

## NAG Library Function Document

### nag\_kernel\_density\_gauss (g10bbc)

#### 1 Purpose

nag\_kernel\_density\_gauss (g10bbc) performs kernel density estimation using a Gaussian kernel.

#### 2 Specification

```
#include <nag.h>
#include <naggl0.h>

void nag_kernel_density_gauss (Integer n, const double x[],
    Nag_WindowType wtype, double *window, double *slo, double *shi,
    Integer ns, double smooth[], double t[], Nag_Boolean fcall,
    double rcomm[], NagError *fail)
```

#### 3 Description

Given a sample of  $n$  observations,  $x_1, x_2, \dots, x_n$ , from a distribution with unknown density function,  $f(x)$ , an estimate of the density function,  $\hat{f}(x)$ , may be required. The simplest form of density estimator is the histogram. This may be defined by:

$$\hat{f}(x) = \frac{1}{nh}n_j, \quad a + (j-1)h < x < a + jh, \quad j = 1, 2, \dots, n_s,$$

where  $n_j$  is the number of observations falling in the interval  $a + (j-1)h$  to  $a + jh$ ,  $a$  is the lower bound to the histogram,  $b = n_s h$  is the upper bound and  $n_s$  is the total number of intervals. The value  $h$  is known as the window width. To produce a smoother density estimate a kernel method can be used. A kernel function,  $K(t)$ , satisfies the conditions:

$$\int_{-\infty}^{\infty} K(t) dt = 1 \quad \text{and} \quad K(t) \geq 0.$$

The kernel density estimator is then defined as

$$\hat{f}(x) = \frac{1}{nh} \sum_{i=1}^n K\left(\frac{x - x_i}{h}\right).$$

The choice of  $K$  is usually not important but to ease the computational burden use can be made of the Gaussian kernel defined as

$$K(t) = \frac{1}{\sqrt{2\pi}} e^{-t^2/2}.$$

The smoothness of the estimator depends on the window width  $h$ . The larger the value of  $h$  the smoother the density estimate. The value of  $h$  can be chosen by examining plots of the smoothed density for different values of  $h$  or by using cross-validation methods (see Silverman (1990)).

Silverman (1982) and Silverman (1990) show how the Gaussian kernel density estimator can be computed using a fast Fourier transform (FFT). In order to compute the kernel density estimate over the range  $a$  to  $b$  the following steps are required.

- (i) Discretize the data to give  $n_s$  equally spaced points  $t_l$  with weights  $\xi_l$  (see Jones and Lotwick (1984)).
- (ii) Compute the FFT of the weights  $\xi_l$  to give  $Y_l$ .
- (iii) Compute  $\zeta_l = e^{-\frac{1}{2}h^2 s_l^2} Y_l$  where  $s_l = 2\pi l / (b - a)$ .
- (iv) Find the inverse FFT of  $\zeta_l$  to give  $\hat{f}(x)$ .

To compute the kernel density estimate for further values of  $h$  only steps (iii) and (iv) need be repeated.

## 4 References

Jones M C and Lotwick H W (1984) Remark AS R50. A remark on algorithm AS 176. Kernel density estimation using the Fast Fourier Transform *Appl. Statist.* **33** 120–122

Silverman B W (1982) Algorithm AS 176. Kernel density estimation using the fast Fourier transform *Appl. Statist.* **31** 93–99

Silverman B W (1990) *Density Estimation* Chapman and Hall

## 5 Arguments

1: **n** – Integer *Input*

*On entry:*  $n$ , the number of observations in the sample.

If **fcall** = Nag\_FALSE, **n** must be unchanged since the last call to nag\_kernel\_density\_gauss (g10bbc).

*Constraint:*  $n > 0$ .

2: **x[n]** – const double *Input*

*On entry:*  $x_i$ , for  $i = 1, 2, \dots, n$ .

If **fcall** = Nag\_FALSE, **x** must be unchanged since the last call to nag\_kernel\_density\_gauss (g10bbc).

3: **wtype** – Nag\_WindowType *Input*

*On entry:* how the window width,  $h$ , is to be calculated:

**wtype** = Nag\_WindowSupplied  
 $h$  is supplied in **window**.

**wtype** = Nag\_RuleOfThumb  
 $h$  is to be calculated from the data, with

$$h = m \times \left( \frac{0.9 \times \min(q_{75} - q_{25}, \sigma)}{n^{0.2}} \right)$$

where  $q_{75} - q_{25}$  is the inter-quartile range and  $\sigma$  the standard deviation of the sample,  $x$ , and  $m$  is a multiplier supplied in **window**. The 25% and 75% quartiles,  $q_{25}$  and  $q_{75}$ , are calculated using nag\_double\_quantiles (g01amc). This is the "rule-of-thumb" suggested by Silverman (1990).

*Suggested value:* **wtype** = Nag\_RuleOfThumb and **window** = 1.0

*Constraint:* **wtype** = Nag\_WindowSupplied or Nag\_RuleOfThumb.

4: **window** – double \* *Input/Output*

*On entry:* if **wtype** = Nag\_WindowSupplied, then  $h$ , the window width. Otherwise,  $m$ , the multiplier used in the calculation of  $h$ .

*Suggested value:* **window** = 1.0 and **wtype** = Nag\_RuleOfThumb

*On exit:*  $h$ , the window width actually used.

*Constraint:* **window** > 0.0.

5: **slo** – double \* *Input/Output*

*On entry:* if **slo** < **shi** then  $a$ , the lower limit of the interval on which the estimate is calculated. Otherwise,  $a$  and  $b$ , the lower and upper limits of the interval, are calculated as follows:

$$a = \min_i \{x_i\} - \mathbf{slo} \times h$$

$$b = \max_i \{x_i\} + \mathbf{slo} \times h$$

where  $h$  is the window width.

For most applications  $a$  should be at least three window widths below the lowest data point.

If **fcall** = Nag\_FALSE, **slo** must be unchanged since the last call to nag\_kernel\_density\_gauss (g10bbc).

*Suggested value:* **slo** = 3.0 and **shi** = 0.0 which would cause  $a$  and  $b$  to be set 3 window widths below and above the lowest and highest data points respectively.

*On exit:*  $a$ , the lower limit actually used.

6: **shi** – double \* *Input/Output*

*On entry:* if **slo** < **shi** then  $b$ , the upper limit of the interval on which the estimate is calculated. Otherwise a value for  $b$  is calculated from the data as stated in the description of **slo** and the value supplied in **shi** is not used.

For most applications  $b$  should be at least three window widths above the highest data point.

If **fcall** = Nag\_FALSE, **shi** must be unchanged since the last call to nag\_kernel\_density\_gauss (g10bbc).

*On exit:*  $b$ , the upper limit actually used.

7: **ns** – Integer *Input*

*On entry:*  $n_s$ , the number of points at which the estimate is calculated.

If **fcall** = Nag\_FALSE, **ns** must be unchanged since the last call to nag\_kernel\_density\_gauss (g10bbc).

*Suggested value:* **ns** = 512

*Constraints:*

$$\mathbf{ns} \geq 2;$$

The largest prime factor of **ns** must not exceed 19, and the total number of prime factors of **ns**, counting repetitions, must not exceed 20.

8: **smooth[ns]** – double *Output*

*On exit:*  $\hat{f}(t_l)$ , for  $l = 1, 2, \dots, n_s$ , the  $n_s$  values of the density estimate.

9: **t[ns]** – double *Output*

*On exit:*  $t_l$ , for  $l = 1, 2, \dots, n_s$ , the points at which the estimate is calculated.

10: **fcall** – Nag\_Boolean *Input*

*On entry:* If **fcall** = Nag\_TRUE then the values of  $Y_l$  are to be calculated by this call to nag\_kernel\_density\_gauss (g10bbc), otherwise it is assumed that the values of  $Y_l$  were calculated by a previous call to this routine and the relevant information is stored in **rcomm**.

11: **rcomm[ns + 20]** – double *Communication Array*

*On entry:* communication array, used to store information between calls to nag\_kernel\_density\_gauss (g10bbc).

If **fcall** = Nag\_FALSE, **rcomm** must be unchanged since the last call to nag\_kernel\_density\_gauss (g10bbc).

*On exit:* the last **ns** elements of **rcomm** contain the fast Fourier transform of the weights of the discretized data, that is  $\mathbf{rcomm}[l + 19] = Y_l$ , for  $l = 1, 2, \dots, n_s$ .

12: **fail** – NagError \*

*Input/Output*

The NAG error argument (see Section 3.6 in the Essential Introduction).

## 6 Error Indicators and Warnings

### NE\_ALLOC\_FAIL

Dynamic memory allocation failed.

### NE\_BAD\_PARAM

On entry, argument  $\langle value \rangle$  had an illegal value.

### NE\_ILLEGAL\_COMM

**rcomm** has been corrupted between calls.

### NE\_INT

On entry, **n** =  $\langle value \rangle$ .

Constraint: **n** > 0.

On entry, **ns** =  $\langle value \rangle$ .

Constraint: **ns** ≥ 2.

### NE\_INTERNAL\_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

### NE\_PREV\_CALL

On entry, **n** =  $\langle value \rangle$ .

On entry at previous call, **n** =  $\langle value \rangle$ .

Constraint: if **fcall** = Nag.FALSE, **n** must be unchanged since previous call.

On entry, **ns** =  $\langle value \rangle$ .

On entry at previous call, **ns** =  $\langle value \rangle$ .

Constraint: if **fcall** = Nag.FALSE, **ns** must be unchanged since previous call.

On entry, **shi** =  $\langle value \rangle$ .

On exit from previous call, **shi** =  $\langle value \rangle$ .

Constraint: if **fcall** = Nag.FALSE, **shi** must be unchanged since previous call.

On entry, **slo** =  $\langle value \rangle$ .

On exit from previous call, **slo** =  $\langle value \rangle$ .

Constraint: if **fcall** = Nag.FALSE, **slo** must be unchanged since previous call.

### NE\_PRIME\_FACTOR

On entry, **ns** =  $\langle value \rangle$ .

Constraint: Largest prime factor of **ns** must not exceed 19.

On entry, **ns** =  $\langle value \rangle$ .

Constraint: Total number of prime factors of **ns** must not exceed 20.

### NE\_REAL

On entry, **window** =  $\langle value \rangle$ .

Constraint: **window** > 0.0.

**NW\_POTENTIAL\_PROBLEM**

On entry, **slo** =  $\langle value \rangle$  and **shi** =  $\langle value \rangle$ .  
 On entry,  $\min(\mathbf{x}) = \langle value \rangle$  and  $\max(\mathbf{x}) = \langle value \rangle$ .  
 Expected values of at least  $\langle value \rangle$  and  $\langle value \rangle$  for **slo** and **shi**.  
 All output values have been returned.

**7 Accuracy**

See Jones and Lotwick (1984) for a discussion of the accuracy of this method.

**8 Parallelism and Performance**

Not applicable.

**9 Further Comments**

The time for computing the weights of the discretized data is of order  $n$ , while the time for computing the FFT is of order  $n_s \log(n_s)$ , as is the time for computing the inverse of the FFT.

**10 Example**

Data is read from a file and the density estimated. The first 20 values are then printed.

**10.1 Program Text**

```

/* nag_kernel_density_gauss (g10bbc) Example Program.
 *
 * Copyright 2013 Numerical Algorithms Group.
 *
 * Mark 24, 2013.
 */
/* Pre-processor includes */
#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagg01.h>
#include <nagg10.h>

int main(void)
{
  /* Integer scalar and array declarations */
  Integer n, ns, i;
  Integer exit_status = 0;

  /* Nag Types */
  NagError fail;
  Nag_Boolean fcall;
  Nag_WindowType wtype;

  /* Double scalar and array declarations */
  double shi, slo, window;
  double *rcomm = 0, *smooth = 0, *t = 0, *x = 0;

  /* Character scalar and array declarations */
  char cwtype[40];

  /* Initialise the error structure */
  INIT_FAIL(fail);

  printf("nag_kernel_density_gauss (g10bbc) Example Program Results\n\n");

  /* Skip heading in data file */
  scanf("%*[^\\n] ");

```

```

/* Read in density estimation information */
scanf("%39s %lf %lf %lf %ld%*[\n] ", cwtype, &window, &slo, &shi,
      &ns);
wtype = (Nag_WindowType) nag_enum_name_to_value(cwtype);

/* Read in the size of the dataset */
scanf("%ld%*[\n] ", &n);

if (!(smooth = NAG_ALLOC(ns, double)) ||
    !(t = NAG_ALLOC(ns, double)) ||
    !(rcomm = NAG_ALLOC(ns+20, double)) ||
    !(x = NAG_ALLOC(n, double)))
{
    printf("Allocation failure\n");
    exit_status = -1;
    goto END;
}

/* Only calling the routine once */
fcall = Nag_TRUE;

/* Read in data */
for (i = 0; i < n; i++)
{
    scanf("%lf", &x[i]);
}
scanf("%*[\n] ");

/* Call nag_kernel_density_gauss (g10bbc) to perform kernel
 * density estimation
 */
nag_kernel_density_gauss(n,x,wtype,&window,&slo,&shi,ns,smooth,t,fcall,
                        rcomm,&fail);
if (fail.code != NE_NOERROR && fail.code != NW_POTENTIAL_PROBLEM)
{
    printf("Error from nag_kernel_density_gauss (g10bbc).\n%s\n",
          fail.message);
    exit_status = -1;
    goto END;
}

/* Display the summary of results */
printf("Window Width Used = %13.4e\n", window);
printf("Interval = (%13.4e,%13.4e)\n", slo, shi);
printf("\n");
printf("First %ld output values:\n", MIN(ns,20));
printf("\n");
printf("      Time          Density\n");
printf("      Point          Estimate\n");
printf("-----\n");
for (i = 0; i < MIN(20,ns); i++)
    printf(" %13.3e %13.3e\n", t[i], smooth[i]);

END:
NAG_FREE(smooth);
NAG_FREE(t);
NAG_FREE(rcomm);
NAG_FREE(x);

return exit_status;
}

```

## 10.2 Program Data

```

nag_kernel_density_gauss (g10bbc) Example Program Data
Nag_RuleOfThumb 1.0 3.0 0.0 512 :: wtype,window,slo,shi,ns
100 :: n
0.114 -0.232 -0.570 1.853 -0.994
-0.374 -1.028 0.509 0.881 -0.453
0.588 -0.625 -1.622 -0.567 0.421

```

```

-0.475  0.054  0.817  1.015  0.608
-1.353 -0.912 -1.136  1.067  0.121
-0.075 -0.745  1.217 -1.058 -0.894
 1.026 -0.967 -1.065  0.513  0.969
 0.582 -0.985  0.097  0.416 -0.514
 0.898 -0.154  0.617 -0.436 -1.212
-1.571  0.210 -1.101  1.018 -1.702
-2.230 -0.648 -0.350  0.446 -2.667
 0.094 -0.380 -2.852 -0.888 -1.481
-0.359 -0.554  1.531  0.052 -1.715
 1.255 -0.540  0.362 -0.654 -0.272
-1.810  0.269 -1.918  0.001  1.240
-0.368 -0.647 -2.282  0.498  0.001
-3.059 -1.171  0.566  0.948  0.925
 0.825  0.130  0.930  0.523  0.443
-0.649  0.554 -2.823  0.158 -1.180
 0.610  0.877  0.791 -0.078  1.412  :: End of x

```

### 10.3 Program Results

nag\_kernel\_density\_gauss (g10bbc) Example Program Results

```

Window Width Used = 3.7638e-01
Interval = ( -4.1882e+00, 2.9822e+00)

```

First 20 output values:

Time Point	Density Estimate
-----	-----
-4.181e+00	3.828e-06
-4.167e+00	4.031e-06
-4.153e+00	4.423e-06
-4.139e+00	5.021e-06
-4.125e+00	5.846e-06
-4.111e+00	6.928e-06
-4.097e+00	8.305e-06
-4.083e+00	1.002e-05
-4.069e+00	1.215e-05
-4.055e+00	1.474e-05
-4.041e+00	1.788e-05
-4.027e+00	2.168e-05
-4.013e+00	2.624e-05
-3.999e+00	3.170e-05
-3.985e+00	3.821e-05
-3.971e+00	4.596e-05
-3.957e+00	5.514e-05
-3.943e+00	6.599e-05
-3.929e+00	7.877e-05
-3.915e+00	9.380e-05

This plot shows the estimated density function for the example data for several window widths.

