

# NAG Library Function Document

## nag\_zgemv (f16sac)

### 1 Purpose

nag\_zgemv (f16sac) performs matrix-vector multiplication for a complex general matrix.

### 2 Specification

```
#include <nag.h>
#include <nagf16.h>

void nag_zgemv (Nag_OrderType order, Nag_TransType trans, Integer m,
               Integer n, Complex alpha, const Complex a[], Integer pda,
               const Complex x[], Integer incx, Complex beta, Complex y[],
               Integer incy, NagError *fail)
```

### 3 Description

nag\_zgemv (f16sac) performs one of the matrix-vector operations

$$y \leftarrow \alpha Ax + \beta y, \quad y \leftarrow \alpha A^T x + \beta y \quad \text{or} \quad y \leftarrow \alpha A^H x + \beta y$$

where  $A$  is an  $m$  by  $n$  complex matrix,  $x$  and  $y$  are complex vectors, and  $\alpha$  and  $\beta$  are complex scalars.

If  $m = 0$  or  $n = 0$ , no operation is performed.

### 4 References

Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001) *Basic Linear Algebra Subprograms Technical (BLAST) Forum Standard* University of Tennessee, Knoxville, Tennessee <http://www.netlib.org/blas/blast-forum/blas-report.pdf>

### 5 Arguments

1: **order** – Nag\_OrderType *Input*

*On entry:* the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order** = Nag\_RowMajor. See Section 3.2.1.3 in the Essential Introduction for a more detailed explanation of the use of this argument.

*Constraint:* **order** = Nag\_RowMajor or Nag\_ColMajor.

2: **trans** – Nag\_TransType *Input*

*On entry:* specifies the operation to be performed.

**trans** = Nag\_NoTrans

$$y \leftarrow \alpha Ax + \beta y.$$

**trans** = Nag\_Trans

$$y \leftarrow \alpha A^T x + \beta y.$$

**trans** = Nag\_ConjTrans

$$y \leftarrow \alpha A^H x + \beta y.$$

*Constraint:* **trans** = Nag\_NoTrans, Nag\_Trans or Nag\_ConjTrans.

- 3: **m** – Integer *Input*  
*On entry:*  $m$ , the number of rows of the matrix  $A$ .  
*Constraint:*  $\mathbf{m} \geq 0$ .
- 4: **n** – Integer *Input*  
*On entry:*  $n$ , the number of columns of the matrix  $A$ .  
*Constraint:*  $\mathbf{n} \geq 0$ .
- 5: **alpha** – Complex *Input*  
*On entry:* the scalar  $\alpha$ .
- 6: **a**[*dim*] – const Complex *Input*  
**Note:** the dimension, *dim*, of the array **a** must be at least  
 $\max(1, \mathbf{pda} \times \mathbf{n})$  when **order** = Nag\_ColMajor;  
 $\max(1, \mathbf{m} \times \mathbf{pda})$  when **order** = Nag\_RowMajor.  
If **order** = 'Nag\_ColMajor',  $A_{ij}$  is stored in  $\mathbf{a}[(j-1) \times \mathbf{pda} + i - 1]$ .  
If **order** = 'Nag\_RowMajor',  $A_{ij}$  is stored in  $\mathbf{a}[(i-1) \times \mathbf{pda} + j - 1]$ .  
*On entry:* the  $m$  by  $n$  matrix  $A$ .
- 7: **pda** – Integer *Input*  
*On entry:* the stride separating row or column elements (depending on the value of **order**) in the array **a**.  
*Constraints:*  
if **order** = Nag\_ColMajor,  $\mathbf{pda} \geq \max(1, \mathbf{m})$ ;  
if **order** = Nag\_RowMajor,  $\mathbf{pda} \geq \mathbf{n}$ .
- 8: **x**[*dim*] – const Complex *Input*  
**Note:** the dimension, *dim*, of the array **x** must be at least  
 $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incx}|)$  when **trans** = Nag\_NoTrans;  
 $\max(1, 1 + (\mathbf{m} - 1)|\mathbf{incx}|)$  when **trans** = Nag\_Trans or Nag\_ConjTrans.  
*On entry:* the vector  $x$ .
- 9: **incx** – Integer *Input*  
*On entry:* the increment in the subscripts of **x** between successive elements of  $x$ .  
*Constraint:*  $\mathbf{incx} \neq 0$ .
- 10: **beta** – Complex *Input*  
*On entry:* the scalar  $\beta$ .
- 11: **y**[*dim*] – Complex *Input/Output*  
**Note:** the dimension, *dim*, of the array **y** must be at least  
 $\max(1, 1 + (\mathbf{m} - 1)|\mathbf{incy}|)$  when **trans** = Nag\_NoTrans;  
 $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incy}|)$  when **trans** = Nag\_Trans or Nag\_ConjTrans.  
*On entry:* the vector  $y$ .  
If **beta** = 0, **y** need not be set.  
*On exit:* the updated vector  $y$ .

- 12: **incy** – Integer *Input*  
*On entry:* the increment in the subscripts of **y** between successive elements of *y*.  
*Constraint:* **incy**  $\neq$  0.
- 13: **fail** – NagError \* *Input/Output*  
The NAG error argument (see Section 3.6 in the Essential Introduction).

## 6 Error Indicators and Warnings

### NE\_ALLOC\_FAIL

Dynamic memory allocation failed.

### NE\_BAD\_PARAM

On entry, argument  $\langle value \rangle$  had an illegal value.

### NE\_INT

On entry, **incx** =  $\langle value \rangle$ .

Constraint: **incx**  $\neq$  0.

On entry, **incy** =  $\langle value \rangle$ .

Constraint: **incy**  $\neq$  0.

On entry, **m** =  $\langle value \rangle$ .

Constraint: **m**  $\geq$  0.

On entry, **n** =  $\langle value \rangle$ .

Constraint: **n**  $\geq$  0.

### NE\_INT\_2

On entry, **pda** =  $\langle value \rangle$ , **m** =  $\langle value \rangle$ .

Constraint: **pda**  $\geq$  max(1, **m**).

On entry, **pda** =  $\langle value \rangle$  and **n** =  $\langle value \rangle$ .

Constraint: **pda**  $\geq$  **n**.

### NE\_INTERNAL\_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

## 7 Accuracy

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001)).

## 8 Parallelism and Performance

Not applicable.

## 9 Further Comments

None.

## 10 Example

This example computes the matrix-vector product

$$y = \alpha Ax + \beta y$$

where

$$A = \begin{pmatrix} 1.0 + 1.0i & 1.0 + 2.0i \\ 2.0 + 1.0i & 2.0 + 2.0i \\ 3.0 + 1.0i & 3.0 + 2.0i \end{pmatrix},$$

$$x = \begin{pmatrix} 1.0 - 1.0i \\ 2.0 - 2.0i \end{pmatrix},$$

$$y = \begin{pmatrix} -3.5 - 0.5i \\ -4.5 + 1.5i \\ -5.5 + 3.5i \end{pmatrix},$$

$$\alpha = 1.0 + 0.0i \quad \text{and} \quad \beta = 2.0 + 0.0i.$$

### 10.1 Program Text

```

/* nag_zgemv (f16sac) Example Program.
 *
 * Copyright 2005 Numerical Algorithms Group.
 *
 * Mark 8, 2005.
 */

#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagf16.h>

int main(void)
{
    /* Scalars */
    Complex      alpha, beta;
    Integer      exit_status, i, incx, incy, j, m, n, pda, xlen, ylen;

    /* Arrays */
    Complex      *a = 0, *x = 0, *y = 0;
    char         nag_enum_arg[40];

    /* Nag Types */
    NagError     fail;
    Nag_OrderType order;
    Nag_TransType trans;

#ifdef NAG_COLUMN_MAJOR
#define A(I, J) a[(J-1)*pda + I - 1]
    order = Nag_ColMajor;
#else
#define A(I, J) a[(I-1)*pda + J - 1]
    order = Nag_RowMajor;
#endif

    exit_status = 0;
    INIT_FAIL(fail);

    printf("nag_zgemv (f16sac) Example Program Results\n\n");

    /* Skip heading in data file */
    scanf("%*[\n] ");

```

```

/* Read the problem dimensions */
scanf("%ld%ld%*[\n] ", &m, &n);

/* Read the transpose parameter */
scanf("%39s%*[\n] ", nag_enum_arg);
/* nag_enum_name_to_value (x04nac).
 * Converts NAG enum member name to value
 */
trans = (Nag_TransType) nag_enum_name_to_value(nag_enum_arg);
/* Read scalar parameters */
scanf(" ( %lf , %lf ) ( %lf , %lf )%*[\n] ",
      &alpha.re, &alpha.im, &beta.re, &beta.im);
/* Read increment parameters */
scanf("%ld%ld%*[\n] ", &incx, &incy);

#ifdef NAG_COLUMN_MAJOR
    pda = m;
#else
    pda = n;
#endif

    if (trans == Nag_NoTrans)
    {
        xlen = MAX(1, 1 + (n - 1)*ABS(incx));
        ylen = MAX(1, 1 + (m - 1)*ABS(incy));
    }
    else
    {
        xlen = MAX(1, 1 + (m - 1)*ABS(incx));
        ylen = MAX(1, 1 + (n - 1)*ABS(incy));
    }

    if (m > 0 && n > 0)
    {
        /* Allocate memory */
        if (!(a = NAG_ALLOC(m*n, Complex)) ||
            !(x = NAG_ALLOC(xlen, Complex)) ||
            !(y = NAG_ALLOC(ylen, Complex)))
        {
            printf("Allocation failure\n");
            exit_status = -1;
            goto END;
        }
    }
    else
    {
        printf("Invalid m or n\n");
        exit_status = 1;
        return exit_status;
    }

    /* Input matrix A and vectors x and y */

    for (i = 1; i <= m; ++i)
    {
        for (j = 1; j <= n; ++j)
            scanf(" ( %lf , %lf )", &A(i, j).re, &A(i, j).im);
        scanf("%*[\n] ");
    }
    for (i = 1; i <= xlen; ++i)
        scanf(" ( %lf , %lf )%*[\n] ", &x[i - 1].re, &x[i - 1].im);
    for (i = 1; i <= ylen; ++i)
        scanf(" ( %lf , %lf )%*[\n] ", &y[i - 1].re, &y[i - 1].im);

    /* nag_zgemv (f16sac).
     * Complex valued matrix-vector multiply.
     */
    nag_zgemv(order, trans, m, n, alpha, a, pda, x, incx,
              beta, y, incy, &fail);

```

```

if (fail.code != NE_NOERROR)
{
    printf("Error from nag_zgemv.\n%s\n", fail.message);
    exit_status = 1;
    goto END;
}

/* Print output vector y */
printf("%s\n", " y");
for (i = 1; i <= ylen; ++i)
{
    printf("(%11f,%11f)\n", y[i-1].re, y[i-1].im);
}

END:
NAG_FREE(a);
NAG_FREE(x);
NAG_FREE(y);

return exit_status;
}

```

## 10.2 Program Data

```

nag_zgemv (f16sac) Example Program Data
 3 2 : m, n the dimensions of matrix A
Nag_NoTrans : trans
( 1.0, 0.0) ( 2.0, 0.0) : alpha, beta
1 1 : incx, incy
( 1.0, 1.0) ( 1.0, 2.0)
( 2.0, 1.0) ( 2.0, 2.0)
( 3.0, 1.0) ( 3.0, 2.0) : the end of matrix A
( 1.0,-1.0)
( 2.0,-2.0) : the end of vector x
(-3.5,-0.5)
(-4.5, 1.5)
(-5.5, 3.5) : the end of vector y

```

## 10.3 Program Results

```

nag_zgemv (f16sac) Example Program Results

```

```

y
( 1.000000, 1.000000)
( 2.000000, 2.000000)
( 3.000000, 3.000000)

```

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