NAG Library Function Document nag_glopt_bnd_pso (e05sac)

Note: this function uses **optional arguments** to define choices in the problem specification and in the details of the algorithm. If you wish to use default settings for all of the optional arguments, you need only read Sections 1 to 10 of this document. If, however, you wish to reset some or all of the settings please refer to Section 11 for a detailed description of the algorithm and to Section 12 for a detailed description of the specification of the optional arguments.

1 Purpose

nag_glopt_bnd_pso (e05sac) is designed to search for the global minimum or maximum of an arbitrary function, using Particle Swarm Optimization (PSO). Derivatives are not required, although these may be used by an accompanying local minimization function if desired. nag_glopt_bnd_pso (e05sac) is essentially identical to nag_glopt_nlp_pso (e05sbc), but with a simpler interface and with various optional arguments removed; otherwise most arguments are identical. In particular, nag_glopt_bnd_pso (e05sac) does not handle general constraints.

2 Specification

Before calling nag_glopt_bnd_pso (e05sac), nag_glopt_opt_set (e05zkc) must be called with optstr set to 'Initialize = e05sac'. Optional arguments may also be specified by calling nag_glopt_opt_set (e05zkc) before the call to nag glopt bnd pso (e05sac).

3 Description

nag_glopt_bnd_pso (e05sac) uses a stochastic method based on Particle Swarm Optimization (PSO) to search for the global optimum of a nonlinear function F, subject to a set of bound constraints on the variables. In the PSO algorithm (see Section 11), a set of particles is generated in the search space, and advances each iteration to (hopefully) better positions using a heuristic velocity based upon *inertia*, cognitive memory and global memory. The inertia is provided by a decreasingly weighted contribution from a particles current velocity, the cognitive memory refers to the best candidate found by an individual particle and the global memory refers to the best candidate found by all the particles. This allows for a global search of the domain in question.

Further, this may be coupled with a selection of local minimization functions, which may be called during the iterations of the heuristic algorithm, the *interior* phase, to hasten the discovery of locally optimal points, and after the heuristic phase has completed to attempt to refine the final solution, the *exterior* phase. Different options may be set for the local optimizer in each phase.

Without loss of generality, the problem is assumed to be stated in the following form:

```
\underset{\mathbf{x} \in R^{ndim}}{\text{minimize}} F(\mathbf{x}) \quad \text{ subject to } \quad \boldsymbol{\ell} \leq \mathbf{x} \leq \mathbf{u},
```

where the objective $F(\mathbf{x})$ is a scalar function, \mathbf{x} is a vector in R^{ndim} and the vectors $\boldsymbol{\ell} \leq \mathbf{u}$ are lower and upper bounds respectively for the ndim variables. The objective function may be nonlinear. Continuity of F is not essential. For functions which are smooth and primarily unimodal, faster solutions will almost certainly be achieved by using Chapter e04 functions directly.

For functions which are smooth and multi-modal, gradient dependent local minimization functions may be coupled with nag_glopt_bnd_pso (e05sac).

For multi-modal functions for which derivatives cannot be provided, particularly functions with a significant level of noise in their evaluation, nag_glopt_bnd_pso (e05sac) should be used either alone, or coupled with nag_opt_simplex_easy (e04cbc).

The ndim lower and upper box bounds on the variable \mathbf{x} are included to initialize the particle swarm into a finite hypervolume, although their subsequent influence on the algorithm is user determinable (see the option **Boundary** in Section 12). It is strongly recommended that sensible bounds are provided for all variables.

nag_glopt_bnd_pso (e05sac) may also be used to maximize the objective function (see the option **Optimize**).

Due to the nature of global optimization, unless a predefined target is provided, there is no definitive way of knowing when to end a computation. As such several stopping heuristics have been implemented into the algorithm. If any of these is achieved, nag_glopt_bnd_pso (e05sac) will exit with **fail.code** = NW_SOLUTION_NOT_GUARANTEED, and the parameter **inform** will indicate which criteria was reached. See **inform** for more information.

In addition, you may provide your own stopping criteria through monmod and objfun.

nag_glopt_nlp_pso (e05sbc) provides a comprehensive interface, allowing for the inclusion of general nonlinear constraints.

4 References

Gill P E, Murray W and Wright M H (1981) Practical Optimization Academic Press

Kennedy J and Eberhart R C (1995) Particle Swarm Optimization *Proceedings of the 1995 IEEE International Conference on Neural Networks* 1942–1948

Koh B, George A D, Haftka R T and Fregly B J (2006) Parallel Asynchronous Particle Swarm Optimization International Journal for Numerical Methods in Engineering 67(4) 578–595

Vaz A I and Vicente L N (2007) A Particle Swarm Pattern Search Method for Bound Constrained Global Optimization *Journal of Global Optimization* **39(2)** 197–219 Kluwer Academic Publishers

5 Arguments

Note: for descriptions of the symbolic variables, see Section 11.

1: **ndim** – Integer Input

On entry: ndim, the number of dimensions.

Constraint: $\mathbf{ndim} \geq 1$.

2: **npar** – Integer Input

On entry: npar, the number of particles to be used in the swarm. Assuming all particles remain within bounds, each complete iteration will perform at least **npar** function evaluations. Otherwise, significantly fewer objective function evaluations may be performed.

Suggested value: $npar = 10 \times ndim$.

Constraint: $npar \ge 5$.

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3: **xb**[**ndim**] – double

Output

On exit: the location of the best solution found, $\tilde{\mathbf{x}}$, in R^{ndim} .

4: **fb** – double * Output

On exit: the objective value of the best solution, $\tilde{f} = F(\tilde{\mathbf{x}})$.

5: **bl**[**ndim**] – const double

Input

6: **bu**[**ndim**] – const double

Input

On entry: **bl** is ℓ , the array of lower bounds, **bu** is **u**, the array of upper bounds. The **ndim** entries in **bl** and **bu** must contain the lower and upper simple (box) bounds of the variables respectively. These must be provided to initialize the sample population into a finite hypervolume, although their subsequent influence on the algorithm is user determinable (see the option **Boundary** in Section 12).

If $\mathbf{bl}[i-1] = \mathbf{bu}[i-1]$ for any $i \in \{1, \dots, \mathbf{ndim}\}$, variable i will remain locked to $\mathbf{bl}[i-1]$ regardless of the **Boundary** option selected.

It is strongly advised that you place sensible lower and upper bounds on all variables, even if your model allows for variables to be unbounded (using the option **Boundary** = ignore) since these define the initial search space.

Constraints:

```
\mathbf{bl}[i-1] \leq \mathbf{bu}[i-1], for i = 1, 2, ..., \mathbf{ndim}; \mathbf{bl}[i-1] \neq \mathbf{bu}[i-1] for at least one i \in \{1, ..., \mathbf{ndim}\}.
```

7: **objfun** – function, supplied by the user

External Function

objfun must, depending on the value of **mode**, calculate the objective function *and/or* calculate the gradient of the objective function for a *ndim*-variable vector **x**. Gradients are only required if a local minimizer has been chosen which requires gradients. See the option **Local Minimizer** for more information.

```
The specification of objfun is:
```

1: **mode** – Integer *

Input/Output

On entry: indicates which functionality is required.

mode = 0

 $F(\mathbf{x})$ should be returned in **objf**. The value of **objf** on entry may be used as an upper bound for the calculation. Any expected value of $F(\mathbf{x})$ that is greater than **objf** may be approximated by this upper bound; that is **objf** can remain unaltered.

mode = 1

Local Minimizer = e04ucc only

First derivatives can be evaluated and returned in **vecout**. Any unaltered elements of **vecout** will be approximated using finite differences.

mode = 2

Local Minimizer = e04ucc only

 $F(\mathbf{x})$ must be calculated and returned in **objf**, and available first derivatives can be evaluated and returned in **vecout**. Any unaltered elements of **vecout** will be approximated using finite differences.

mode = 5

 $F(\mathbf{x})$ must be calculated and returned in **objf**. The value of **objf** on entry may not be used as an upper bound.

mode = 6

Local Minimizer = e04dgc only

All first derivatives must be evaluated and returned in vecout.

mode = 7

Local Minimizer = e04dgc only

 $F(\mathbf{x})$ must be calculated and returned in **objf**, and all first derivatives must be evaluated and returned in **vecout**.

On exit: if the value of **mode** is set to be negative, then nag_glopt_bnd_pso (e05sac) will exit as soon as possible with **fail.code** = NE_USER_STOP and **inform** = **mode**.

2: **ndim** – Integer

Input

On entry: the number of dimensions.

3: $\mathbf{x}[\mathbf{ndim}] - \text{const double}$

Input

On entry: \mathbf{x} , the point at which the objective function and/or its gradient are to be evaluated.

4: **objf** – double *

Input/Output

On entry: the value of objf passed to objfun varies with the argument mode.

mode = 0

objf is an upper bound for the value of $F(\mathbf{x})$, often equal to the best value of $F(\mathbf{x})$ found so far by a given particle. Only objective function values less than the value of **objf** on entry will be used further. As such this upper bound may be used to stop further evaluation when this will only increase the objective function value above the upper bound.

mode = 1, 2, 5, 6 or 7

objf is meaningless on entry.

On exit: the value of **objf** returned varies with the argument **mode**.

mode = 0

objf must be the value of $F(\mathbf{x})$. Only values of $F(\mathbf{x})$ strictly less than **objf** on entry need be accurate.

mode = 1 or 6

Need not be set.

mode = 2, 5 or 7

 $F(\mathbf{x})$ must be calculated and returned in **objf**. The entry value of **objf** may not be used as an upper bound.

5: **vecout**[**ndim**] – double

Input/Output

On entry: if **Local Minimizer** = e04ucc, the values of **vecout** are used internally to indicate whether a finite difference approximation is required. See nag_opt_nlp (e04ucc).

On exit: the required values of **vecout** returned to the calling function depend on the value of **mode**.

mode = 0 or 5

The value of vecout need not be set.

mode = 1 or 2

vecout can contain components of the gradient of the objective function $\frac{\partial F}{\partial x_i}$ for some $i=1,2,\ldots$ **ndim**, or acceptable approximations. Any unaltered elements of **vecout** will be approximated using finite differences.

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```
mode = 6 \text{ or } 7
```

vecout must contain the gradient of the objective function $\frac{\partial F}{\partial x_i}$ for all $i=1,2,\ldots$ **ndim**. Approximation of the gradient is strongly discouraged, and no finite difference approximations will be performed internally (see nag opt conj grad (e04dgc)).

6: **nstate** – Integer

Input

On entry: **nstate** indicates various stages of initialization throughout the function. This allows for permanent global arguments to be initialized the least number of times. For example, you may initialize a random number generator seed.

nstate = 2

objfun is called for the very first time. You may save computational time if certain data must be read or calculated only once.

nstate = 1

objfun is called for the first time by a NAG local minimization function. You may save computational time if certain data required for the local minimizer need only be calculated at the initial point of the local minimization.

nstate = 0

Used in all other cases.

7: **comm** – Nag Comm *

Pointer to structure of type Nag Comm; the following members are relevant to objfun.

```
user - double *
iuser - Integer *
p - Pointer
```

The type Pointer will be void *. Before calling nag_glopt_bnd_pso (e05sac) you may allocate memory and initialize these pointers with various quantities for use by **objfun** when called from nag_glopt_bnd_pso (e05sac) (see Section 3.2.1.1 in the Essential Introduction).

8: **monmod** – function, supplied by the user

External Function

A user-specified monitoring and modification function. **monmod** is called once every complete iteration after a finalization check. It may be used to modify the particle locations that will be evaluated at the next iteration. This permits the incorporation of algorithmic modifications such as including additional advection heuristics and genetic mutations. **monmod** is only called during the main loop of the algorithm, and as such will be unaware of any further improvement from the final local minimization. If no monitoring and/or modification is required, **monmod** may be NULLFN.

```
The specification of monmod is:
```

```
void monmod (Integer ndim, Integer npar, double x[],
   const double xb[], double fb, const double xbest[],
   const double fbest[], const Integer itt[], Nag_Comm *comm,
   Integer *inform)
```

1: **ndim** – Integer

Input

On entry: the number of dimensions.

2: **npar** – Integer

Input

On entry: the number of particles.

3: $\mathbf{x}[\mathbf{ndim} \times \mathbf{npar}] - \text{double}$

Input/Output

Note: the *i*th component of the *j*th particle, $x_i(i)$, is stored in $\mathbf{x}[(j-1) \times \mathbf{ndim} + i - 1]$.

On entry: the **npar** particle locations, \mathbf{x}_j , which will currently be used during the next iteration unless altered in **monmod**.

On exit: the particle locations to be used during the next iteration.

4: **xb[ndim**] – const double

Input

On entry: the location, $\tilde{\mathbf{x}}$, of the best solution yet found.

5: **fb** – double

Input

On entry: the objective value, $\tilde{f} = F(\tilde{\mathbf{x}})$, of the best solution yet found.

6: $\mathbf{xbest}[\mathbf{ndim} \times \mathbf{npar}] - \mathbf{const} \ \mathbf{double}$

Input

Note: the *i*th component of the position of the *j*th particle's cognitive memory, $\hat{x}_j(i)$, is stored in $\mathbf{xbest}[(j-1) \times \mathbf{ndim} + i - 1]$.

On entry: the locations currently in the cognitive memory, $\hat{\mathbf{x}}_j$, for $j=1,2,\ldots,\mathbf{npar}$ (see Section 11).

7: **fbest[npar**] – const double

Input

On entry: the objective values currently in the cognitive memory, $F(\hat{\mathbf{x}}_j)$, for $j = 1, 2, ..., \mathbf{npar}$.

8: itt[6] – const Integer

Input

On entry: iteration and function evaluation counters (see description of itt below).

9: **comm** – Nag Comm *

Pointer to structure of type Nag_Comm; the following members are relevant to monmod.

```
user - double *
iuser - Integer *
p - Pointer
```

The type Pointer will be void *. Before calling nag_glopt_bnd_pso (e05sac) you may allocate memory and initialize these pointers with various quantities for use by **monmod** when called from nag_glopt_bnd_pso (e05sac) (see Section 3.2.1.1 in the Essential Introduction).

10: **inform** – Integer *

Input/Output

On entry: inform = 0

On exit: setting inform < 0 will cause near immediate exit from nag_glopt_bnd_pso (e05sac). This value will be returned as inform with fail.code = NE_USER_STOP. You need not set inform unless you wish to force an exit.

9: iopts[dim] – Integer

Communication Array

Note: the dimension, *dim*, of this array is dictated by the requirements of associated functions that must have been previously called. This array MUST be the same array passed as argument **iopts** in the previous call to nag_glopt_opt_set (e05zkc).

On entry: optional argument array as generated and possibly modified by calls to nag_glopt_opt_set (e05zkc). The contents of **iopts** MUST NOT be modified directly between calls to nag glopt bnd pso (e05sac), nag glopt opt set (e05zkc) or nag glopt opt get (e05zlc).

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10: opts[dim] - double

Communication Array

Note: the dimension, dim, of this array is dictated by the requirements of associated functions that must have been previously called. This array MUST be the same array passed as argument **opts** in the previous call to nag glopt opt set (e05zkc).

On entry: optional argument array as generated and possibly modified by calls to nag_glopt_opt_set (e05zkc). The contents of **opts** MUST NOT be modified directly between calls to nag glopt bnd pso (e05sac), nag glopt opt set (e05zkc) or nag glopt opt get (e05zlc).

11: comm - Nag Comm *

The NAG communication argument (see Section 3.2.1.1 in the Essential Introduction).

12: itt[6] – Integer Output

On exit: integer iteration counters for nag glopt bnd pso (e05sac).

- itt[0] Number of complete iterations.
- itt[1] Number of complete iterations without improvement to the current optimum.
- itt[2] Number of particles converged to the current optimum.
- itt[3] Number of improvements to the optimum.
- itt[4] Number of function evaluations performed.
- itt[5] Number of particles reset.

13: **inform** – Integer *

Output

On exit: indicates which finalization criterion was reached. The possible values of inform are:

inform	Meaning
< 0	Exit from a user-supplied subroutine.
0	nag_glopt_bnd_pso (e05sac) has detected an error and terminated.
1	The provided objective target has been achieved. (Target Objective Value).
2	The standard deviation of the location of all the particles is below the set threshold (Swarm Standard Deviation). If the solution returned is not satisfactory, you may try setting a smaller value of Swarm Standard Deviation , or try adjusting the options governing the repulsive phase (Repulsion Initialize , Repulsion Finalize).
3	The total number of particles converged (Maximum Particles Converged) to the current global optimum has reached the set limit. This is the number of particles which have moved to a distance less than Distance Tolerance from the optimum with regard to the L^2 norm. If the solution is not satisfactory, you may consider lowering the Distance Tolerance . However, this may hinder the global search capability of the algorithm.

The maximum number of iterations without improvement (Maximum Iterations Static) has been reached, and the required number of particles (Maximum Iterations Static Particles) have converged to the current optimum. Increasing either of these options will allow the algorithm to continue searching for longer. Alternatively if the solution is not satisfactory, re-starting the application several times with Repeatability = OFF may lead to an improved solution.

- The maximum number of iterations (Maximum Iterations Completed) has been reached. If the number of iterations since improvement is small, then a better solution may be found by increasing this limit, or by using the option Local Minimizer with corresponding exterior options. Otherwise if the solution is not satisfactory, you may try re-running the application several times with Repeatability = OFF and a lower iteration limit, or adjusting the options governing the repulsive phase (Repulsion Initialize, Repulsion Finalize).
- The maximum allowed number of function evaluations (Maximum Function Evaluations) has been reached. As with inform = 5, increasing this limit if the number of iterations without improvement is small, or decreasing this limit and running the algorithm multiple times with Repeatability = OFF, may provide a superior result.

14: **fail** – NagError *

Input/Output

The NAG error argument (see Section 3.6 in the Essential Introduction).

nag_glopt_bnd_pso (e05sac) will return **fail.code** = NE_NOERROR if and only if a finalization criterion has been reached which can guarantee success. This may only happen if the option **Target Objective Value** has been set and reached at a point within the search domain. The finalization criterion **Target Objective Value** is not activated using default option settings, and must be explicitly set using nag glopt opt set (e05zkc) if required.

nag_glopt_bnd_pso (e05sac) will return **fail.code** = NW_SOLUTION_NOT_GUARANTEED if no error has been detected, and a finalization criterion has been achieved which cannot guarantee success. This does not indicate that the function has failed, merely that the returned solution cannot be guaranteed to be the true global optimum.

The value of **inform** should be examined to determine which finalization criterion was reached.

6 Error Indicators and Warnings

NE ALLOC FAIL

Dynamic memory allocation failed.

See Section 3.2.1.2 in the Essential Introduction for further information.

NE_BAD_PARAM

On entry, argument \(\nabla value \rangle \) had an illegal value.

NE BOUND

```
On entry, \mathbf{bl}[i] = \mathbf{bu}[i] for all i.
```

Constraint: $\mathbf{bu}[i] > \mathbf{bl}[i]$ for at least one i.

On entry, $\mathbf{bl}[\langle value \rangle] = \langle value \rangle$ and $\mathbf{bu}[\langle value \rangle] = \langle value \rangle$.

Constraint: $\mathbf{bu}[i] \ge \mathbf{bl}[i]$ for all i.

NE_DERIV_ERRORS

Derivative checks indicate possible errors in the supplied derivatives. Gradient checks may be disabled by setting **Verify Gradients** = OFF.

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NE INT

On entry, $\mathbf{ndim} = \langle value \rangle$. Constraint: $\mathbf{ndim} > 1$.

On entry, $\mathbf{npar} = \langle value \rangle$.

Constraint: $npar \ge 5 \times num_threads$, where $num_threads$ is the value returned by the OpenMP environment variable OMP_NUM_THREADS, or $num_threads$ is 1 for a serial version of this function.

NE_INTERNAL_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

An unexpected error has been triggered by this function. Please contact NAG. See Section 3.6.6 in the Essential Introduction for further information.

NE INVALID OPTION

Either the option arrays have not been initialized for nag_glopt_bnd_pso (e05sac), or they have become corrupted.

NE NO LICENCE

Your licence key may have expired or may not have been installed correctly. See Section 3.6.5 in the Essential Introduction for further information.

NE_USER_STOP

User requested exit \(\nabla value \rangle \) during call to **monmod**.

User requested exit \(\nabla value \rangle \) during call to **objfun**.

NW_FAST_SOLUTION

If the option **Target Warning** has been activated, this indicates that the **Target Objective Value** has been achieved to specified tolerances at a sufficiently constrained point, either during the initialization phase, or during the first two iterations of the algorithm. While this is not necessarily an error, it may occur if:

- (i) The target was achieved at the first point sampled by the function. This will be the mean of the lower and upper bounds.
- (ii) The target may have been achieved at a randomly generated sample point. This will always be a possibility provided that the domain under investigation contains a point with a target objective value.
- (iii) If the **Local Minimizer** has been set, then a sample point may have been inside the basin of attraction of a satisfactory point. If this occurs repeatedly when the function is called, it may imply that the objective is largely unimodal, and that it may be more efficient to use the function selected as the **Local Minimizer** directly.

Assuming that **objfun** is correct, you may wish to set a better **Target Objective Value**, or a stricter **Target Objective Tolerance**.

NW SOLUTION NOT GUARANTEED

A finalization criterion was reached that cannot guarantee success. On exit, **inform** = $\langle value \rangle$.

7 Accuracy

If **fail.code** = NE_NOERROR (or **fail.code** = NW_FAST_SOLUTION) or **fail.code** = NW_SOLUTION_NOT_GUARANTEED on exit, either a **Target Objective Value** or finalization criterion has been reached, depending on user selected options. As with all global optimization software, the solution achieved may not be the true global optimum. Various options allow for either greater search diversity or faster convergence to a (local) optimum (See Sections 11 and 12).

Provided the objective function and constraints are sufficiently well behaved, if a local minimizer is used in conjunction with nag_glopt_bnd_pso (e05sac), then it is more likely that the final result will at least be in the near vicinity of a local optimum, and due to the global search characteristics of the particle swarm, this solution should be superior to many other local optima.

Caution should be used in accelerating the rate of convergence, as with faster convergence, less of the domain will remain searchable by the swarm, making it increasingly difficult for the algorithm to detect the basin of attraction of superior local optima. Using the options **Repulsion Initialize** and **Repulsion Finalize** described in Section 12 will help to overcome this, by causing the swarm to diverge away from the current optimum once no more local improvement is likely.

On successful exit with guaranteed success, **fail.code** = NE_NOERROR. This may only happen if a **Target Objective Value** is assigned and is reached by the algorithm.

On successful exit without guaranteed success, **fail.code** = NW_SOLUTION_NOT_GUARANTEED is returned. This will happen if another finalization criterion is achieved without the detection of an error.

In both cases, the value of **inform** provides further information as to the cause of the exit.

8 Parallelism and Performance

The code for nag_glopt_bnd_pso (e05sac) is not directly threaded for parallel execution. In particular, none of the user-supplied functions will be called from within a parallel region generated by nag glopt bnd pso (e05sac).

9 Further Comments

The memory used by nag_glopt_bnd_pso (e05sac) is relatively static throughout. As such, nag_glopt_bnd_pso (e05sac) may be used in problems with high dimension number ($\mathbf{ndim} > 100$) without the concern of computational resource exhaustion, although the probability of successfully locating the global optimum will decrease dramatically with the increase in dimensionality.

Due to the stochastic nature of the algorithm, the result will vary over multiple runs. This is particularly true if arguments and options are chosen to accelerate convergence at the expense of the global search. However, the option **Repeatability** = ON may be set to initialize the internal random number generator using a preset seed, which will result in identical solutions being obtained.

10 Example

This example uses a particle swarm to find the global minimum of the Schwefel function:

$$\underset{\mathbf{x} \in R^{ndim}}{\operatorname{minimize}} f = \sum_{i=1}^{ndim} x_i \mathrm{sin}\Big(\sqrt{|x_i|}\Big)$$

$$x_i \in (-500, 500),$$
 for $i = 1, 2, \dots,$ **ndim**.

In two dimensions the optimum is $f_{\text{min}} = -837.966$, located at $\mathbf{x} = (-420.97, -420.97)$.

The example demonstrates how to initialize and set the options arrays using nag_glopt_opt_set (e05zkc), how to query options using nag_glopt_opt_get (e05zlc), and finally how to search for the global optimum using nag_glopt_bnd_pso (e05sac). The function is minimized several times to demonstrate using nag_glopt_bnd_pso (e05sac) alone, and coupled with local minimizers. This program uses the non-default option **Repeatability** = ON to produce repeatable solutions.

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10.1 Program Text

```
/* nag_glopt_bnd_pso (e05sac) Example Program.
* Copyright 2014 Numerical Algorithms Group.
 * Mark 25, 2014.
*/
#include <math.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nage05.h>
#include <nagx02.h>
#include <nagx04.h>
#ifdef __cpl:
extern "C" {
        _cplusplus
#endif
static void NAG CALL objfun schwefel(Integer *mode, Integer ndim,
                                      const double x[], double *objf,
                                      double vecout[], Integer nstate,
                                      Nag_Comm *comm);
static void NAG_CALL monmod(Integer ndim, Integer npar, double x[],
                            const double xb[], double fb, const double xbest[],
                            const double fbest[], const Integer itt[],
                            Nag_Comm *comm, Integer *inform);
#ifdef __cplusplus
#endif
static void display_result(Integer ndim, const double xb[], const double
                           x_target[], double fb, double f_target,
                           const Integer itt[], Integer inform);
static void display_option(const char *optstr, Nag_VariableType optype,
                           Integer ivalue, double rvalue, const char *cvalue);
static void get_known_solution(Integer ndim, double x_target[],
                               double *f_target);
/* Global constants - set the behaviour of the monitoring function.*/
static const Integer detail_level = 0;
static const Integer report_freq = 100;
int main(void)
{
  /* This example program demonstrates how to use
   * nag_glopt_bnd_pso (e05sac) in standard execution, and with a
   * selection of coupled local minimizers.
   * The non-default option 'Repeatability = On' is used here, giving
   * repeatable results.
  /* Scalars */
                   ndim = 2, npar = 5;
  Integer
                   exit_status = 0, lcvalue = 17;
  Integer
  Integer
                   liopts = 100, lopts = 100;
                   fb, f_target, rvalue;
  double
                   i, inform, ivalue;
  Integer
  /* Arrays */
  static double ruser[2] = \{-1.0, -1.0\};
  char
                   cvalue[17], optstr[81];
  double
                   *bl = 0, *bu = 0, opts[100], *xb = 0, *x_target = 0;
  Integer
                   iopts[100], itt[6];
  /* Nag Types */
  Nag_VariableType optype;
  NagError
                   fail;
  Nag_Comm
                   comm;
  /* Print advisory information.*/
  printf("nag_glopt_bnd_pso (e05sac) Example Program Results\n\n");
  /* For communication with user-supplied functions: */
  comm.user = ruser;
```

```
printf("Minimization of the Schwefel function.\n\n");
/* Allocate memory.*/
if (!(bl = NAG_ALLOC(ndim, double)) || !(bu = NAG_ALLOC(ndim, double)) ||
   !(xb = NAG_ALLOC(ndim, double)) || !(x_target = NAG_ALLOC(ndim, double)))
   printf("Allocation failure\n");
    exit_status = -1;
    goto END;
/* Store the known solution of the problem for a comparison.*/
get_known_solution(ndim, x_target, &f_target);
/* Set box bounds for problem.*/
for (i = 0; i < ndim; i++) {
bl[i] = -500.0;
 bu[i] = 500.0;
/* Initialize fail structures.*/
INIT_FAIL(fail);
/* Initialize the option arrays for nag_glopt_bnd_pso (e05sac)
* using nag_glopt_opt_set (e05zkc).
nag_glopt_opt_set("Initialize = e05sac", iopts, liopts, opts, lopts, &fail);
if (fail.code != NE_NOERROR) {
 printf("Error from nag_glopt_opt_set (e05zkc).\n%s\n", fail.message);
 exit status = 1:
 goto END;
}
/* Query some default option values.*/
printf(" Default Option Queries:\n\n");
/* nag_glopt_opt_get (e05zlc).
* Option getting routine for nag_glopt_bnd_pso (e05sac).
nag_glopt_opt_get("Boundary", &ivalue, &rvalue, cvalue, lcvalue, &optype,
                 iopts, opts, &fail);
if (fail.code == NE_NOERROR) {
  display_option("Boundary", optype, ivalue, rvalue, cvalue);
 if (fail.code == NE_NOERROR) {
  display_option("Maximum Iterations Completed", optype, ivalue, rvalue,
                cvalue);
 nag_glopt_opt_get("Distance Tolerance", &ivalue, &rvalue, cvalue, lcvalue,
                   &optype, iopts, opts, &fail);
if (fail.code != NE_NOERROR) {
  printf("Error from nag_glopt_opt_set (e05zkc).\n%s\n", fail.message);
 exit_status = 1;
 goto END;
display_option("Distance Tolerance", optype, ivalue, rvalue, cvalue);
/* -----*/
printf("\n1. Solution without using coupled local minimizer.\n\n");
/* Set various options to non-default values if required.*/
nag_glopt_opt_set("Repeatability = On", iopts, liopts, opts, lopts, &fail);
if (fail.code == NE_NOERROR)
 nag_glopt_opt_set("Verify Gradients = Off", iopts, liopts, opts, lopts,
                   &fail);
if (fail.code == NE_NOERROR)
  nag_glopt_opt_set("Boundary = Hyperspherical", iopts, liopts, opts, lopts,
                   &fail);
```

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```
if (fail.code == NE_NOERROR)
   nag_glopt_opt_set("Maximum iterations static = 150", iopts, liopts, opts,
                     lopts, &fail);
 if (fail.code == NE_NOERROR)
   nag_glopt_opt_set("Repulsion Initialize = 30", iopts, liopts, opts, lopts,
                     &fail);
 if (fail.code == NE_NOERROR)
   nag_glopt_opt_set("Repulsion Finalize = 30", iopts, liopts, opts, lopts,
                     &fail);
 if (fail.code != NE_NOERROR) {
   printf("Error from nag_glopt_opt_set (e05zkc).\n%s\n", fail.message);
   exit_status = 1;
   goto END;
 /* nag_glopt_bnd_pso (e05sac).
  * Global optimization using particle swarm algorithm (PSO),
  * bound constraints only.
  */
 nag_glopt_bnd_pso(ndim, npar, xb, &fb, bl, bu, objfun_schwefel, monmod,
                   iopts, opts, &comm, itt, &inform, &fail);
 /* It is essential to test fail.code on exit.*/
 switch (fail.code)
   case NE_NOERROR:
   case NW_FAST_SOLUTION:
   case NW_SOLUTION_NOT_GUARANTEED:
     /* No errors, best found solution at xb returned in fb.*/
     display_result(ndim, xb, x_target, fb, f_target, itt, inform);
     break;
   case NE USER STOP:
     /* Exit flag set in objfun or monmod and returned in inform.*/
     display_result(ndim, xb, x_target, fb, f_target, itt, inform);
     break:
   default: /* An error was detected.*/
     exit_status = 1;
     printf("Error from nag_glopt_bnd_pso (e05sac)\n%s\n", fail.message);
     goto END;
 /* -----*/
 printf("2. Solution using coupled local minimizer "
        "nag_opt_simplex_easy (e04cbc).\n\n");
  /* Initialize fail structures.*/
 INIT_FAIL(fail);
 /* Set an objective target.*/
#ifdef _WIN32
 sprintf_s(optstr, _countof(optstr), "Target Objective Value = %32.16e",
           f_target);
 sprintf(optstr, "Target Objective Value = %32.16e", f_target);
#endif
 nag_glopt_opt_set(optstr, iopts, liopts, opts, lopts, &fail);
 if (fail.code == NE_NOERROR)
   nag_glopt_opt_set("Target Objective Tolerance = 1.0e-5", iopts, liopts,
                     opts, lopts, &fail);
 if (fail.code == NE_NOERROR)
   nag_glopt_opt_set("Target Objective Safeguard = 1.0e-8", iopts, liopts,
                     opts, lopts, &fail);
 /* Set the local minimizer to be nag_opt_simplex_easy (e04cbc)
  * and set corresponding options.
 if (fail.code == NE_NOERROR)
   nag_glopt_opt_set("Local Minimizer = e04cbc", iopts, liopts, opts, lopts,
                     &fail);
 if (fail.code == NE_NOERROR)
```

```
nag_glopt_opt_set("Local Interior Iterations = 10", iopts, liopts, opts,
                   lopts, &fail);
if (fail.code == NE_NOERROR)
  nag_glopt_opt_set("Local Exterior Iterations = 20", iopts, liopts, opts,
                   lopts, &fail);
if (fail.code == NE_NOERROR)
  nag_glopt_opt_set("Local Interior Tolerance = 1.0e-4", iopts, liopts, opts,
                   lopts, &fail);
if (fail.code == NE_NOERROR)
 nag_glopt_opt_set("Local Exterior Tolerance = 1.0e-4", iopts, liopts, opts,
                   lopts, &fail);
if (fail.code != NE_NOERROR) {
 printf("Error from nag_glopt_opt_set (e05zkc).\n%s\n", fail.message);
 exit_status = 1;
 goto END;
/* Search for the global optimum.*/
nag_glopt_bnd_pso(ndim, npar, xb, &fb, bl, bu, objfun_schwefel, monmod,
                 iopts, opts, &comm, itt, &inform, &fail);
/* It is essential to test fail.code on exit.*/
switch (fail.code)
  case NE_NOERROR:
 case NW_FAST_SOLUTION:
  case NW_SOLUTION_NOT_GUARANTEED:
    /* No errors, best found solution at xb returned in fb.*/
   display_result(ndim, xb, x_target, fb, f_target, itt, inform);
  case NE_USER_STOP:
    /* Exit flag set in objfun or monmod and returned in inform.*/
   display_result(ndim, xb, x_target, fb, f_target, itt, inform);
  default: /* An error was detected.*/
   exit_status = 1;
   printf("Error from nag_glopt_bnd_pso (e05sac)\n%s\n", fail.message);
   goto END;
/* -----*/
printf("3. Solution using coupled local minimizer "
       "nag_opt_conj_grad (e04dgc).\n\n");
/* Initialize fail structures.*/
INIT_FAIL(fail);
/* set the local minimizer to be nag_opt_conj_grad (e04dgc)
* and set corresponding options.
nag_glopt_opt_set("Local Minimizer = e04dgc", iopts, liopts, opts, lopts,
                 &fail):
if (fail.code == NE_NOERROR)
 nag_glopt_opt_set("Local Interior Iterations = 5", iopts, liopts, opts,
                   lopts, &fail);
if (fail.code == NE_NOERROR)
 nag_glopt_opt_set("Local Exterior Iterations = 20", iopts, liopts, opts,
                   lopts, &fail);
if (fail.code != NE_NOERROR) {
 printf("Error from nag_glopt_opt_set (e05zkc).\n%s\n", fail.message);
 exit_status = 1;
 goto END;
/* Search for the global optimum.*/
nag_glopt_bnd_pso(ndim, npar, xb, &fb, bl, bu, objfun_schwefel, monmod,
                 iopts, opts, &comm, itt, &inform, &fail);
/* It is essential to test fail.code on exit.*/
switch (fail.code)
 {
  case NE_NOERROR:
```

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```
case NW_FAST_SOLUTION:
    case NW_SOLUTION_NOT_GUARANTEED:
      /* No errors, best found solution at xb returned in fb.*/
      display_result(ndim, xb, x_target, fb, f_target, itt, inform);
     break;
    case NE_USER_STOP:
      /* Exit flag set in objfun or monmod and returned in inform.*/
      display_result(ndim, xb, x_target, fb, f_target, itt, inform);
    default: /* An error was detected.*/
     exit_status = 1;
     printf("Error from nag\_glopt\_bnd\_pso (e05sac)\n^ss\n", fail.message);
END:
  /* Clean up memory.*/
 NAG_FREE(bl);
 NAG FREE (bu);
 NAG_FREE(xb);
 NAG_FREE(x_target);
 return exit_status;
}
static void NAG_CALL objfun_schwefel(Integer *mode, Integer ndim,
                                     const double x[], double *objf,
                                     double vecout[], Integer nstate,
                                     Nag_Comm *comm)
  /* Objective function routine returning the schwefel function and
  * its gradient.
  */
 Nag_Boolean evalobjf, evalobjg;
 Integer
           i;
  if (comm->user[0] == -1.0)
     printf("(User-supplied callback objfun_schwefel, first invocation.)\n");
     comm->user[0] = 0.0;
  /* Test nstate to indicate what stage of computation has been reached.*/
  switch (nstate)
      /* objfun is called for the very first time. */
     break;
    case 1:
      /* objfun is called on entry to a NAG local minimizer. */
     break;
    default: /* This will be the normal value of nstate. */
  /* Test mode to determine whether to calculate objf and/or objgrd.*/
  evalobjf = Nag_FALSE;
  evalobjg = Nag_FALSE;
 switch (*mode)
   {
    case 0:
   case 5:
     /* Only the value of the objective function is needed.*/
     evalobjf = Nag_TRUE;
     break;
    case 1:
      /* Only the values of the ndim gradients are required.*/
      evalobjg = Nag_TRUE;
     break;
    case 2:
    case 7:
      /* Both the objective function and the ndim gradients are required.*/
      evalobjf = Nag_TRUE;
```

```
evalobjg = Nag_TRUE;
 if (evalobjf)
    {
      /* Evaluate the objective function.*/
      *objf = 0.0;
      for (i = 0; i < ndim; i++)
        *objf += x[i]*sin(sqrt(fabs(x[i])));
  if (evalobjg)
    {
      /* Calculate the gradient of the objective function,
       * and return the result in vecout.
      for (i = 0; i < ndim; i++)
          vecout[i] = sqrt(fabs(x[i]));
          vecout[i] = sin(vecout[i]) + 0.5*vecout[i]*cos(vecout[i]);
    }
}
static void NAG_CALL monmod(Integer ndim, Integer npar, double x[],
                             const double xb[], double fb, const double xbest[],
                             const double fbest[], const Integer itt[],
                             Nag_Comm *comm, Integer *inform)
 Integer i, j;
#define X(J, I) \times [(J-1) \times ndim + (I-1)]
\#define XBEST(J, I) xbest[(J-1)*ndim + (I-1)]
 if (comm->user[1] == -1.0)
      printf("(User-supplied callback monmod, first invocation.)\n");
      comm->user[1] = 0.0;
  if (detail_level)
      /* Report on the first iteration, and every report_freq iterations.*/
      if (itt[0] == 1 || itt[0]%report_freq == 0)
          printf("* Locations of particles\n");
          for (j = 1; j \le npar; j++)
              printf(" * Particle %2"NAG_IFMT"\n", j);
              for (i = 1; i <= ndim; i++)
                printf("
                            %2"NAG_IFMT" %13.5f\n", i, X(j, i));
          printf("* Cognitive memory\n");
          for (j = 1; j <= npar; j++)
              printf(" * Particle %2"NAG_IFMT"\n", j);
              printf("
                        * Best position\n");
              for (i = 1; i \le ndim; i++)
                             %2"NAG_IFMT"
                printf("
                                            %13.5f\n", i, XBEST(j, i));
              printf("
                           * Function value at best position\n");
              printf("
                            13.5f\n'', fbest[j - 1]);
          printf("* Current global optimum candidate\n");
          for (i = 1; i <= ndim; i++)
  printf(" %2"NAG_IFMT" %13.5f\n", i, xb[i - 1]);</pre>
          printf("* Current global optimum value\n");
         printf("
                       13.5f\n\n'', fb);
  /* If required set *inform<0 to force exit.*/</pre>
  *inform = 0;
#undef XBEST
#undef X
}
static void display_option(const char *optstr, Nag_VariableType optype,
```

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```
Integer ivalue, double rvalue, const char *cvalue)
  ^{\prime \star} Subroutine to query optype and print the appropriate option values.^{\star \prime}
 switch (optype)
    case Nag_Integer:
     printf("%-38s: %13"NAG_IFMT"\n", optstr, ivalue);
     break;
    case Nag_Real:
     printf("%-38s: %13.4f\n", optstr, rvalue);
     break;
   case Nag_Character:
     printf("%-38s: %13s\n", optstr, cvalue);
     break;
    case Nag_Integer_Additional:
     printf("%-38s: %13"NAG_IFMT" %16s\n", optstr, ivalue, cvalue);
     break;
    case Nag_Real_Additional:
     printf("%-38s: %13.4f %16s\n", optstr, rvalue, cvalue);
     break:
    default::
}
static void display_result(Integer ndim, const double xb[], const double
                           x_target[], double fb, double f_target,
                           const Integer itt[], Integer inform)
  /* Display final results in comparison to known global optimum.*/
 Integer i;
  /* Display final counters.*/
 printf(" Algorithm Statistics\n");
 printf(" -----\n");
printf("%-38s: %13"NAG_IFMT"\n", "Total complete iterations", itt[0]);
 printf("%-38s: %13"NAG_IFMT"\n", "Complete iterations since improvement",
         itt[1]);
 itt[3]);
 printf("%-38s: %13"NAG_IFMT"\n", "Total function evaluations", itt[4]);
 printf("%-38s: %13"NAG_IFMT"\n\n", "Total particles re-initialized",
         itt[5]);
  /* Display why finalization occurred.*/
 switch (inform)
    {
    case 1:
     printf("Solution Status : Target value achieved\n");
     break;
    case 2:
     printf("Solution Status : Minimum swarm standard deviation obtained\n");
     break:
    case 3:
     printf("Solution Status : Sufficient number of particles converged\n");
     break;
    case 4:
     printf("Solution Status : Maximum static iterations attained\n");
     break;
    case 5:
     printf("Solution Status : Maximum complete iterations attained\n");
     break;
    case 6:
     printf("Solution Status : Maximum function evaluations exceeded\n");
     break;
    default:
     if (inform < 0)
       printf("Solution Status : User termination, inform = %16"NAG_IFMT"\n",
               inform);
     else
       printf("Solution Status : Termination, an error has been detected\n");
```

```
/* Display final objective value and location.*/
 printf(" Comparison between the known optimum and the achieved solution.\n");
                x_target
                                xb\n");
 printf(" %2"NAG_IFMT" %12.2f %12.2f\n", i+1, x_target[i], xb[i]);
 printf("\n");
}
static void get_known_solution(Integer ndim, double x_target[],
                         double *f_target)
 /* Fill in the known solution of multidimensional Schwefel's function. */
 Integer i;
 if (f_target && x_target && ndim > 0)
    *f_target = -418.9828872724337*ndim;
    for (i = 0; i < ndim; i++)
     x_{target[i]} = -420.9687463599820;
}
```

10.2 Program Data

None.

10.3 Program Results

```
nag_glopt_bnd_pso (e05sac) Example Program Results
```

Minimization of the Schwefel function.

Default Option Queries:

```
Boundary : FLOATING
Maximum Iterations Completed : 1000 DEFAULT
Distance Tolerance : 0.0001
```

1. Solution without using coupled local minimizer.

```
Total complete iterations : 395
Complete iterations since improvement : 152
Total particles converged to xb : 2
Total improvements to global optimum : 59
Total function evaluations : 2773
Total particles re-initialized : 2
```

Solution Status : Maximum static iterations attained Known objective optimum : -837.96577 Achieved objective value : -837.96567

Comparison between the known optimum and the achieved solution.

```
x_target xb
1 -420.97 -420.95
2 -420.97 -420.94
```

2. Solution using coupled local minimizer nag_opt_simplex_easy (e04cbc).

```
Algorithm Statistics
-----
Total complete iterations : 51
```

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Complete iterations since improvement: 1
Total particles converged to xb: 0
Total improvements to global optimum: 12
Total function evaluations: 537
Total particles re-initialized: 0

Solution Status : Target value achieved

Known objective optimum : -837.96577
Achieved objective value : -837.96577

Comparison between the known optimum and the achieved solution.

x_target xb 1 -420.97 -420.97 2 -420.97 -420.97

3. Solution using coupled local minimizer nag_opt_conj_grad (e04dgc).

Algorithm Statistics

Total complete iterations : 123
Complete iterations since improvement : 1
Total particles converged to xb : 0
Total improvements to global optimum : 10
Total function evaluations : 898
Total particles re-initialized : 0

Solution Status : Target value achieved

Known objective optimum : -837.96577 Achieved objective value : -837.96568

Comparison between the known optimum and the achieved solution.

x_target xb 1 -420.97 -420.95 2 -420.97 -420.95

11 Algorithmic Details

The following pseudo-code describes the algorithm used with the repulsion mechanism.

```
INITIALIZE for j = 1, npar
                                                    \mathbf{x}_{j} = \mathbf{R} \in U(\boldsymbol{\ell}_{\mathrm{box}}, \mathbf{u}_{\mathrm{box}})

\hat{\mathbf{x}}_{j} = \mathbf{R} \in U(\boldsymbol{\ell}_{\mathrm{box}}, \mathbf{u}_{\mathrm{box}})

\mathbf{v}_{j} = \mathbf{R} \in U(-\mathbf{V}_{\mathrm{max}}, \mathbf{V}_{\mathrm{max}})
                                                    \hat{f}_j = F(\hat{\mathbf{x}}_j)
                                                    initialize \hat{w}_i
                                                   w_j = \begin{cases} W_{\text{max}} & \text{Weight Initialize} - \text{INITIAL} \\ W_{\text{ini}} & \text{Weight Initialize} = \text{INITIAL} \\ R \in U(W_{\text{min}}, W_{\text{max}}) & \text{Weight Initialize} = \text{RANDOMIZED} \end{cases}
                                       end for
                                       \tilde{\mathbf{x}} = \frac{1}{2}(\boldsymbol{\ell}_{\text{box}} + \mathbf{u}_{\text{box}})
                                       f = F(\tilde{\mathbf{x}})
                                        I_c = I_s = 0
SWARM
                                       while (not finalized),
                                                    I_c = I_c + 1
                                                    for j = 1, npar
                                                                 \mathbf{x}_j = \text{BOUNDARY}\left(\mathbf{x}_j, \boldsymbol{\ell}_{\text{box}}, \mathbf{u}_{\text{box}}\right)
                                                                 f_j = F(\mathbf{x}_j)
                                                               if (f_j < \hat{f}_j)

\hat{f}_j = f_j, \, \hat{\mathbf{x}}_j = \mathbf{x}_j

if (f_j < \tilde{f})

\tilde{f} = f_j, \, \tilde{\mathbf{x}} = \mathbf{x}_j
                                                    end for
                                                    if (\text{new}(f))
                                                                 LOCMIN (\tilde{\mathbf{x}}, \tilde{f}, O_i), I_s = 0
                                                     [see note on repulsion below for code insertion]
                                                    else
                                                                 I_s = I_s + 1
                                                    for j = 1, npar
                                                                \mathbf{v}_{j} = w_{j}\mathbf{v}_{j} + C_{s}\mathbf{D}_{1}(\hat{\mathbf{x}}_{j} - \mathbf{x}_{j}) + C_{g}\mathbf{D}_{2}(\tilde{\mathbf{x}} - \mathbf{x}_{j})
\mathbf{v}_{i} = \mathbf{v}_{i} + \mathbf{v}_{i}
                                                                 \mathbf{x}_j = \mathbf{x}_j + \mathbf{v}_j
                                                                if (\|\mathbf{x}_j - \tilde{\mathbf{x}}\| < dtol)
                                                                              reset \mathbf{x}_i, \mathbf{v}_i, w_i; \hat{\mathbf{x}}_i = \mathbf{x}_i
                                                                 else
                                                                              update (w_i)
                                                    if (target achieved or termination criterion satisfied)
                                                                 finalized = true
                                                    monmod(\mathbf{x}_i)
                                       end
                                       LOCMIN (\tilde{\mathbf{x}}, \tilde{f}, O_e)
```

The definition of terms used in the above pseudo-code are as follows.

```
npar the number of particles, npar \ell_{\text{box}} array of ndim lower box bounds \mathbf{u}_{\text{box}} array of ndim upper box bounds \mathbf{x}_j position of particle j \hat{\mathbf{x}}_j best position found by particle j best position found by any particle f_j F(\mathbf{x}_j)
```

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 \hat{f}_j $F(\hat{\mathbf{x}}_j)$, best value found by particle j

 \tilde{f} $F(\tilde{\mathbf{x}})$, best value found by any particle

 \mathbf{v}_i velocity of particle j

 w_i weight on \mathbf{v}_i for velocity update, decreasing according to Weight Decrease

 V_{max} maximum absolute velocity, dependent upon Maximum Variable Velocity

 I_c swarm iteration counter

 I_s iterations since $\tilde{\mathbf{x}}$ was updated

 $\mathbf{D}_1, \mathbf{D}_2$ diagonal matrices with random elements in range (0, 1)

 C_s the cognitive advance coefficient which weights velocity towards $\hat{\mathbf{x}}_j$, adjusted using **Advance Cognitive**

 C_g the global advance coefficient which weights velocity towards $\tilde{\mathbf{x}}$, adjusted using **Advance Global**

dtol the **Distance Tolerance** for resetting a converged particle

 $\mathbf{R} \in U\left(\boldsymbol{\ell}_{\mathrm{box}}, \mathbf{u}_{\mathrm{box}}\right)$

an array of random numbers whose *i*-th element is drawn from a uniform distribution in the range $(\ell_{\text{box}i}, \mathbf{u}_{\text{box}i})$, for i = 1, 2, ..., ndim

 O_i local optimizer interior options

 O_e local optimizer exterior options

 $LOCMIN(\mathbf{x}, f, O)$

apply local optimizer using the set of options O using the solution (\mathbf{x},f) as the starting point, if used (not default)

monmod monitor progress and possibly modify \mathbf{x}_i

BOUNDARY

apply required behaviour for \mathbf{x}_i outside bounding box, (see **Boundary**)

new (\tilde{f}) true if $\tilde{\mathbf{x}}$, $\tilde{\mathbf{c}}$, \tilde{f} were updated at this iteration

Additionally a repulsion phase can be introduced by changing from the default values of options **Repulsion Finalize** (r_f) , **Repulsion Initialize** (r_i) and **Repulsion Particles** (r_p) . If the number of static particles is denoted n_s then the following can be inserted after the new (\tilde{f}) check in the pseudo-code above.

$$\begin{array}{ll} \text{else} & \text{if} & (n_s \geq r_p \text{ and } r_i \leq I_s \leq r_i + r_f) \\ & \quad \text{LOCMIN} \left(\tilde{\mathbf{x}}, \tilde{f}, O_i \right) \\ & \quad \text{use} - C_g \text{ instead of } C_g \text{ in velocity updates} \\ & \text{if} & \left(I_s = r_i + r_f \right) \\ & \quad I_s = 0 \end{array}$$

12 Optional Arguments

This section can be skipped if you wish to use the default values for all optional arguments, otherwise, the following is a list of the optional arguments available and a full description of each optional argument is provided in Section 12.1.

Advance Cognitive

Advance Global

Boundary

Distance Scaling

Distance Tolerance

Function Precision

Local Boundary Restriction

Local Exterior Iterations

Local Exterior Major Iterations

Local Exterior Minor Iterations

Local Exterior Tolerance

Local Interior Iterations

Local Interior Major Iterations

Local Interior Minor Iterations

Local Interior Tolerance

Local Minimizer

Maximum Function Evaluations

Maximum Iterations Completed

Maximum Iterations Static

Maximum Iterations Static Particles

Maximum Particles Converged

Maximum Particles Reset

Maximum Variable Velocity

Optimize

Repeatability

Repulsion Finalize

Repulsion Initialize

Repulsion Particles

Swarm Standard Deviation

Target Objective

Target Objective Safeguard

Target Objective Tolerance

Target Objective Value

Target Warning

Verify Gradients

Weight Decrease

Weight Initial

Weight Initialize

Weight Maximum

Weight Minimum

Weight Reset

Weight Value

12.1 Description of the Optional Arguments

For each option, we give a summary line, a description of the optional argument and details of constraints.

The summary line contains:

the keywords;

a parameter value, where the letters a, i and r denote options that take character, integer and real values respectively;

the default value, where the symbol ϵ is a generic notation for *machine precision* (see nag_machine_precision (X02AJC)), and Imax represents the largest representable integer value (see nag_max_integer (X02BBC)).

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All options accept the value 'DEFAULT' in order to return single options to their default states.

Keywords and character values are case insensitive, however they must be separated by at least one space.

For nag_glopt_bnd_pso (e05sac) the maximum length of the argument **cvalue** used by nag glopt_opt_get (e05zlc) is 15.

Advance Cognitive r Default = 2.0

The cognitive advance coefficient, C_s . When larger than the global advance coefficient, this will cause particles to be attracted toward their previous best positions. Setting r=0.0 will cause nag_glopt_bnd_pso (e05sac) to act predominantly as a local optimizer. Setting r>2.0 may cause the swarm to diverge, and is generally inadvisable. At least one of the global and cognitive coefficients must be nonzero.

Advance Global r Default = 2.0

The global advance coefficient, C_g . When larger than the cognitive coefficient this will encourage convergence toward the best solution yet found. Values $r \in (0,1)$ will inhibit particles overshooting the optimum. Values $r \in [1,2)$ cause particles to fly over the optimum some of the time. Larger values can prohibit convergence. Setting r = 0.0 will remove any attraction to the current optimum, effectively generating a Monte-Carlo multi-start optimization algorithm. At least one of the global and cognitive coefficients must be nonzero.

Boundary a Default = FLOATING

Determines the behaviour if particles leave the domain described by the box bounds. This only affects the general PSO algorithm, and will not pass down to any NAG local minimizers chosen.

This option is only effective in those dimensions for which $\mathbf{bl}[i-1] \neq \mathbf{bu}[i-1], i=1,2,\ldots,\mathbf{ndim}$.

IGNORE

The box bounds are ignored. The objective function is still evaluated at the new particle position.

RESET

The particle is re-initialized inside the domain. $\hat{\mathbf{x}}_i$ and \hat{f}_i are not affected.

FLOATING

The particle position remains the same, however the objective function will not be evaluated at the next iteration. The particle will probably be advected back into the domain at the next advance due to attraction by the cognitive and global memory.

HYPERSPHERICAL

The box bounds are wrapped around an *ndim*-dimensional hypersphere. As such a particle leaving through a lower bound will immediately re-enter through the corresponding upper bound and vice versa. The standard distance between particles is also modified accordingly.

FIXED

The particle rests on the boundary, with the corresponding dimensional velocity set to 0.0.

Distance Scaling a Default = ON

Determines whether distances should be scaled by box widths.

ON

When a distance is calculated between x and y, a scaled L^2 norm is used.

$$L^{2}(\mathbf{x}, \mathbf{y}) = \left(\sum_{\{i | \mathbf{u}_{i} \neq \boldsymbol{\ell}_{i}, i \leq ndim\}} \left(\frac{x_{i} - y_{i}}{\mathbf{u}_{i} - \boldsymbol{\ell}_{i}}\right)^{2}\right)^{\frac{1}{2}}.$$

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OFF

Distances are calculated as the standard L^2 norm without any rescaling.

$$L^{2}(\mathbf{x}, \mathbf{y}) = \left(\sum_{i=1}^{ndim} (x_{i} - y_{i})^{2}\right)^{\frac{1}{2}}.$$

Distance Tolerance r Default = 10^{-4}

This is the distance, *dtol* between particles and the global optimum which must be reached for the particle to be considered converged, i.e., that any subsequent movement of such a particle cannot significantly alter the global optimum. Once achieved the particle is reset into the box bounds to continue searching.

Constraint: r > 0.0.

Function Precision r Default $= \epsilon^{0.9}$

The argument defines ϵ_r , which is intended to be a measure of the accuracy with which the problem function $F(\mathbf{x})$ can be computed. If $r < \epsilon$ or $r \ge 1$, the default value is used.

The value of ϵ_r should reflect the relative precision of $1+|F(\mathbf{x})|$; i.e., ϵ_r acts as a relative precision when |F| is large, and as an absolute precision when |F| is small. For example, if $F(\mathbf{x})$ is typically of order 1000 and the first six significant digits are known to be correct, an appropriate value for ϵ_r would be 10^{-6} . In contrast, if $F(\mathbf{x})$ is typically of order 10^{-4} and the first six significant digits are known to be correct, an appropriate value for ϵ_r would be 10^{-10} . The choice of ϵ_r can be quite complicated for badly scaled problems; see Chapter 8 of Gill *et al.* (1981) for a discussion of scaling techniques. The default value is appropriate for most simple functions that are computed with full accuracy. However when the accuracy of the computed function values is known to be significantly worse than full precision, the value of ϵ_r should be large enough so that no attempt will be made to distinguish between function values that differ by less than the error inherent in the calculation.

Local Boundary Restriction

r

Default = 0.5

Contracts the box boundaries used by a box constrained local minimizer to, $[\beta_l, \beta_u]$, containing the start point x, where

$$\begin{split} \partial_i &= r \times (\mathbf{u}_i - \boldsymbol{\ell}_i) \\ \beta_l^i &= \max \left(\boldsymbol{\ell}_i, x_i - \frac{\partial_i}{2}\right) \\ \beta_u^i &= \min \left(\mathbf{u}_i, x_i + \frac{\partial_i}{2}\right), \quad i = 1, \dots, \mathbf{ndim}. \end{split}$$

Smaller values of r thereby restrict the size of the domain exposed to the local minimizer, possibly reducing the amount of work done by the local minimizer.

Constraint: $0.0 \le r \le 1.0$.

Local Interior Iterations	i_1
Local Interior Major Iterations	i_1
Local Exterior Iterations	i_2
Local Exterior Major Iterations	i_2

The maximum number of iterations or function evaluations the chosen local minimizer will perform inside (outside) the main loop if applicable. For the NAG minimizers these correspond to:

Minimizer	Argument/option	Default Interior	Default Exterior
nag_opt_simplex_easy (e04cbc)	maxcal	$\mathbf{ndim} + 10$	$2 \times \mathbf{ndim} + 15$
nag_opt_conj_grad (e04dgc)	Iteration Limit	$\max(30, 3 \times \mathbf{ndim})$	$\max(50, 5 \times \mathbf{ndim})$
nag_opt_nlp (e04ucc)	Major Iteration Limit	$\max(10, 2 \times \mathbf{ndim})$	$\max(30, 3 \times \mathbf{ndim})$

Unless set, these are functions of the arguments passed to nag glopt bnd pso (e05sac).

Setting i = 0 will disable the local minimizer in the corresponding algorithmic region. For example, setting Local Interior Iterations = 0 and Local Exterior Iterations = 30 will cause the algorithm to

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perform no local minimizations inside the main loop of the algorithm, and a local minimization with upto 30 iterations after the main loop has been exited.

Constraint: $i_1 \geq 0$, $i_2 \geq 0$.

Local Interior Tolerance r_1 Default = 10^{-4} Local Exterior Tolerance r_2 Default = 10^{-4}

This is the tolerance provided to a local minimizer in the interior (exterior) of the main loop of the algorithm.

Constraint: $r_1 > 0.0$, $r_2 > 0.0$.

Local Interior Minor Iterations i_1 Local Exterior Minor Iterations i_2

Where applicable, the secondary number of iterations the chosen local minimizer will use inside (outside) the main loop. Currently the relevant default values are:

MinimizerArgument/optionDefault InteriorDefault Exteriornag opt nlp (e04ucc)Minor Iteration Limit $max(10, 2 \times ndim)$ $max(30, 3 \times ndim)$

Constraint: $i_1 \geq 0$, $i_2 \geq 0$.

Local Minimizer a Default = OFF

Allows for a choice of Chapter e04 functions to be used as a coupled, dedicated local minimizer.

OFF

No local minimization will be performed in either the INTERIOR or EXTERIOR sections of the algorithm.

e04cbc

Use nag_opt_simplex_easy (e04cbc) as the local minimizer. This does not require the calculation of derivatives.

On a call to **objfun** during a local minimization, mode = 5.

e04dgc

Use nag opt conj grad (e04dgc) as the local minimizer.

Accurate derivatives must be provided, and will not be approximated internally. Additionally, each call to **objfun** during a local minimization will require either the objective to be evaluated alone, or both the objective and its gradient to be evaluated. Hence on a call to **objfun**, mode = 5 or 7.

e04ucc

Use nag_opt_nlp (e04ucc) as the local minimizer. This operates such that any derivatives of the objective function that you cannot supply, will be approximated internally using finite differences.

Either, the objective, objective gradient, or both may be requested during a local minimization, and as such on a call to **objfun**, mode = 1, 2 or 5.

The box bounds forwarded to this function from nag_glopt_bnd_pso (e05sac) will have been acted upon by **Local Boundary Restriction**. As such, the domain exposed may be greatly smaller than that provided to nag_glopt_bnd_pso (e05sac).

The maximum number of evaluations of the objective function. When reached this will return fail.code = NW SOLUTION NOT GUARANTEED and inform = 6.

Constraint: i > 0.

Maximum Iterations Completed

i

 $Default = 1000 \times \textbf{ndim}$

The maximum number of complete iterations that may be performed. Once exceeded nag_glopt_bnd_pso (e05sac) will exit with **fail.code** = NW SOLUTION NOT GUARANTEED and **inform** = 5.

Unless set, this adapts to the parameters passed to nag glopt bnd pso (e05sac).

Constraint: i > 1.

Maximum Iterations Static

Default = 100

The maximum number of iterations without any improvement to the current global optimum. If exceeded nag_glopt_bnd_pso (e05sac) will exit with **fail.code** = NW_SOLUTION_NOT_GUARANTEED and **inform** = 4. This exit will be hindered by setting **Maximum Iterations Static Particles** to larger values.

Constraint: $i \geq 1$.

Maximum Iterations Static Particles

Default = 0

The minimum number of particles that must have converged to the current optimum before the function may exit due to $Maximum\ Iterations\ Static$ with $fail.code = NW_SOLUTION_NOT_GUARANTEED$ and inform = 4.

Constraint: i > 0.

Maximum Particles Converged

i

Default = Imax

The maximum number of particles that may converge to the current optimum. When achieved, nag_glopt_bnd_pso (e05sac) will exit with **fail.code** = NW_SOLUTION_NOT_GUARANTEED and **inform** = 3. This exit will be hindered by setting '**Repulsion**' options, as these cause the swarm to reexpand.

Constraint: i > 0.

Maximum Particles Reset

i

Default = Imax

The maximum number of particles that may be reset after converging to the current optimum. Once achieved no further particles will be reset, and any particles within **Distance Tolerance** of the global optimum will continue to evolve as normal.

Constraint: i > 0.

Maximum Variable Velocity

r

Default = 0.25

Along any dimension j, the absolute velocity is bounded above by $|\mathbf{v}_j| \leq r \times (\mathbf{u}_j - \boldsymbol{\ell}_j) = \mathbf{V}_{\text{max}}$. Very low values will greatly increase convergence time. There is no upper limit, although larger values will allow more particles to be advected out of the box bounds, and values greater than 4.0 may cause significant and potentially unrecoverable swarm divergence.

Constraint: r > 0.0.

 $\begin{tabular}{ll} \textbf{Optimize} & a & \textbf{Default} = \textbf{MINIMIZE} \\ \end{tabular}$

Determines whether to maximize or minimize the objective function.

MINIMIZE

The objective function will be minimized.

MAXIMIZE

The objective function will be maximized. This is accomplished by minimizing the negative of the objective.

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Repeatability a Default = OFF

Allows for the same random number generator seed to be used for every call to nag_glopt_bnd_pso (e05sac). **Repeatability** = OFF is recommended in general.

OFF

The internal generation of random numbers will be nonrepeatable.

ON

The same seed will be used.

Repulsion Finalize i Default = Imax

The number of iterations performed in a repulsive phase before re-contraction. This allows a rediversified swarm to contract back toward the current optimum, allowing for a finer search of the near optimum space.

Constraint: $i \geq 2$.

Repulsion Initialize i Default = Imax

The number of iterations without any improvement to the global optimum before the algorithm begins a repulsive phase. This phase allows the particle swarm to re-expand away from the current optimum, allowing more of the domain to be investigated. The repulsive phase is automatically ended if a superior optimum is found.

Constraint: $i \geq 2$.

Repulsion Particles i Default = 0

The number of particles required to have converged to the current optimum before any repulsive phase may be initialized. This will prevent repulsion before a satisfactory search of the near optimum area has been performed, which may happen for large dimensional problems.

Constraint: $i \geq 0$.

Swarm Standard Deviation r Default = 0.1

The target standard deviation of the particle distances from the current optimum. Once the standard deviation is below this level, nag_glopt_bnd_pso (e05sac) will exit with **fail.code** = NW_SOLUTION_NOT_GUARANTEED and **inform** = 2. This criterion will be penalized by the use of '**Repulsion**' options, as these cause the swarm to re-expand, increasing the standard deviation of the particle distances from the best point.

Constraint: $r \geq 0.0$.

Target ObjectiveaDefault = OFFTarget Objective ValuerDefault = 0.0

Activate or deactivate the use of a target value as a finalization criterion. If active, then once the supplied target value for the objective function is found (beyond the first iteration if **Target Warning** is active) nag_glopt_bnd_pso (e05sac) will exit with **fail.code** = NE_NOERROR and **inform** = 1. Other than checking for feasibility only (**Optimize** = CONSTRAINTS), this is the only finalization criterion that guarantees that the algorithm has been successful. If the target value was achieved at the initialization phase or first iteration and **Target Warning** is active, nag_glopt_bnd_pso (e05sac) will exit with **fail.code** = NW_FAST_SOLUTION. This option may take any real value r, or the character ON/OFF as well as DEFAULT. If this option is queried using nag_glopt_opt_get (e05zlc), the current value of r will be returned in **rvalue**, and **cvalue** will indicate whether this option is ON or OFF. The behaviour of the option is as follows:

Once a point is found with an objective value within the **Target Objective Tolerance** of r, nag_glopt_bnd_pso (e05sac) will exit successfully with **fail.code** = NE_NOERROR and **inform** = 1.

OFF

The current value of r will remain stored, however it will not be used as a finalization criterion.

ON

The current value of r stored will be used as a finalization criterion.

DEFAULT

The stored value of r will be reset to its default value (0.0), and this finalization criterion will be deactivated.

Target Objective Safeguard

7

Default = 100.0ϵ

If you have given a target objective value to reach in *objval* (the value of the optional argument **Target Objective Value**), *objsfg* sets your desired safeguarded termination tolerance, for when *objval* is close to zero.

Constraint: $objsfg \geq 2\epsilon$.

Target Objective Tolerance

r

Default = 0.0

The optional tolerance to a user-specified target value.

Constraint: $r \geq 0.0$.

Target Warning

Default = OFF

Activates or deactivates the error exit associated with the target value being achieved before entry into the main loop of the algorithm, **fail.code** = NW FAST SOLUTION.

a

OFF

No error will be returned, and the function will exit normally.

ON

An error will be returned if the target objective is reached prematurely, and the function will exit with $fail.code = NW_FAST_SOLUTION$.

Verify Gradients a Default = ON

Adjusts the level of gradient checking performed when gradients are required. Gradient checks are only performed on the first call to the chosen local minimizer if it requires gradients. There is no guarantee that the gradient check will be correct, as the finite differences used in the gradient check are themselves subject to inaccuracies.

OFF

No gradient checking will be performed.

ON

A cheap gradient check will be performed on both the gradients corresponding to the objective through **objfun**.

OBJECTIVE

FULL

A more expensive gradient check will be performed on the gradients corresponding to the objective **objfun**.

Weight Decrease a Default = INTEREST

Determines how particle weights decrease.

OFF

Weights do not decrease.

INTEREST

Weights decrease through compound interest as $w_{IT+1} = w_{IT}(1 - W_{val})$, where W_{val} is the **Weight Value** and IT is the current number of iterations.

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LINEAR

Weights decrease linearly following $w_{IT+1} = w_{IT} - IT \times (W_{max} - W_{min})/IT_{max}$, where IT is the iteration number and IT_{max} is the maximum number of iterations as set by **Maximum Iterations Completed**.

Weight Initial r Default $= W_{max}$

The initial value of any particle's inertial weight, W_{ini} , or the minimum possible initial value if initial weights are randomized. When set, this will override **Weight Initialize** = RANDOMIZED or MAXIMUM, and as such these must be set afterwards if so desired.

Constraint: $W_{min} \leq r \leq W_{max}$.

Weight Initialize a Default = MAXIMUM

Determines how the initial weights are distributed.

INITIAL

All weights are initialized at the initial weight, W_{ini} , if set. If **Weight Initial** has not been set, this will be the maximum weight, W_{max} .

MAXIMUM

All weights are initialized at the maximum weight, W_{max} .

RANDOMIZED

Weights are uniformly distributed in (W_{min}, W_{max}) or (W_{ini}, W_{max}) if **Weight Initial** has been set.

Weight Maximum r Default = 1.0

The maximum particle weight, W_{max} .

Constraint: $1.0 \ge r \ge W_{min}$ (If W_{ini} has been set then $1.0 \ge r \ge W_{ini}$.)

Weight Minimum r Default = 0.1

The minimum achievable weight of any particle, W_{min} . Once achieved, no further weight reduction is possible.

Constraint: $0.0 \le r \le W_{max}$ (If W_{ini} has been set then $0.0 \le r \le W_{ini}$.)

Weight Reset a Default = MAXIMUM

Determines how particle weights are re-initialized.

INITIAI

Weights are re-initialized at the initial weight if set. If **Weight Initial** has not been set, this will be the maximum weight.

MAXIMUM

Weights are re-initialized at the maximum weight.

RANDOMIZED

Weights are uniformly distributed in (W_{min}, W_{max}) or (W_{ini}, W_{max}) if **Weight Initial** has been set.

Weight Value r Default = 0.01

The constant W_{val} used with Weight Decrease = INTEREST.

Constraint: $0.0 \le r \le \frac{1}{3}$.

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