

NAG Library Routine Document

F06QVF

Note: before using this routine, please read the Users' Note for your implementation to check the interpretation of ***bold italicised*** terms and other implementation-dependent details.

1 Purpose

F06QVF transforms a real upper triangular matrix to an upper Hessenberg matrix by applying a given sequence of plane rotations.

2 Specification

```
SUBROUTINE F06QVF (SIDE, N, K1, K2, C, S, A, LDA)
INTEGER          N, K1, K2, LDA
REAL (KIND=nag_wp) C(*), S(*), A(LDA,*)
CHARACTER(1)      SIDE
```

3 Description

F06QVF transforms an n by n real upper triangular matrix U to an upper Hessenberg matrix H , by applying a given sequence of plane rotations from either the left or the right, in planes k_1 to k_2 ; H has nonzero subdiagonal elements $h_{k+1,k}$, for $k = k_1, \dots, k_2 - 1$ only.

If SIDE = 'L', the rotations are applied from the left:

$$H = PU,$$

where $P = P_{k_1}P_{k_1+1}\cdots P_{k_2-1}$.

If SIDE = 'R', the rotations are applied from the right:

$$H = UP^T,$$

where $P = P_{k_2-1}\cdots P_{k_1+1}P_{k_1}$.

In either case, P_k is a rotation in the $(k, k + 1)$ plane.

The 2 by 2 plane rotation part of P_k has the form

$$\begin{pmatrix} c_k & s_k \\ -s_k & c_k \end{pmatrix}.$$

4 References

None.

5 Arguments

| | |
|------------------------|--------------|
| 1: SIDE – CHARACTER(1) | <i>Input</i> |
|------------------------|--------------|

On entry: specifies whether U is operated on from the left or the right.

SIDE = 'L'

U is pre-multiplied from the left.

SIDE = 'R'

U is post-multiplied from the right.

Constraint: SIDE = 'L' or 'R'.

| | | |
|--|-------------------------------------|---------------------|
| 2: | N – INTEGER | <i>Input</i> |
| <i>On entry:</i> n, the order of the matrices U and H. | | |
| <i>Constraint:</i> N ≥ 0 . | | |
| 3: | K1 – INTEGER | <i>Input</i> |
| 4: | K2 – INTEGER | <i>Input</i> |
| <i>On entry:</i> the values k ₁ and k ₂ . | | |
| If K1 < 1 or K2 \leq K1 or K2 > N, an immediate return is effected. | | |
| 5: | C(*) – REAL (KIND=nag_wp) array | <i>Input</i> |
| Note: the dimension of the array C must be at least K2 – K1. | | |
| <i>On entry:</i> C(k) must hold c _k , the cosine of the rotation P _k , for k = k ₁ , …, k ₂ – 1. | | |
| 6: | S(*) – REAL (KIND=nag_wp) array | <i>Input/Output</i> |
| Note: the dimension of the array S must be at least K2 – K1. | | |
| <i>On entry:</i> S(k) must hold s _k , the sine of the rotation P _k , for k = k ₁ , …, k ₂ – 1. | | |
| <i>On exit:</i> S(k) holds h _{k+1,k} , the subdiagonal element of H, for k = k ₁ , …, k ₂ – 1. | | |
| 7: | A(LDA,*) – REAL (KIND=nag_wp) array | <i>Input/Output</i> |
| Note: the second dimension of the array A must be at least N. | | |
| <i>On entry:</i> the n by n upper triangular matrix U. | | |
| <i>On exit:</i> the upper triangular part of the upper Hessenberg matrix H. | | |
| 8: | LDA – INTEGER | <i>Input</i> |
| <i>On entry:</i> the first dimension of the array A as declared in the (sub)program from which F06QVF is called. | | |
| <i>Constraint:</i> LDA $\geq \max(1, N)$. | | |

6 Error Indicators and Warnings

None.

7 Accuracy

Not applicable.

8 Parallelism and Performance

F06QVF is not threaded in any implementation.

9 Further Comments

None.

10 Example

None.
