

NAG Library Routine Document

E01AAF

Note: before using this routine, please read the Users' Note for your implementation to check the interpretation of ***bold italicised*** terms and other implementation-dependent details.

1 Purpose

E01AAF interpolates a function of one variable at a given point x from a table of function values y_i evaluated at equidistant or non-equidistant points x_i , for $i = 1, 2, \dots, n + 1$, using Aitken's technique of successive linear interpolations.

2 Specification

```
SUBROUTINE E01AAF (A, B, C, N1, N2, N, X)
INTEGER           N1, N2, N
REAL (KIND=nag_wp) A(N1), B(N1), C(N2), X
```

3 Description

E01AAF interpolates a function of one variable at a given point x from a table of values x_i and y_i , for $i = 1, 2, \dots, n + 1$ using Aitken's method (see Fröberg (1970)). The intermediate values of linear interpolations are stored to enable an estimate of the accuracy of the results to be made.

4 References

Fröberg C E (1970) *Introduction to Numerical Analysis* Addison–Wesley

5 Parameters

- | | |
|---|---------------------|
| 1: A(N1) – REAL (KIND=nag_wp) array | <i>Input/Output</i> |
| <p><i>On entry:</i> A(i) must contain the x-component of the ith data point, x_i, for $i = 1, 2, \dots, n + 1$.</p> <p><i>On exit:</i> A(i) contains the value $x_i - x$, for $i = 1, 2, \dots, n + 1$.</p> | |
| 2: B(N1) – REAL (KIND=nag_wp) array | <i>Input/Output</i> |
| <p><i>On entry:</i> B(i) must contain the y-component (function value) of the ith data point, y_i, for $i = 1, 2, \dots, n + 1$.</p> <p><i>On exit:</i> the contents of B are unspecified.</p> | |
| 3: C(N2) – REAL (KIND=nag_wp) array | <i>Output</i> |
| <p><i>On exit:</i></p> <p>C(1), ..., C(n) contain the first set of linear interpolations,</p> <p>C($n + 1$), ..., C($2 \times n - 1$) contain the second set of linear interpolations,</p> <p>C($2n$), ..., C($3 \times n - 3$) contain the third set of linear interpolations,</p> <p>⋮</p> <p>C($n \times (n + 1)/2$) contains the interpolated function value at the point x.</p> | |

- 4: N1 – INTEGER *Input*
On entry: the value $n + 1$ where n is the number of intervals; that is, N1 is the number of data points.
- 5: N2 – INTEGER *Input*
On entry: the value $n \times (n + 1)/2$ where n is the number of intervals.
- 6: N – INTEGER *Input*
On entry: the number of intervals which are to be used in interpolating the value at x ; that is, there are $n + 1$ data points (x_i, y_i) .
Constraint: $N > 0$.
- 7: X – REAL (KIND=nag_wp) *Input*
On entry: the point x at which the interpolation is required.

6 Error Indicators and Warnings

None.

7 Accuracy

An estimate of the accuracy of the result can be made from a comparison of the final result and the previous interpolates, given in the array C. In particular, the first interpolate in the i th set, for $i = 1, 2, \dots, n$, is the value at x of the polynomial interpolating the first $(i + 1)$ data points. It is given in position $(i - 1)(2n - i + 2)/2$ of the array C. Ideally, providing n is large enough, this set of n interpolates should exhibit convergence to the final value, the difference between one interpolate and the next settling down to a roughly constant magnitude (but with varying sign). This magnitude indicates the size of the error (any subsequent increase meaning that the value of n is too high). Better convergence will be obtained if the data points are supplied, not in their natural order, but ordered so that the first i data points give good coverage of the neighbourhood of x , for all i . To this end, the following ordering is recommended as widely suitable: first the point nearest to x , then the nearest point on the opposite side of x , followed by the remaining points in increasing order of their distance from x , that is of $|x_r - x|$. With this modification the Aitken method will generally perform better than the related method of Neville, which is often given in the literature as superior to that of Aitken.

8 Further Comments

The computation time for interpolation at any point x is proportional to $n \times (n + 1)/2$.

9 Example

This example interpolates at $x = 0.28$ the function value of a curve defined by the points

$$\begin{pmatrix} x_i & -1.00 & -0.50 & 0.00 & 0.50 & 1.00 & 1.50 \\ y_i & 0.00 & -0.53 & -1.00 & -0.46 & 2.00 & 11.09 \end{pmatrix}.$$

9.1 Program Text

```
Program e01aafe
!
! E01AAF Example Program Text
!
! Mark 24 Release. NAG Copyright 2012.
!
! .. Use Statements ..
Use nag_library, Only: e01aaf, nag_wp
!
! .. Implicit None Statement ..

```

```

Implicit None
! .. Parameters ..
Integer, Parameter :: nin = 5, nout = 6
! .. Local Scalars ..
Real (Kind=nag_wp) :: x
Integer :: i, j, k, n, n1, n2
! .. Local Arrays ..
Real (Kind=nag_wp), Allocatable :: a(:), b(:), c(:)
! .. Executable Statements ..
Write (nout,*) 'E01AAF Example Program Results'

! Skip heading in data file
Read (nin,*)

Read (nin,*) n, x
n1 = n + 1
n2 = n*(n+1)/2
Allocate (a(n1),b(n1),c(n2))

Read (nin,*)(a(i),i=1,n1)
Read (nin,*)(b(i),i=1,n1)

Call e01aaf(a,b,c,n1,n2,n,x)

Write (nout,*)
Write (nout,*) 'Interpolated values'

k = 1

Do i = 1, n - 1
    Write (nout,99999)(c(j),j=k,k+n-i)
    k = k + n - i + 1
End Do

Write (nout,*)
Write (nout,99998) 'Interpolation point = ', x
Write (nout,*)
Write (nout,99998) 'Function value at interpolation point = ', c(n2)

99999 Format (1X,6F12.5)
99998 Format (1X,A,F12.5)
End Program e01aafe

```

9.2 Program Data

```

E01AAF Example Program Data
5      0.28
-1.00   -0.50   0.00   0.50   1.00   1.50
0.00   -0.53   -1.00   -0.46   2.00   11.09

```

9.3 Program Results

```

E01AAF Example Program Results

Interpolated values
-1.35680   -1.28000   -0.39253   1.28000   5.67808
-1.23699   -0.60467   0.01434   1.38680
-0.88289   -0.88662   -0.74722
-0.88125   -0.91274

Interpolation point =      0.28000
Function value at interpolation point =      -0.83591

```
