

NAG Library Function Document

nag_bessel_zeros (s17alc)

1 Purpose

nag_bessel_zeros (s17alc) determines the leading n zeros of one of the Bessel functions $J_\alpha(x)$, $Y_\alpha(x)$, $J'_\alpha(x)$ or $Y'_\alpha(x)$ for real x and non-negative α .

2 Specification

```
#include <nag.h>
#include <nags.h>

void nag_bessel_zeros (double a, Integer n, Integer mode, double rel,
                      double x[], NagError *fail)
```

3 Description

nag_bessel_zeros (s17alc) attempts to find the leading N zeros of one of the Bessel functions $J_\alpha(x)$, $Y_\alpha(x)$, $J'_\alpha(x)$ or $Y'_\alpha(x)$, where x is real. When α is real, these functions each have an infinite number of real zeros, all of which are simple with the possible exception of $x = 0$. If $\alpha \geq 0$, the n th positive zero is denoted by $j_{\alpha,n}$, $j'_{\alpha,n}$, $y_{\alpha,n}$ and $y'_{\alpha,n}$, respectively, for $n = 1, 2, \dots, N$, except that $x = 0$ is counted as the first zero of $J'_\alpha(x)$ when $\alpha = 0$. Since $J'_0(x) = -J_1(x)$, it therefore follows that $j'_{0,1} = 0$ and $j'_{0,n} = -j_{1,n-1}$ for $n = 2, 3, \dots, N - 1$. Further details can be found in Section 9.5 of Abramowitz and Stegun (1972).

nag_bessel_zeros (s17alc) is based on Algol 60 procedures given by Temme (1979). Initial approximations to the zeros are computed from asymptotic expansions. These are then improved by higher-order Newton iteration making use of the differential equation for the Bessel functions.

4 References

Abramowitz M and Stegun I A (1972) *Handbook of Mathematical Functions* (3rd Edition) Dover Publications

Temme N M (1976) On the numerical evaluation of the ordinary Bessel function of the second kind *J. Comput. Phys.* **21** 343–350

Temme N M (1979) An algorithm with Algol 60 program for the computation of the zeros of ordinary Bessel functions and those of their derivatives *J. Comput. Phys.* **32** 270–279

5 Arguments

- 1: **a** – double *Input*
On entry: the order α of the function.
Constraint: $0.0 \leq \mathbf{a} \leq 100000.0$.
- 2: **n** – Integer *Input*
On entry: the number N of zeros required.
Constraint: $\mathbf{n} \geq 1$.

- 3: **mode** – Integer *Input*
On entry: specifies the form of the function whose zeros are required.
mode = 1
 The zeros of $J_\alpha(x)$ are required.
mode = 2
 The zeros of $Y_\alpha(x)$ are required;
mode = 3
 The zeros of $J'_\alpha(x)$ are required;
mode = 4
 The zeros of $Y'_\alpha(x)$ are required.
Constraint: $1 \leq \mathbf{mode} \leq 4$.
- 4: **rel** – double *Input*
On entry: the relative accuracy to which the zeros are required.
Suggested value: the square root of the *machine precision*.
Constraint: **rel** > 0.0.
- 5: **x[n]** – double *Output*
On exit: the N required zeros of the function specified by **mode**.
- 6: **fail** – NagError * *Input/Output*
 The NAG error argument (see Section 3.6 in the Essential Introduction).

6 Error Indicators and Warnings

NE_BAD_PARAM

On entry, argument $\langle \text{value} \rangle$ had an illegal value.

NE_INT

On entry, **mode** = $\langle \text{value} \rangle$.
 Constraint: **mode** ≤ 4 .

On entry, **mode** = $\langle \text{value} \rangle$.
 Constraint: **mode** ≥ 1 .

On entry, **n** = $\langle \text{value} \rangle$.
 Constraint: **n** ≥ 1 .

NE_INTERNAL_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

NE_REAL

On entry, **a** = $\langle \text{value} \rangle$.
 Constraint: **a** ≤ 100000.0 .

On entry, **a** = $\langle \text{value} \rangle$.
 Constraint: **a** ≥ 0.0 .

On entry, **rel** = $\langle \text{value} \rangle$.
 Constraint: **rel** > 0.0.

7 Accuracy

If the value of **rel** is set to 10^{-d} , then the required zeros should have approximately d correct significant digits.

8 Parallelism and Performance

Not applicable.

9 Further Comments

None.

10 Example

This example determines the leading five positive zeros of the Bessel function $J_0(x)$.

10.1 Program Text

```

/* nag_bessel_zeros (s17alc) Example Program.
 *
 * Copyright 2000 Numerical Algorithms Group.
 *
 * NAG C Library
 *
 * Mark 6, 2000.
 * Mark 7, revised, 2001.
 */

#include <stdio.h>
#include <math.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nags.h>
#include <nagx02.h>

int main(void)
{
#define NMAX 100

    Integer  exit_status = 0, i, mode, n;
    NagError fail;
    double   a, rel, *x = 0;

    INIT_FAIL(fail);

    /* Skip heading in data file */
    scanf("%*[\n]");
    printf("nag_bessel_zeros (s17alc) Example Program Results\n\n");

    if (!(x = NAG_ALLOC(NMAX, double)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
    }
    /* nag_machine_precision (x02ajc).
     * The machine precision
     */
    rel = sqrt(nag_machine_precision);
    scanf("%lf %ld %ld", &a, &n, &mode);
    /* nag_bessel_zeros (s17alc).
     * Zeros of Bessel functions J_alpha(x), (J_alpha')(x),
     * Y_alpha(x) or (Y_alpha')(x)
     */

```

```

nag_bessel_zeros(a, n, mode, rel, x, &fail);

if (fail.code == NE_NOERROR)
{
    printf("  a  n  mode\n");
    printf(" %4.1f%3ld%6ld\n\n", a, n, mode);
    if (mode == 1)
        printf("Leading n positive zeros of J\n");
    else if (mode == 2)
        printf("Leading n positive zeros of Y\n");
    else if (mode == 3)
    {
        if (a == 0.0)
            printf("Leading n non-negative zeros of J'\n");
        else
            printf("Leading n positive zeros of J'\n");
    }
    else if (mode == 4)
        printf("Leading n positive zeros of Y'\n\n");
    for (i = 0; i <= n-1; ++i)
        printf(" x = %13.4e\n", x[i]);
    printf("\n");
}
else
{
    printf("Error from nag_bessel_zeros (s17alc).\n%s\n",
          fail.message);
    exit_status = 1;
    goto END;
}
END:
NAG_FREE(x);
return exit_status;
}

```

10.2 Program Data

nag_bessel_zeros (s17alc) Example Program Data
 0.0 5 1 : Values of a, n and mode

10.3 Program Results

nag_bessel_zeros (s17alc) Example Program Results

a	n	mode
0.0	5	1

```

Leading n positive zeros of J
x = 2.4048e+00
x = 5.5201e+00
x = 8.6537e+00
x = 1.1792e+01
x = 1.4931e+01

```
