

NAG Library Function Document

nag_dwaxpby (f16ehc)

1 Purpose

nag_dwaxpby (f16ehc) computes the sum of two scaled vectors, preserving input, for real scalars and vectors.

2 Specification

```
#include <nag.h>
#include <nagf16.h>
void nag_dwaxpby (Integer n, double alpha, const double x[], Integer incx,
                  double beta, const double y[], Integer incy, double w[], Integer incw,
                  NagError *fail)
```

3 Description

nag_dwaxpby (f16ehc) performs the operation

$$w \leftarrow \alpha x + \beta y,$$

where x and y are n -element real vectors, and α and β are real scalars.

4 References

Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001) *Basic Linear Algebra Subprograms Technical (BLAST) Forum Standard* University of Tennessee, Knoxville, Tennessee <http://www.netlib.org/blas/blast-forum/blas-report.pdf>

5 Arguments

- | | | |
|----|---|--------------|
| 1: | n – Integer | <i>Input</i> |
| | <i>On entry:</i> n , the number of elements in x , y and w . | |
| | <i>Constraint:</i> $n \geq 0$. | |
| 2: | alpha – double | <i>Input</i> |
| | <i>On entry:</i> the scalar α . | |
| 3: | x [dim] – const double | <i>Input</i> |
| | Note: the dimension, dim , of the array x must be at least $\max(1, 1 + (n - 1) \times \text{incx})$. | |
| | <i>On entry:</i> the n -element vector x . | |
| | If incx > 0, x_i must be stored in x [($i - 1$) \times incx], for $i = 1, 2, \dots, n$. | |
| | If incx < 0, x_i must be stored in x [($n - i$) \times incx - 2], for $i = 1, 2, \dots, n$. | |
| | Intermediate elements of x are not referenced. | |
| 4: | incx – Integer | <i>Input</i> |
| | <i>On entry:</i> the increment in the subscripts of x between successive elements of x . | |
| | <i>Constraint:</i> incx $\neq 0$. | |

5:	beta – double	<i>Input</i>
<i>On entry:</i> the scalar β .		
6:	y [<i>dim</i>] – const double	<i>Input</i>
Note: the dimension, <i>dim</i> , of the array y must be at least $\max(1, 1 + (\mathbf{n} - 1) \times \mathbf{incy})$.		
<i>On entry:</i> the <i>n</i> -element vector y .		
If incy > 0, y_i must be stored in y [1 + (<i>i</i> − 1) × incy − 1], for $i = 1, 2, \dots, \mathbf{n}$.		
If incy < 0, y_i must be stored in y [1 − ($\mathbf{n} - i$) × incy − 1], for $i = 1, 2, \dots, \mathbf{n}$.		
Intermediate elements of y are not referenced.		
7:	incy – Integer	<i>Input</i>
<i>On entry:</i> the increment in the subscripts of y between successive elements of y .		
<i>Constraint:</i> incy ≠ 0.		
8:	w [<i>dim</i>] – double	<i>Output</i>
Note: the dimension, <i>dim</i> , of the array w must be at least $\max(1, 1 + (\mathbf{n} - 1) \times \mathbf{incw})$.		
<i>On exit:</i> the <i>n</i> -element vector w .		
If incw > 0, w_i is in w [1 + (<i>i</i> − 1) × incw − 1], for $i = 1, 2, \dots, \mathbf{n}$.		
If incw < 0, w_i is in w [1 + ($\mathbf{n} - i$) × incw − 1], for $i = 1, 2, \dots, \mathbf{n}$.		
Intermediate elements of w are not referenced.		
9:	incw – Integer	<i>Input</i>
<i>On entry:</i> the increment in the subscripts of w between successive elements of w .		
<i>Constraint:</i> incw ≠ 0.		
10:	fail – NagError *	<i>Input/Output</i>
The NAG error argument (see Section 3.6 in the Essential Introduction).		

6 Error Indicators and Warnings

NE_ALLOC_FAIL

Dynamic memory allocation failed.

See Section 3.2.1.2 in the Essential Introduction for further information.

NE_BAD_PARAM

On entry, argument $\langle\text{value}\rangle$ had an illegal value.

NE_INT

On entry, **incw** = $\langle\text{value}\rangle$.

Constraint: **incw** ≠ 0.

On entry, **incy** = $\langle\text{value}\rangle$.

Constraint: **incy** ≠ 0.

On entry, **beta** = $\langle\text{value}\rangle$.

Constraint: **beta** ≥ 0.

On entry, **n** = $\langle\text{value}\rangle$.

Constraint: **n** ≥ 0.

NE_INTERNAL_ERROR

An unexpected error has been triggered by this function. Please contact NAG.
See Section 3.6.6 in the Essential Introduction for further information.

NE_NO_LICENCE

Your licence key may have expired or may not have been installed correctly.
See Section 3.6.5 in the Essential Introduction for further information.

7 Accuracy

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001)).

8 Parallelism and Performance

Not applicable.

9 Further Comments

None.

10 Example

This example computes the result of a scaled vector accumulation for

$$\begin{aligned}\alpha &= 3, & x &= (-4, 2.1, 3.7, 4.5, -6)^T, \\ \beta &= -1, & y &= (-3, -2.4, 6.4, -5, -5.1)^T.\end{aligned}$$

10.1 Program Text

```
/* nag_dwaxpby (f16ehc) Example Program.
*
* Copyright 2014 Numerical Algorithms Group.
*
* Mark 9, 2009.
*/
#include <stdio.h>
#include <nag.h>
#include <nag_stdl�.h>
#include <nagf16.h>

int main(void)
{
    /* Scalars */
    Integer exit_status, i, incw, incx, incy, n, wlen, maxlen, ylen;
    double alpha, beta;
    /* Arrays */
    double *w = 0, *x = 0, *y = 0;
    /* Nag Types */
    NagError fail;

    exit_status = 0;
    INIT_FAIL(fail);

    printf("nag_dwaxpby (f16ehc) Example Program Results\n\n");

    /* Skip heading in data file */
#ifndef _WIN32
    scanf_s("%*[^\n] ");
#else
    scanf("%*[^\n] ");

```

```

#endif
/* Read number of elements */
#ifndef _WIN32
scanf_s("%"NAG_IFMT"%*[^\n] ", &n);
#else
scanf("%"NAG_IFMT"%*[^\n] ", &n);
#endif
/* Read increments */
#ifndef _WIN32
scanf_s("%"NAG_IFMT"%NAG_IFMT%"NAG_IFMT"%*[^\n] ", &incx, &incy, &incw);
#else
scanf("%"NAG_IFMT"%NAG_IFMT%"NAG_IFMT"%*[^\n] ", &incx, &incy, &incw);
#endif
/* Read factors alpha and beta */
#ifndef _WIN32
scanf_s("%lf%lf%*[^\n] ", &alpha, &beta);
#else
scanf("%lf%lf%*[^\n] ", &alpha, &beta);
#endif

wlen = MAX(1, 1 + (n - 1)*ABS(incw));
xlen = MAX(1, 1 + (n - 1)*ABS(incx));
ylen = MAX(1, 1 + (n - 1)*ABS(incy));

if (n > 0)
{
    /* Allocate memory */
    if (!(w = NAG_ALLOC(wlen, double)) ||
        !(x = NAG_ALLOC(xlen, double)) ||
        !(y = NAG_ALLOC(ylen, double)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
}
else
{
    printf("Invalid n\n");
    exit_status = 1;
    goto END;
}

/* Input vector x */
for (i = 0; i < xlen; i = i + incx)
#ifndef _WIN32
scanf_s("%lf", &x[i]);
#else
scanf("%lf", &x[i]);
#endif
#ifndef _WIN32
scanf_s("%*[^\n] ");
#else
scanf("%*[^\n] ");
#endif
#endif

/* Input vector y */
for (i = 0; i < ylen; i = i + incy)
#ifndef _WIN32
scanf_s("%lf", &y[i]);
#else
scanf("%lf", &y[i]);
#endif
#ifndef _WIN32
scanf_s("%*[^\n] ");
#else
scanf("%*[^\n] ");
#endif
#endif

/* nag_dwaxpby (f16ehc).
 * Performs w := alpha*x + beta*y */

```

```

nag_dwaxpby(n, alpha, x, incx, beta, y, incy, w, incw, &fail);

if (fail.code != NE_NOERROR)
{
    printf("Error from nag_dwaxpby (f16ehc).\n%s\n", fail.message);
    exit_status = 1;
    goto END;
}

/* Print the result */
printf("Result of the scaled vector addition is\n");
printf("w = (");

for (i = 0; i < wlen - 1; i = i + incw)
    printf("%9.4f, ", w[i]);
printf("%9.4f)\n", w[wlen - 1]);

END:
NAG_FREE(w);
NAG_FREE(x);
NAG_FREE(y);

return exit_status;
}

```

10.2 Program Data

nag_dwaxpby (f16ehc) Example Program Data	: n
5	: incx, incy and incw
1 1 1	: alpha and beta
3.0 -1.0	: Array x
-4.0 2.1 3.7 4.5 -6.0	: Array y
-3.0 -2.4 6.4 -5.0 -5.1	

10.3 Program Results

nag_dwaxpby (f16ehc) Example Program Results

Result of the scaled vector addition is
w = (-9.0000, 8.7000, 4.7000, 18.5000, -12.9000)
