

NAG Library Routine Document

F06TWF

Note: before using this routine, please read the Users' Note for your implementation to check the interpretation of ***bold italicised*** terms and other implementation-dependent details.

1 Purpose

F06TWF transforms a complex upper triangular matrix to an upper spiked matrix by applying a given sequence of plane rotations.

2 Specification

```
SUBROUTINE F06TWF (SIDE, N, K1, K2, C, S, A, LDA)
INTEGER           N, K1, K2, LDA
REAL (KIND=nag_wp) C(*)
COMPLEX (KIND=nag_wp) S(*), A(LDA,*)
CHARACTER(1)      SIDE
```

3 Description

F06TWF transforms an n by n complex upper triangular matrix U with real diagonal elements, to an upper spiked matrix H , by applying a given sequence of plane rotations from either the left or the right, in planes k_1 to k_2 . H has real diagonal elements except where the spike joins the diagonal.

If $\text{SIDE} = \text{'L'}$, H has a row spike, with nonzero elements $h_{k_2,k}$, for $k = k_1, k_1 + 1, \dots, k_2 - 1$. The rotations are applied from the left:

$$H = PU,$$

where $P = P_{k_1}P_{k_1+1}\cdots P_{k_2-1}$ and P_k is a rotation in the (k, k_2) plane.

If $\text{SIDE} = \text{'R'}$, H has a column spike, with nonzero elements h_{k+1,k_1} , for $k = k_1, k_1 + 1, \dots, k_2 - 1$. The rotations are applied from the right:

$$HP^H = R,$$

where $P = P_{k_2-1}\cdots P_{k_1+1}P_{k_1}$ and P_k is a rotation in the (k_1, k) plane.

The 2 by 2 plane rotation part of P_k has the form

$$\begin{pmatrix} c_k & \bar{s}_k \\ -s_k & c_k \end{pmatrix}$$

with c_k real.

4 References

None.

5 Arguments

- | | |
|------------------------|--------------|
| 1: SIDE – CHARACTER(1) | <i>Input</i> |
|------------------------|--------------|
- On entry:* specifies whether U is operated on from the left or the right.
- SIDE = 'L'
 U is pre-multiplied from the left.

SIDE = 'R'

U is post-multiplied from the right.

Constraint: SIDE = 'L' or 'R'.

2: N – INTEGER

Input

On entry: n , the order of the matrices U and H .

Constraint: $N \geq 0$.

3: K1 – INTEGER

Input

4: K2 – INTEGER

Input

On entry: the values k_1 and k_2 .

If $K1 < 1$ or $K2 \leq K1$ or $K2 > N$, an immediate return is effected.

5: C(*) – REAL (KIND=nag_wp) array

Input

Note: the dimension of the array C must be at least $K2 - K1$.

On entry: $C(k)$ must hold c_k , the cosine of the rotation P_k , for $k = k_1, \dots, k_2 - 1$.

6: S(*) – COMPLEX (KIND=nag_wp) array

Input/Output

Note: the dimension of the array S must be at least $K2 - K1$.

On entry: $S(k)$ must hold s_k , the sine of the rotation P_k , for $k = k_1, \dots, k_2 - 1$.

On exit: $S(k)$ holds a nonzero element of the spike of H : $h_{k_2,k}$ if SIDE = 'L', or h_{k+1,k_1} if SIDE = 'R', for $k = k_1, \dots, k_2 - 1$.

7: A(LDA,*) – COMPLEX (KIND=nag_wp) array

Input/Output

Note: the second dimension of the array A must be at least N .

On entry: the n by n upper triangular matrix U . The imaginary parts of the diagonal elements must be zero.

On exit: the upper triangular part of the upper spiked matrix H . The imaginary parts of the diagonal elements are set to zero except for the (k_2, k_2) element if SIDE = 'L', or the (k_1, k_1) element if SIDE = 'R'.

8: LDA – INTEGER

Input

On entry: the first dimension of the array A as declared in the (sub)program from which F06TWF is called.

Constraint: $LDA \geq \max(1, N)$.

6 Error Indicators and Warnings

None.

7 Accuracy

Not applicable.

8 Parallelism and Performance

F06TWF is not threaded in any implementation.

9 Further Comments

None.

10 Example

None.
