of  $x$ .  
**Constraint:**  $\text{incx} \neq 0$ .
- 9:   **beta** – Complex *Input*  
*On entry:* the scalar  $\beta$ .
- 10:   **y[dim]** – Complex *Input/Output*  
**Note:** the dimension,  $dim$ , of the array **y** must be at least  $\max(1, 1 + (n - 1)|\text{incy}|)$ .  
*On entry:* the vector  $y$ .  
If **beta** = 0, **y** need not be set.  
*On exit:* the updated vector  $y$ .
- 11:   **incy** – Integer *Input*  
*On entry:* the increment in the subscripts of **y** between successive elements of  $y$ .  
**Constraint:**  $\text{incy} \neq 0$ .
- 12:   **fail** – NagError \* *Input/Output*  
The NAG error argument (see Section 3.6 in the Essential Introduction).

## 6 Error Indicators and Warnings

### **NE\_ALLOC\_FAIL**

Dynamic memory allocation failed.

See Section 3.2.1.2 in the Essential Introduction for further information.

### **NE\_BAD\_PARAM**

On entry, argument  $\langle value \rangle$  had an illegal value.

### **NE\_INT**

On entry,  $\mathbf{incx} = \langle value \rangle$ .

Constraint:  $\mathbf{incx} \neq 0$ .

On entry,  $\mathbf{incy} = \langle value \rangle$ .

Constraint:  $\mathbf{incy} \neq 0$ .

On entry,  $\mathbf{n} = \langle value \rangle$ .

Constraint:  $\mathbf{n} \geq 0$ .

### **NE\_INT\_2**

On entry,  $\mathbf{pda} = \langle value \rangle$ ,  $\mathbf{n} = \langle value \rangle$ .

Constraint:  $\mathbf{pda} \geq \max(1, \mathbf{n})$ .

### **NE\_INTERNAL\_ERROR**

An unexpected error has been triggered by this function. Please contact NAG.

See Section 3.6.6 in the Essential Introduction for further information.

### **NE\_NO\_LICENCE**

Your licence key may have expired or may not have been installed correctly.

See Section 3.6.5 in the Essential Introduction for further information.

## 7 Accuracy

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001)).

## 8 Parallelism and Performance

Not applicable.

## 9 Further Comments

None.

## 10 Example

This example computes the matrix-vector product

$$y = \alpha Ax + \beta y$$

where

$$A = \begin{pmatrix} 1.0 + 0.0i & 1.0 + 2.0i & 1.0 + 3.0i \\ 1.0 - 2.0i & 2.0 + 0.0i & 2.0 + 3.0i \\ 1.0 - 3.0i & 2.0 - 3.0i & 3.0 + 0.0i \end{pmatrix},$$

$$x = \begin{pmatrix} 1.0 - 1.0i \\ 2.0 - 2.0i \\ 3.0 - 3.0i \end{pmatrix},$$

$$y = \begin{pmatrix} -9.0 - 2.5i \\ -7.5 + 4.0i \\ 0.0 + 14.5i \end{pmatrix},$$

$$\alpha = 1.0 + 0.0i \quad \text{and} \quad \beta = 2.0 + 0.0i.$$

## 10.1 Program Text

```
/* nag_zhemv (f16scc) Example Program.
*
* Copyright 2014 Numerical Algorithms Group.
*
* Mark 8, 2005.
*/
#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagf16.h>

int main(void)
{
    /* Scalars */
    Complex      alpha, beta;
    Integer      exit_status, i, incx, incy, j, n, pda, xlen, ylen;
    /* Arrays */
    Complex      *a = 0, *x = 0, *y = 0;
    char         nag_enum_arg[40];

    /* Nag Types */
    NagError      fail;
    Nag_OrderType order;
    Nag_UptoType  uplo;

#ifdef NAG_COLUMN_MAJOR
#define A(I, J) a[(J-1)*pda + I - 1]
    order = Nag_ColMajor;
#else
#define A(I, J) a[(I-1)*pda + J - 1]
    order = Nag_RowMajor;
#endif

    exit_status = 0;
    INIT_FAIL(fail);

    printf("nag_zhemv (f16scc) Example Program Results\n\n");

    /* Skip heading in data file */
#ifdef _WIN32
    scanf_s("%*[^\n] ");
#else
    scanf("%*[^\n] ");
#endif

    /* Read the problem dimension */
#ifdef _WIN32
    scanf_s("%"NAG_IFMT"%*[^\n] ", &n);

```

```

#else
    scanf("%"NAG_IFMT"%*[^\n] ", &n);
#endif

/* Read uplo */
#ifdef _WIN32
    scanf_s("%39s%*[^\n] ", nag_enum_arg, _countof(nag_enum_arg));
#else
    scanf("%39s%*[^\n] ", nag_enum_arg);
#endif
/* nag_enum_name_to_value (x04nac).
 * Converts NAG enum member name to value
 */
uplo = (Nag_UptoType) nag_enum_name_to_value(nag_enum_arg);
/* Read scalar parameters */
#ifdef _WIN32
    scanf_s(" ( %lf , %lf ) ( %lf , %lf )%*[^\n] ",
           &alpha.re, &alpha.im, &beta.re, &beta.im);
#else
    scanf(" ( %lf , %lf ) ( %lf , %lf )%*[^\n] ",
          &alpha.re, &alpha.im, &beta.re, &beta.im);
#endif
/* Read increment parameters */
#ifdef _WIN32
    scanf_s("%"NAG_IFMT%"NAG_IFMT"%*[^\n] ", &incx, &incy);
#else
    scanf("%"NAG_IFMT%"NAG_IFMT"%*[^\n] ", &incx, &incy);
#endif

pda = n;
xlen = MAX(1, 1 + (n - 1)*ABS(incx));
ylen = MAX(1, 1 + (n - 1)*ABS(incy));
if (n > 0)
{
    /* Allocate memory */
    if (!(a = NAG_ALLOC(n*pda, Complex)) ||
        !(x = NAG_ALLOC(xlen, Complex)) ||
        !(y = NAG_ALLOC(ylen, Complex)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
}
else
{
    printf("Invalid n\n");
    exit_status = 1;
    return exit_status;
}

/* Input the matrix A and vectors x and y */
if (uplo == Nag_Upper)
{
    for (i = 1; i <= n; ++i)
    {
        for (j = i; j <= n; ++j)
#ifdef _WIN32
            scanf_s(" ( %lf , %lf ) ", &A(i, j).re, &A(i, j).im);
#else
            scanf(" ( %lf , %lf ) ", &A(i, j).re, &A(i, j).im);
#endif
        }
#ifdef _WIN32
        scanf_s("%*[^\n] ");
#else
        scanf("%*[^\n] ");
#endif
    }
}
else
{

```

```

    for (i = 1; i <= n; ++i)
    {
        for (j = 1; j <= i; ++j)
#ifdef _WIN32
        scanf_s(" ( %lf , %lf ) ", &A(i, j).re, &A(i, j).im);
#else
        scanf(" ( %lf , %lf ) ", &A(i, j).re, &A(i, j).im);
#endif
    }
#ifdef _WIN32
    scanf_s("%*[^\n] ");
#else
    scanf("%*[^\n] ");
#endif
}
for (i = 1; i <= maxlen; ++i)
#ifdef _WIN32
    scanf_s(" ( %lf , %lf )%*[^\n] ", &x[i - 1].re, &x[i - 1].im);
#else
    scanf(" ( %lf , %lf )%*[^\n] ", &x[i - 1].re, &x[i - 1].im);
#endif
for (i = 1; i <= ylen; ++i)
#ifdef _WIN32
    scanf_s(" ( %lf , %lf )%*[^\n] ", &y[i - 1].re, &y[i - 1].im);
#else
    scanf(" ( %lf , %lf )%*[^\n] ", &y[i - 1].re, &y[i - 1].im);
#endif

/* nag_zhemv (f16scc).
 * Hermitian matrix-vector multiply.
 *
 */
nag_zhemv(order, uplo, n, alpha, a, pda, x, incx, beta,
          y, incy, &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_zhemv.\n%s\n", fail.message);
    exit_status = 1;
    goto END;
}

/* Print output vector y */
printf("%s\n", " y");
for (i = 1; i <= ylen; ++i)
{
    printf("(%.11f,%.11f)\n", y[i-1].re, y[i-1].im);
}

END:
NAG_FREE(a);
NAG_FREE(x);
NAG_FREE(y);

return exit_status;
}

```

## 10.2 Program Data

```

nag_zhemv (f16scc) Example Program Data
3                                     : n the dimension of matrix A
Nag_Upper                            : uplo
( 1.0, 0.0 ) ( 2.0, 0.0 )           : alpha, beta
1 1                                    : incx, incy
( 1.0, 0.0 ) ( 1.0, 2.0 ) ( 1.0, 3.0 )
( 2.0, 0.0 ) ( 2.0, 3.0 )           ( 3.0, 0.0 ) : the end of matrix A
( 1.0,-1.0)

```

```
( 2.0,-2.0)  
( 3.0,-3.0) : the end of vector x  
(-9.0,-2.5)  
(-7.5, 4.0)  
( 0.0, 14.5) : the end of vector y
```

### 10.3 Program Results

nag\_zhemv (f16scc) Example Program Results

```
Y  
( 1.000000, 2.000000)  
( 3.000000, 4.000000)  
( 5.000000, 6.000000)
```

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