

NAG Library Function Document

nag_inteq_volterra_weights (d05bwc)

1 Purpose

nag_inteq_volterra_weights (d05bwc) computes the quadrature weights associated with the Adams' methods of orders three to six and the Backward Differentiation Formulae (BDF) methods of orders two to five. These rules, which are referred to as reducible quadrature rules, can then be used in the solution of Volterra integral and integro-differential equations.

2 Specification

```
#include <nag.h>
#include <nagd05.h>
void nag_inteq_volterra_weights (Nag_ODEMethod method, Integer iorder,
                                 Integer nomg, double omega[], double sw[], NagError *fail)
```

3 Description

nag_inteq_volterra_weights (d05bwc) computes the weights $W_{i,j}$ and ω_i for a family of quadrature rules related to the Adams' methods of orders three to six and the BDF methods of orders two to five, for approximating the integral:

$$\int_0^t \phi(s) ds \simeq h \sum_{j=0}^{p-1} W_{i,j} \phi(j \times h) + h \sum_{j=p}^i \omega_{i-j} \phi(j \times h), \quad 0 \leq t \leq T, \quad (1)$$

with $t = i \times h$, for $i = 0, 1, \dots, n$, for some given constant h .

In (1), h is a uniform mesh, p is related to the order of the method being used and $W_{i,j}$, ω_i are the starting and the convolution weights respectively. The mesh size h is determined as $h = \frac{T}{n}$, where $n = n_w + p - 1$ and n_w is the chosen number of convolution weights w_j , for $j = 1, 2, \dots, n_w - 1$. A description of how these weights can be used in the solution of a Volterra integral equation of the second kind is given in Section 9. For a general discussion of these methods, see Wolkenfels (1982) for more details.

4 References

Lambert J D (1973) *Computational Methods in Ordinary Differential Equations* John Wiley

Wolkenfels P H M (1982) The construction of reducible quadrature rules for Volterra integral and integro-differential equations *IMA J. Numer. Anal.* **2** 131–152

5 Arguments

- | | |
|----------------------------------|--------------|
| 1: method – Nag_ODEMethod | <i>Input</i> |
|----------------------------------|--------------|
- On entry:* the type of method to be used.
- method** = Nag_Adams
For Adams' type formulae.
- method** = Nag_BDF
For Backward Differentiation Formulae.
- Constraint:* **method** = Nag_Adams or Nag_BDF.

2:	iorder – Integer	<i>Input</i>
<i>On entry:</i> the order of the method to be used. The number of starting weights, p is determined by method and iorder .		
If method = Nag_Adams, $p = \text{iorder} - 1$.		
If method = Nag_BDF, $p = \text{iorder}$.		
<i>Constraints:</i>		
if method = Nag_Adams, $3 \leq \text{iorder} \leq 6$; if method = Nag_BDF, $2 \leq \text{iorder} \leq 5$.		
3:	nomg – Integer	<i>Input</i>
<i>On entry:</i> the number of convolution weights, n_w .		
<i>Constraint:</i> nomg ≥ 1 .		
4:	omega[nomg] – double	<i>Output</i>
<i>On exit:</i> contains the first nomg convolution weights.		
5:	sw [$n \times p$] – double	<i>Output</i>
Note: the (i, j) th element of the matrix is stored in sw [($j - 1$) $\times n + i - 1$].		
<i>On exit:</i> sw [$j \times n + i - 1$] contains the weights $W_{i,j}$, for $i = 1, 2, \dots, n$ and $j = 0, 1, \dots, p - 1$, where n is as defined in Section 3.		
6:	fail – NagError *	<i>Input/Output</i>
The NAG error argument (see Section 2.7 in How to Use the NAG Library and its Documentation).		

6 Error Indicators and Warnings

NE_ALLOC_FAIL

Dynamic memory allocation failed.

See Section 2.3.1.2 in How to Use the NAG Library and its Documentation for further information.

NE_BAD_PARAM

On entry, argument $\langle value \rangle$ had an illegal value.

NE_ENUM_INT

On entry, **method** = Nag_Adams and **iorder** = 2.

Constraint: if **method** = Nag_Adams, $3 \leq \text{iorder} \leq 6$.

On entry, **method** = Nag_BDF and **iorder** = 6.

Constraint: if **method** = Nag_BDF, $2 \leq \text{iorder} \leq 5$.

On entry, **method** = $\langle value \rangle$ and **iorder** = $\langle value \rangle$.

Constraint: if **method** = Nag_Adams, $3 \leq \text{iorder} \leq 6$.

On entry, **method** = $\langle value \rangle$ and **iorder** = $\langle value \rangle$.

Constraint: if **method** = Nag_BDF, $2 \leq \text{iorder} \leq 5$.

NE_INT

On entry, **iorder** = $\langle value \rangle$.

Constraint: $2 \leq \text{iorder} \leq 6$.

On entry, **nomg** = $\langle value \rangle$.
 Constraint: **nomg** ≥ 1 .

NE_INTERNAL_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

An unexpected error has been triggered by this function. Please contact NAG.

See Section 2.7.6 in How to Use the NAG Library and its Documentation for further information.

NE_NO_LICENCE

Your licence key may have expired or may not have been installed correctly.

See Section 2.7.5 in How to Use the NAG Library and its Documentation for further information.

7 Accuracy

Not applicable.

8 Parallelism and Performance

`nag_inteq_volterra_weights` (d05bwc) is not threaded in any implementation.

9 Further Comments

Reducible quadrature rules are most appropriate for solving Volterra integral equations (and integro-differential equations). In this section, we propose the following algorithm which you may find useful in solving a linear Volterra integral equation of the form

$$y(t) = f(t) + \int_0^t K(t, s)y(s) ds, \quad 0 \leq t \leq T, \quad (2)$$

using `nag_inteq_volterra_weights` (d05bwc). In (2), $K(t, s)$ and $f(t)$ are given and the solution $y(t)$ is sought on a uniform mesh of size h such that $T = nh$. Discretization of (2) yields

$$y_i = f(i \times h) + h \sum_{j=0}^{p-1} W_{i,j} K(i, h, j, h) y_j + h \sum_{j=p}^i \omega_{i-j} K(i, h, j, h) y_j, \quad (3)$$

where $y_i \simeq y(i \times h)$. We propose the following algorithm for computing y_i from (3) after a call to `nag_inteq_volterra_weights` (d05bwc):

- (a) Equation (3) requires starting values, y_j , for $j = 1, 2, \dots, p - 1$, with $y_0 = f(0)$. These starting values can be computed by solving the linear system

$$y_i = f(i \times h) + h \sum_{j=0}^{p-1} \mathbf{sw}[j \times n + i - 1] K(i, h, j, h) y_j, \quad i = 1, 2, \dots, p - 1.$$

- (b) Compute the inhomogeneous terms

$$\sigma_i = f(i \times h) + h \sum_{j=0}^{p-1} \mathbf{sw}[j \times n + i - 1] K(i, h, j, h) y_j, \quad i = p, p + 1, \dots, n.$$

- (c) Start the iteration for $i = p, p + 1, \dots, n$ to compute y_i from:

$$(1 - h \times \mathbf{omega}[0] K(i, h, i, h)) y_i = \sigma_i + h \sum_{j=p}^{i-1} \mathbf{omega}[i - j] K(i, h, j, h) y_j.$$

Note that for a nonlinear integral equation, the solution of a nonlinear algebraic system is required at step (a) and a single nonlinear equation at step (c).

10 Example

The following example generates the first ten convolution and thirteen starting weights generated by the fourth-order BDF method.

10.1 Program Text

```
/* nag_inteq_volterra_weights (d05bwc) Example Program.
*
* NAGPRODCODE Version.
*
* Copyright 2016 Numerical Algorithms Group.
*
* Mark 26, 2016.
*/
#include <nag.h>
#include <nag_stdlib.h>
#include <nagd05.h>

int main(void)
{
    /* Scalars */
    Integer exit_status = 0;
    Integer i, iorder, j, nomg, p, n;
    char methodstring[10];
    /* Arrays */
    double *omega = 0, *sw = 0;
    /* NAG types */
    NagError fail;
    Nag_ODEMethod method;

    INIT_FAIL(fail);

    printf("nag_inteq_volterra_weights (d05bwc) Example Program Results\n");

    /* Skip heading in data file */
#ifdef _WIN32
    scanf_s("%*[^\n] ");
#else
    scanf("%*[^\n] ");
#endif
#ifdef _WIN32
    scanf_s("%9s%*[^\n] ", methodstring, (unsigned)_countof(methodstring));
#else
    scanf("%9s%*[^\n] ", methodstring);
#endif

    /*
     * nag_enum_name_to_value (x04nac).
     * Converts NAG enum member name to value.
     */
    method = (Nag_ODEMethod) nag_enum_name_to_value(methodstring);

#ifdef _WIN32
    scanf_s("%" NAG_IFMT "%*[^\n] ", &iorder);
#else
    scanf("%" NAG_IFMT "%*[^\n] ", &iorder);
#endif
#ifdef _WIN32
    scanf_s("%" NAG_IFMT "%*[^\n] ", &nomg);
#else
    scanf("%" NAG_IFMT "%*[^\n] ", &nomg);
#endif

    switch (method) {
        case Nag_Adams:
            p = iorder - 1;
            break;
        case Nag_BDF:
```

```

    p = iorder;
    break;
}

n = nomg + p - 1;

if (!(omega = NAG_ALLOC(nomg, double)) || !(sw = NAG_ALLOC(p * n, double)))
    )
{
    printf("Allocation failure\n");
    exit_status = -1;
    goto END;
}

/*
    nag_inteq_volterra_weights (d05bwc).
    Generate weights for use in solving Volterra equations.
*/
nag_inteq_volterra_weights(method, iorder, nomg, omega, sw, &fail);

if (fail.code != NE_NOERROR) {
    printf("Error from nag_inteq_volterra_weights (d05bwc).\n%s\n",
           fail.message);
    exit_status = 1;
    goto END;
}

printf("\nThe convolution weights\n\n  n-j          omega\n");
for (j = 0; j < nomg; j++)
    printf("%3" NAG_IFMT "%10.4f\n", j + 1, omega[j]);

printf("\nThe weights W\n");
printf("\n  i ");
for (j = 0; j < p; j++)
    printf("%11s%" NAG_IFMT " ", "j = ", j);
printf("\n");

#define SW(I, J) sw[J * n + I]

    for (i = 0; i < n; i++) {
        printf("%3" NAG_IFMT "", i + 1);
        for (j = 0; j < p; j++)
            printf("%13.4f", SW(i, j));
        printf("\n");
    }

#undef SW

END:

NAG_FREE(sw);
NAG_FREE(omega);

return exit_status;
}

```

10.2 Program Data

```

nag_inteq_volterra_weights (d05bwc) Example Program Data
Nag_BDF                               : method
4                                     : iorder
10                                    : nomg

```

10.3 Program Results

nag_inteq_volterra_weights (d05bwc) Example Program Results

The convolution weights

n-j	omega
1	0.4800
2	0.9216
3	1.0783
4	1.0504
5	0.9962
6	0.9797
7	0.9894
8	1.0003
9	1.0034
10	1.0017

The weights W

i	j = 0	j = 1	j = 2	j = 3
1	0.3750	0.7917	-0.2083	0.0417
2	0.3333	1.3333	0.3333	0.0000
3	0.3750	1.1250	1.1250	0.3750
4	0.4800	0.7467	1.5467	0.7467
5	0.5499	0.5719	1.5879	0.8886
6	0.5647	0.5829	1.5016	0.8709
7	0.5545	0.6385	1.4514	0.8254
8	0.5458	0.6629	1.4550	0.8098
9	0.5449	0.6578	1.4741	0.8170
10	0.5474	0.6471	1.4837	0.8262
11	0.5491	0.6428	1.4831	0.8292
12	0.5492	0.6438	1.4798	0.8279
13	0.5488	0.6457	1.4783	0.8263
