

NAG Library Function Document

nag_dgbmv (f16pbc)

1 Purpose

nag_dgbmv (f16pbc) performs matrix-vector multiplication for a real band matrix.

2 Specification

```
#include <nag.h>
#include <nagf16.h>

void nag_dgbmv (Nag_OrderType order, Nag_TransType trans, Integer m,
               Integer n, Integer kl, Integer ku, double alpha, const double ab[],
               Integer pdab, const double x[], Integer incx, double beta, double y[],
               Integer incy, NagError *fail)
```

3 Description

nag_dgbmv (f16pbc) performs one of the matrix-vector operations

$$y \leftarrow \alpha Ax + \beta y, \quad \text{or} \quad y \leftarrow \alpha A^T x + \beta y,$$

where A is an m by n real band matrix with k_l subdiagonals and k_u superdiagonals, x and y are real vectors, and α and β are real scalars.

If $m = 0$ or $n = 0$, no operation is performed.

4 References

Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001) *Basic Linear Algebra Subprograms Technical (BLAST) Forum Standard* University of Tennessee, Knoxville, Tennessee <http://www.netlib.org/blas/blast-forum/blas-report.pdf>

5 Arguments

1: **order** – Nag_OrderType *Input*

On entry: the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order** = Nag_RowMajor. See Section 3.2.1.3 in the Essential Introduction for a more detailed explanation of the use of this argument.

Constraint: **order** = Nag_RowMajor or Nag_ColMajor.

2: **trans** – Nag_TransType *Input*

On entry: specifies the operation to be performed.

trans = Nag_NoTrans

$$y \leftarrow \alpha Ax + \beta y.$$

trans = Nag_Trans or Nag_ConjTrans

$$y \leftarrow \alpha A^T x + \beta y.$$

Constraint: **trans** = Nag_NoTrans, Nag_Trans or Nag_ConjTrans.

- 3: **m** – Integer *Input*
On entry: m , the number of rows of the matrix A .
Constraint: $\mathbf{m} \geq 0$.
- 4: **n** – Integer *Input*
On entry: n , the number of columns of the matrix A .
Constraint: $\mathbf{n} \geq 0$.
- 5: **kl** – Integer *Input*
On entry: k_l , the number of subdiagonals within the band of A .
Constraint: $\mathbf{kl} \geq 0$.
- 6: **ku** – Integer *Input*
On entry: k_u , the number of superdiagonals within the band of A .
Constraint: $\mathbf{ku} \geq 0$.
- 7: **alpha** – double *Input*
On entry: the scalar α .
- 8: **ab**[*dim*] – const double *Input*
Note: the dimension, *dim*, of the array **ab** must be at least
 $\max(1, \mathbf{pdab} \times \mathbf{n})$ when **order** = Nag_ColMajor;
 $\max(1, \mathbf{m} \times \mathbf{pdab})$ when **order** = Nag_RowMajor.
On entry: the m by n band matrix A .
This is stored as a notional two-dimensional array with row elements or column elements stored contiguously. The storage of elements A_{ij} , for row $i = 1, \dots, m$ and column $j = \max(1, i - k_l), \dots, \min(n, i + k_u)$, depends on the **order** argument as follows:
if **order** = Nag_ColMajor, A_{ij} is stored as **ab**[($j - 1$) \times **pdab** + **ku** + $i - j$];
if **order** = Nag_RowMajor, A_{ij} is stored as **ab**[($i - 1$) \times **pdab** + **kl** + $j - i$].
- 9: **pdab** – Integer *Input*
On entry: the stride separating row or column elements (depending on the value of **order**) of the matrix A in the array **ab**.
Constraint: $\mathbf{pdab} \geq \mathbf{kl} + \mathbf{ku} + 1$.
- 10: **x**[*dim*] – const double *Input*
Note: the dimension, *dim*, of the array **x** must be at least
 $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incx}|)$ when **trans** = Nag_NoTrans;
 $\max(1, 1 + (\mathbf{m} - 1)|\mathbf{incx}|)$ when **trans** = Nag_Trans or Nag_ConjTrans.
On entry: the incremented array **x** must contain the vector x .
- 11: **incx** – Integer *Input*
On entry: the increment in the subscripts of **x** between successive elements of x .
Constraint: $\mathbf{incx} \neq 0$.

- 12: **beta** – double *Input*
On entry: the scalar β .
- 13: **y**[*dim*] – double *Input/Output*
Note: the dimension, *dim*, of the array **y** must be at least
 $\max(1, 1 + (\mathbf{m} - 1)|\mathbf{incy}|)$ when **trans** = Nag_NoTrans;
 $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incy}|)$ when **trans** = Nag_Trans or Nag_ConjTrans.
On entry: the incremented array **y** must contain the vector *x*.
 If **beta** = 0, **y** need not be set.
On exit: the updated vector *y*.
- 14: **incy** – Integer *Input*
On entry: the increment in the subscripts of **y** between successive elements of *y*.
Constraint: **incy** $\neq 0$.
- 15: **fail** – NagError * *Input/Output*
 The NAG error argument (see Section 3.6 in the Essential Introduction).

6 Error Indicators and Warnings

NE_ALLOC_FAIL

Dynamic memory allocation failed.
 See Section 3.2.1.2 in the Essential Introduction for further information.

NE_BAD_PARAM

On entry, argument $\langle value \rangle$ had an illegal value.

NE_INT

On entry, **incx** = $\langle value \rangle$.

Constraint: **incx** $\neq 0$.

On entry, **incy** = $\langle value \rangle$.

Constraint: **incy** $\neq 0$.

On entry, **kl** = $\langle value \rangle$.

Constraint: **kl** ≥ 0 .

On entry, **ku** = $\langle value \rangle$.

Constraint: **ku** ≥ 0 .

On entry, **m** = $\langle value \rangle$.

Constraint: **m** ≥ 0 .

On entry, **n** = $\langle value \rangle$.

Constraint: **n** ≥ 0 .

NE_INT_3

On entry, **pdab** = $\langle value \rangle$, **kl** = $\langle value \rangle$, **ku** = $\langle value \rangle$.

Constraint: **pdab** $\geq \mathbf{kl} + \mathbf{ku} + 1$.

NE_INTERNAL_ERROR

An unexpected error has been triggered by this function. Please contact NAG.
 See Section 3.6.6 in the Essential Introduction for further information.

NE_NO_LICENCE

Your licence key may have expired or may not have been installed correctly.
See Section 3.6.5 in the Essential Introduction for further information.

7 Accuracy

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001)).

8 Parallelism and Performance

Not applicable.

9 Further Comments

None.

10 Example

A vector y , of length 6, is updated using $y \leftarrow 2y + Ax$, where A is a 6 by 4 banded matrix with two subdiagonals and one superdiagonal, and x is a vector of length 4.

10.1 Program Text

```

/* nag_dgbmv (f16pbc) Example Program.
 *
 * Copyright 2014 Numerical Algorithms Group.
 *
 * Mark 8, 2005.
 */

#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagf16.h>

int main(void)
{
    /* Scalars */
    double      alpha, beta;
    Integer     ab_size, exit_status, i, incx, incy, j, kl, ku;
    Integer     m, n, pdab, xlen, ylen;

    /* Arrays */
    double      *ab = 0, *x = 0, *y = 0;
    char        nag_enum_arg[40];

    /* Nag Types */
    NagError    fail;
    Nag_OrderType order;
    Nag_TransType trans;

#ifdef NAG_COLUMN_MAJOR
#define AB(I, J) ab[(J-1)*pdab + ku + I - J]
    order = Nag_ColMajor;
#else
#define AB(I, J) ab[(I-1)*pdab + kl + J - I]
    order = Nag_RowMajor;
#endif

    exit_status = 0;
    INIT_FAIL(fail);

```

```

printf("nag_dgbmv (f16pbc) Example Program Results\n\n");

/* Skip heading in data file */
#ifdef _WIN32
scanf_s("%*[\n] ");
#else
scanf("%*[\n] ");
#endif

/* Read the problem dimensions */
#ifdef _WIN32
scanf_s("%"NAG_IFMT%"NAG_IFMT%"NAG_IFMT%"NAG_IFMT"%*[\n] ",
        &m, &n, &kl, &ku);
#else
scanf("%"NAG_IFMT%"NAG_IFMT%"NAG_IFMT%"NAG_IFMT"%*[\n] ",
        &m, &n, &kl, &ku);
#endif

/* Read the transpose parameter */
#ifdef _WIN32
scanf_s("%39s%*[\n] ", nag_enum_arg, _countof(nag_enum_arg));
#else
scanf("%39s%*[\n] ", nag_enum_arg);
#endif

/* nag_enum_name_to_value (x04nac).
 * Converts NAG enum member name to value
 */
trans = (Nag_TransType) nag_enum_name_to_value(nag_enum_arg);
/* Read scalar parameters */
#ifdef _WIN32
scanf_s("%lf %lf%*[\n] ", &alpha, &beta);
#else
scanf("%lf %lf%*[\n] ", &alpha, &beta);
#endif

/* Read increment parameters */
#ifdef _WIN32
scanf_s("%"NAG_IFMT%"NAG_IFMT"%*[\n] ", &incx, &incy);
#else
scanf("%"NAG_IFMT%"NAG_IFMT"%*[\n] ", &incx, &incy);
#endif

pdab = kl + ku + 1;
#ifdef NAG_COLUMN_MAJOR
ab_size = pdab*n;
#else
ab_size = pdab*m;
#endif

if (trans == Nag_NoTrans)
{
xlen = MAX(1, 1 + (n - 1)*ABS(incx));
ylen = MAX(1, 1 + (m - 1)*ABS(incy));
}
else
{
xlen = MAX(1, 1 + (m - 1)*ABS(incx));
ylen = MAX(1, 1 + (n - 1)*ABS(incy));
}

if (m > 0 && n > 0)
{
/* Allocate memory */
if (!(ab = NAG_ALLOC(ab_size, double)) ||
    !(x = NAG_ALLOC(xlen, double)) ||
    !(y = NAG_ALLOC(ylen, double)))
{
printf("Allocation failure\n");
exit_status = -1;
goto END;
}
}
else

```

```

    {
        printf("Invalid m or n\n");
        exit_status = 1;
        return exit_status;
    }

    /* Input matrix A and vectors x and y */

    for (i = 1; i <= m; ++i)
    {
        for (j = MAX(1, i-kl); j <= MIN(n, i+ku); ++j)
#ifdef _WIN32
            scanf_s("%lf", &AB(i, j));
#else
            scanf("%lf", &AB(i, j));
#endif
#ifdef _WIN32
            scanf_s("%*[\n] ");
#else
            scanf("%*[\n] ");
#endif
        }
        for (i = 1; i <= xlen; ++i)
#ifdef _WIN32
            scanf_s("%lf%*[\n] ", &x[i - 1]);
#else
            scanf("%lf%*[\n] ", &x[i - 1]);
#endif
        for (i = 1; i <= ylen; ++i)
#ifdef _WIN32
            scanf_s("%lf%*[\n] ", &y[i - 1]);
#else
            scanf("%lf%*[\n] ", &y[i - 1]);
#endif

        /* nag_dgbmv (f16pbc).
         * real valued band matrix-vector multiply.
         */
        nag_dgbmv(order, trans, m, n, kl, ku, alpha, ab, pdab, x,
                 incx, beta, y, incy, &fail);
        if (fail.code != NE_NOERROR)
        {
            printf("Error from nag_dgbmv.\n%s\n", fail.message);
            exit_status = 1;
            goto END;
        }

        /* Print output vector y */
        printf("Updated vector y:\n\n");
        for (i = 1; i <= ylen; ++i)
        {
            printf("%11f\n", y[i-1]);
        }

    END:
        NAG_FREE(ab);
        NAG_FREE(x);
        NAG_FREE(y);

        return exit_status;
    }

```

10.2 Program Data

```
nag_dgbmv (f16pbc) Example Program Data
  6 4 2 1      :Values of m, n, kl, ku
  Nag_NoTrans  : trans
  1.0 2.0      : alpha, beta
  1 1          : incx, incy
  1.0 1.0
  2.0 2.0 2.0
  3.0 3.0 3.0 3.0
    4.0 4.0 4.0
      5.0 5.0
        6.0 : the end of matrix A

  1.0
  2.0
  3.0
  4.0          : the end of vector x
 -0.5
 -4.5
 -13.0
 -15.5
 -14.5
 -8.5          : the end of vector y
```

10.3 Program Results

```
nag_dgbmv (f16pbc) Example Program Results
```

```
Updated vector y:
```

```
 2.000000
 3.000000
 4.000000
 5.000000
 6.000000
 7.000000
```
