NAG Library Routine Document

C06FXF

Note: before using this routine, please read the Users' Note for your implementation to check the interpretation of **bold italicised** terms and other implementation-dependent details.

1 Purpose

C06FXF computes the three-dimensional discrete Fourier transform of a trivariate sequence of complex data values. This routine is designed to be particularly efficient on vector processors.

2 Specification

```
SUBROUTINE C06FXF (N1, N2, N3, X, Y, INIT, TRIGN1, TRIGN2, TRIGN3, WORK,      &
                   IFAIL)

INTEGER          N1, N2, N3, IFAIL
REAL (KIND=nag_wp) X(N1*N2*N3), Y(N1*N2*N3), TRIGN1(2*N1), TRIGN2(2*N2),      &
                   TRIGN3(2*N3), WORK(2*N1*N2*N3)
CHARACTER(1)     INIT
```

3 Description

C06FXF computes the three-dimensional discrete Fourier transform of a trivariate sequence of complex data values $z_{j_1 j_2 j_3}$, for $j_1 = 0, 1, \ldots, n_1 - 1$, $j_2 = 0, 1, \ldots, n_2 - 1$ and $j_3 = 0, 1, \ldots, n_3 - 1$.

The discrete Fourier transform is here defined by

$$\hat{z}_{k_1 k_2 k_3} = \frac{1}{\sqrt{n_1 n_2 n_3}} \sum_{j_1=0}^{n_1-1} \sum_{j_2=0}^{n_2-1} \sum_{j_3=0}^{n_3-1} z_{j_1 j_2 j_3} \times \exp\left(-2\pi i \left(\frac{j_1 k_1}{n_1} + \frac{j_2 k_2}{n_2} + \frac{j_3 k_3}{n_3}\right)\right),$$

where $k_1 = 0, 1, \ldots, n_1 - 1$, $k_2 = 0, 1, \ldots, n_2 - 1$, $k_3 = 0, 1, \ldots, n_3 - 1$.

(Note the scale factor of $\frac{1}{\sqrt{n_1 n_2 n_3}}$ in this definition.)

To compute the inverse discrete Fourier transform, defined with $\exp(+2\pi i(\ldots))$ in the above formula instead of $\exp(-2\pi i(\ldots))$, this routine should be preceded and followed by forming the complex conjugates of the data values and the transform.

This routine performs, for each dimension, multiple one-dimensional discrete Fourier transforms by the fast Fourier transform (FFT) algorithm (see Brigham (1974)). It is designed to be particularly efficient on vector processors.

4 References

Brigham E O (1974) *The Fast Fourier Transform* Prentice–Hall

Temperton C (1983) Self-sorting mixed-radix fast Fourier transforms *J. Comput. Phys.* **52** 1–23

5 Parameters

1: N1 – INTEGER   *Input*

   On entry: n_1, the first dimension of the transform.

   Constraint: N1 $\geq$ 1.

2:    N2 – INTEGER   *Input*

   On entry: n_2, the second dimension of the transform.

   Constraint: $N2 \geq 1$.

3:    N3 – INTEGER   *Input*

   On entry: n_3, the third dimension of the transform.

   Constraint: $N3 \geq 1$.

4:    X($N1 \times N2 \times N3$) – REAL (KIND=nag_wp) array   *Input/Output*
5:    Y($N1 \times N2 \times N3$) – REAL (KIND=nag_wp) array   *Input/Output*

   On entry: the real and imaginary parts of the complex data values must be stored in arrays X and Y respectively.   If X and Y are regarded as three-dimensional arrays of dimension $(0 : N1 - 1, 0 : N2 - 1, 0 : N3 - 1)$, then $X(j_1, j_2, j_3)$ and $Y(j_1, j_2, j_3)$ must contain the real and imaginary parts of $z_{j_1 j_2 j_3}$.

   On exit: the real and imaginary parts respectively of the corresponding elements of the computed transform.

6:    INIT – CHARACTER(1)   *Input*

   On entry: indicates whether trigonometric coefficients are to be calculated.

   INIT = 'I'
       Calculate the required trigonometric coefficients for the given values of n_1, n_2 and n_3, and store in the corresponding arrays TRIGN1, TRIGN2 and TRIGN3.

   INIT = 'S' or 'R'
       The required trigonometric coefficients are assumed to have been calculated and stored in the arrays TRIGN1, TRIGN2 and TRIGN3 in a prior call to C06FXF. The routine performs a simple check that the current values of n_1, n_2 and n_3 are consistent with the corresponding values stored in TRIGN1, TRIGN2 and TRIGN3.

   Constraint: INIT = 'I', 'S' or 'R'.

7:    TRIGN1($2 \times N1$) – REAL (KIND=nag_wp) array   *Input/Output*
8:    TRIGN2($2 \times N2$) – REAL (KIND=nag_wp) array   *Input/Output*
9:    TRIGN3($2 \times N3$) – REAL (KIND=nag_wp) array   *Input/Output*

   On entry: if INIT = 'S' or 'R', TRIGN1, TRIGN2 and TRIGN3 must contain the required coefficients calculated in a previous call of the routine. Otherwise TRIGN1, TRIGN2 and TRIGN3 need not be set. If N1 = N2, the same array may be supplied for TRIGN1 and TRIGN2. Similar considerations apply if N2 = N3 or N1 = N3.

   On exit: TRIGN1, TRIGN2 and TRIGN3 contain the required coefficients (computed by the routine if INIT = 'I').

10:   WORK($2 \times N1 \times N2 \times N3$) – REAL (KIND=nag_wp) array   *Workspace*

11:   IFAIL – INTEGER   *Input/Output*

   On entry: IFAIL must be set to 0, -1 or 1. If you are unfamiliar with this parameter you should refer to Section 3.3 in the Essential Introduction for details.

   For environments where it might be inappropriate to halt program execution when an error is detected, the value -1 or 1 is recommended. If the output of error messages is undesirable, then the value 1 is recommended. Otherwise, if you are not familiar with this parameter, the recommended value is 0. **When the value -1 or 1 is used it is essential to test the value of IFAIL on exit.**

   On exit: IFAIL = 0 unless the routine detects an error or a warning has been flagged (see Section 6).

6 Error Indicators and Warnings

If on entry IFAIL $= 0$ or -1, explanatory error messages are output on the current error message unit (as defined by X04AAF).

Errors or warnings detected by the routine:

IFAIL $= 1$

> On entry, N1 < 1.

IFAIL $= 2$

> On entry, N2 < 1.

IFAIL $= 3$

> On entry, N3 < 1.

IFAIL $= 4$

> On entry, INIT $\neq$ 'I', 'S' or 'R'.

IFAIL $= 5$

> Not used at this Mark.

IFAIL $= 6$

> On entry, INIT $=$ 'S' or 'R', but at least one of the arrays TRIGN1, TRIGN2 and TRIGN3 is inconsistent with the current value of N1, N2 or N3.

IFAIL $= 7$

> An unexpected error has occurred in an internal call. Check all subroutine calls and array dimensions. Seek expert help.

7 Accuracy

Some indication of accuracy can be obtained by performing a subsequent inverse transform and comparing the results with the original sequence (in exact arithmetic they would be identical).

8 Further Comments

The time taken is approximately proportional to $n_1 n_2 n_3 \times \log(n_1 n_2 n_3)$, but also depends on the factorization of the individual dimensions n_1, n_2 and n_3. C06FXF is faster if the only prime factors are 2, 3 or 5; and fastest of all if they are powers of 2.

9 Example

This example reads in a trivariate sequence of complex data values and prints the three-dimensional Fourier transform. It then performs an inverse transform and prints the sequence so obtained, which may be compared to the original data values.

9.1 Program Text

```
!   C06FXF Example Program Text
!   Mark 24 Release. NAG Copyright 2012.

    Module c06fxfe_mod

!      C06FXF Example Program Module:
!              Parameters and User-defined Routines
```

```
!     .. Use Statements ..
      Use nag_library, Only: nag_wp
!     .. Implicit None Statement ..
      Implicit None
!     .. Parameters ..
      Integer, Parameter                    :: nin = 5, nout = 6
    Contains
      Subroutine readxy(nin,x,y,n1,n2,n3)
!       Read 3-dimensional complex data

!       .. Scalar Arguments ..
        Integer, Intent (In)                :: n1, n2, n3, nin
!       .. Array Arguments ..
        Real (Kind=nag_wp), Intent (Out)    :: x(n1,n2,n3), y(n1,n2,n3)
!       .. Local Scalars ..
        Integer                             :: i, j, k
!       .. Executable Statements ..
        Do i = 1, n1
          Do j = 1, n2
            Read (nin,*)(x(i,j,k),k=1,n3)
            Read (nin,*)(y(i,j,k),k=1,n3)
          End Do
        End Do
        Return
      End Subroutine readxy

      Subroutine writxy(nout,x,y,n1,n2,n3)
!       Print 3-dimensional complex data

!       .. Scalar Arguments ..
        Integer, Intent (In)                :: n1, n2, n3, nout
!       .. Array Arguments ..
        Real (Kind=nag_wp), Intent (In)     :: x(n1,n2,n3), y(n1,n2,n3)
!       .. Local Scalars ..
        Integer                             :: i, j, k
!       .. Executable Statements ..
        Do i = 1, n1
          Write (nout,*)
          Write (nout,99998) 'z(i,j,k) for i =', i
          Do j = 1, n2
            Write (nout,*)
            Write (nout,99999) 'Real ', (x(i,j,k),k=1,n3)
            Write (nout,99999) 'Imag ', (y(i,j,k),k=1,n3)
          End Do
        End Do
        Return

99999   Format (1X,A,7F10.3/(6X,7F10.3))
99998   Format (1X,A,I6)
      End Subroutine writxy
    End Module c06fxfe_mod

    Program c06fxfe

!     C06FXF Example Main Program

!     .. Use Statements ..
      Use nag_library, Only: c06fxf, c06gcf, nag_wp
      Use c06fxfe_mod, Only: nin, nout, readxy, writxy
!     .. Implicit None Statement ..
      Implicit None
!     .. Local Scalars ..
      Integer                               :: ieof, ifail, n, n1, n2, n3
!     .. Local Arrays ..
      Real (Kind=nag_wp), Allocatable       :: trign1(:), trign2(:), trign3(:), &
                                               work(:), x(:), y(:)
!     .. Executable Statements ..
      Write (nout,*) 'C06FXF Example Program Results'
!     Skip heading in data file
      Read (nin,*)
```

```
loop: Do
      Read (nin,*,Iostat=ieof) n1, n2, n3
      If (ieof<0) Exit loop

      n = n1*n2*n3
      Allocate (trign1(2*n1),trign2(2*n2),trign3(2*n3),work(2*n),x(n),y(n))

      Call readxy(nin,x,y,n1,n2,n3)
      Write (nout,*)
      Write (nout,*) 'Original data values'
      Call writxy(nout,x,y,n1,n2,n3)

!     ifail: behaviour on error exit
!           =0 for hard exit, =1 for quiet-soft, =-1 for noisy-soft
      ifail = 0
!     -- Compute transform
      Call c06fxf(n1,n2,n3,x,y,'Initial',trign1,trign2,trign3,work,ifail)

      Write (nout,*)
      Write (nout,*) 'Components of discrete Fourier transform'
      Call writxy(nout,x,y,n1,n2,n3)

!     -- Compute inverse transform
      Call c06gcf(y,n,ifail)
      Call c06fxf(n1,n2,n3,x,y,'Subsequent',trign1,trign2,trign3,work,ifail)
      Call c06gcf(y,n,ifail)

      Write (nout,*)
      Write (nout,*) 'Original sequence as restored by inverse transform'
      Call writxy(nout,x,y,n1,n2,n3)
      Deallocate (trign1,trign2,trign3,work,x,y)
    End Do loop

  End Program c06fxfe
```

9.2 Program Data

```
C06FXF Example Program Data
  2 3 4                                    : n1, n2, n3
     1.000     0.999     0.987     0.936
     0.000    -0.040    -0.159    -0.352
     0.994     0.989     0.963     0.891
    -0.111    -0.151    -0.268    -0.454
     0.903     0.885     0.823     0.694
    -0.430    -0.466    -0.568    -0.720
     0.500     0.499     0.487     0.436
     0.500     0.040     0.159     0.352
     0.494     0.489     0.463     0.391
     0.111     0.151     0.268     0.454
     0.403     0.385     0.323     0.194
     0.430     0.466     0.568     0.720   : x, y
```

9.3 Program Results

```
 C06FXF Example Program Results

 Original data values

 z(i,j,k) for i =     1

 Real      1.000     0.999     0.987     0.936
 Imag      0.000    -0.040    -0.159    -0.352

 Real      0.994     0.989     0.963     0.891
 Imag     -0.111    -0.151    -0.268    -0.454

 Real      0.903     0.885     0.823     0.694
 Imag     -0.430    -0.466    -0.568    -0.720

 z(i,j,k) for i =     2
```

```
Real      0.500     0.499     0.487     0.436
Imag      0.500     0.040     0.159     0.352

Real      0.494     0.489     0.463     0.391
Imag      0.111     0.151     0.268     0.454

Real      0.403     0.385     0.323     0.194
Imag      0.430     0.466     0.568     0.720
```

Components of discrete Fourier transform

z(i,j,k) for i =   1

```
Real      3.292     0.051     0.113     0.051
Imag      0.102    -0.042     0.102     0.246

Real      0.143     0.016    -0.024    -0.050
Imag     -0.086     0.153     0.127     0.086

Real      0.143    -0.050    -0.024     0.016
Imag      0.290     0.118     0.077     0.051
```

z(i,j,k) for i =   2

```
Real      1.225     0.355    -0.000    -0.355
Imag     -1.620     0.083     0.162     0.083

Real      0.424     0.020     0.013    -0.007
Imag      0.320    -0.115    -0.091    -0.080

Real     -0.424     0.007    -0.013    -0.020
Imag      0.320    -0.080    -0.091    -0.115
```

Original sequence as restored by inverse transform

z(i,j,k) for i =   1

```
Real      1.000     0.999     0.987     0.936
Imag      0.000    -0.040    -0.159    -0.352

Real      0.994     0.989     0.963     0.891
Imag     -0.111    -0.151    -0.268    -0.454

Real      0.903     0.885     0.823     0.694
Imag     -0.430    -0.466    -0.568    -0.720
```

z(i,j,k) for i =   2

```
Real      0.500     0.499     0.487     0.436
Imag      0.500     0.040     0.159     0.352

Real      0.494     0.489     0.463     0.391
Imag      0.111     0.151     0.268     0.454

Real      0.403     0.385     0.323     0.194
Imag      0.430     0.466     0.568     0.720
```