

## NAG Library Function Document

### nag\_real\_cholesky\_skyline\_solve (f04mcc)

#### 1 Purpose

nag\_real\_cholesky\_skyline\_solve (f04mcc) computes the approximate solution of a system of real linear equations with multiple right-hand sides,  $AX = B$ , where  $A$  is a symmetric positive definite variable-bandwidth matrix, which has previously been factorized by nag\_real\_cholesky\_skyline (f01mcc). Related systems may also be solved.

#### 2 Specification

```
#include <nag.h>
#include <nagf04.h>

void nag_real_cholesky_skyline_solve (Nag_SolveSystem selct, Integer n,
    Integer nrhs, const double a[], Integer lal, const double d[],
    const Integer row[], const double b[], Integer tdb, double x[],
    Integer tdx, NagError *fail)
```

#### 3 Description

The normal use of nag\_real\_cholesky\_skyline\_solve (f04mcc) is the solution of the systems  $AX = B$ , following a call of nag\_real\_cholesky\_skyline (f01mcc) to determine the Cholesky factorization  $A = LDL^T$  of the symmetric positive definite variable-bandwidth matrix  $A$ .

However, the function may be used to solve any one of the following systems of linear algebraic equations:

$$LDL^T X = B \text{ (usual system)} \quad (1)$$

$$LDX = B \text{ (lower triangular system)} \quad (2)$$

$$DL^T X = B \text{ (upper triangular system)} \quad (3)$$

$$LL^T X = B \quad (4)$$

$$LX = B \text{ (unit lower triangular system)} \quad (5)$$

$$L^T X = B \text{ (unit upper triangular system)} \quad (6)$$

$L$  denotes a unit lower triangular variable-bandwidth matrix of order  $n$ ,  $D$  a diagonal matrix of order  $n$ , and  $B$  a set of right-hand sides.

The matrix  $L$  is represented by the elements lying within its **envelope**, i.e., between the first nonzero of each row and the diagonal (see Section 10 for an example). The width **row**[ $i$ ] of the  $i$ th row is the number of elements between the first nonzero element and the element on the diagonal inclusive.

#### 4 References

Wilkinson J H and Reinsch C (1971) *Handbook for Automatic Computation II, Linear Algebra* Springer-Verlag

#### 5 Arguments

1: **selct** – Nag\_SolveSystem *Input*

*On entry:* **selct** must specify the type of system to be solved, as follows:

if **select** = Nag\_LDLTX: solve  $LDL^T X = B$ ;  
 if **select** = Nag\_LDX: solve  $LDX = B$ ;  
 if **select** = Nag\_DLTX: solve  $DL^T X = B$ ;  
 if **select** = Nag\_LLTX: solve  $LL^T X = B$ ;  
 if **select** = Nag\_LX: solve  $LX = B$ ;  
 if **select** = Nag\_LTX: solve  $L^T X = B$ .

*Constraint:* **select** = Nag\_LDLTX, Nag\_LDX, Nag\_DLTX, Nag\_LLTX, Nag\_LX or Nag\_LTX.

- 2: **n** – Integer *Input*  
*On entry:*  $n$ , the order of the matrix  $L$ .  
*Constraint:*  $n \geq 1$ .
- 3: **nrhs** – Integer *Input*  
*On entry:*  $r$ , the number of right-hand sides.  
*Constraint:*  $\mathbf{nrhs} \geq 1$ .
- 4: **al[lal]** – const double *Input*  
*On entry:* the elements within the envelope of the lower triangular matrix  $L$ , taken in row by row order, as returned by nag\_real\_cholesky\_skyline (f01mcc). The unit diagonal elements of  $L$  must be stored explicitly.
- 5: **lal** – Integer *Input*  
*On entry:* the dimension of the array **al**.  
*Constraint:*  $\mathbf{lal} \geq \mathbf{row}[0] + \mathbf{row}[1] + \dots + \mathbf{row}[n - 1]$ .
- 6: **d[n]** – const double *Input*  
*On entry:* the diagonal elements of the diagonal matrix  $D$ . **d** is not referenced if **select** = Nag\_LLTX, Nag\_LX or Nag\_LTX
- 7: **row[n]** – const Integer *Input*  
*On entry:*  $\mathbf{row}[i]$  must contain the width of row  $i$  of  $L$ , i.e., the number of elements between the first (left-most) nonzero element and the element on the diagonal, inclusive.  
*Constraint:*  $1 \leq \mathbf{row}[i] \leq i + 1$  for  $i = 0, 1, \dots, n - 1$ .
- 8: **b[n × tdb]** – const double *Input*  
**Note:** the  $(i, j)$ th element of the matrix  $B$  is stored in  $\mathbf{b}[(i - 1) \times \mathbf{tdb} + j - 1]$ .  
*On entry:* the  $n$  by  $r$  right-hand side matrix  $B$ . See also Section 9.
- 9: **tdb** – Integer *Input*  
*On entry:* the stride separating matrix column elements in the array **b**.  
*Constraint:*  $\mathbf{tdb} \geq \mathbf{nrhs}$ .
- 10: **x[n × tdx]** – double *Output*  
**Note:** the  $(i, j)$ th element of the matrix  $X$  is stored in  $\mathbf{x}[(i - 1) \times \mathbf{tdx} + j - 1]$ .  
*On exit:* the  $n$  by  $r$  solution matrix  $X$ . See also Section 9.

- 11: **tdx** – Integer *Input*  
 On entry: the stride separating matrix column elements in the array **x**.  
 Constraint: **tdx**  $\geq$  **nrhs**.
- 12: **fail** – NagError \* *Input/Output*  
 The NAG error argument (see Section 2.7 in How to Use the NAG Library and its Documentation).

## 6 Error Indicators and Warnings

### NE\_2\_INT\_ARG\_GT

On entry, **row**[*i*] =  $\langle value \rangle$  while  $i = \langle value \rangle$ . These arguments must satisfy **row**[*i*]  $\leq i + 1$ .

### NE\_2\_INT\_ARG\_LT

On entry, **lal** =  $\langle value \rangle$  while **row**[0] +  $\dots$  + **row**[*n* - 1] =  $\langle value \rangle$ . These arguments must satisfy **lal**  $\geq$  **row**[0] +  $\dots$  + **row**[*n* - 1].

On entry, **tdb** =  $\langle value \rangle$  while **nrhs** =  $\langle value \rangle$ . These arguments must satisfy **tdb**  $\geq$  **nrhs**.

On entry, **tdx** =  $\langle value \rangle$  while **nrhs** =  $\langle value \rangle$ . These arguments must satisfy **tdx**  $\geq$  **nrhs**.

### NE\_BAD\_PARAM

On entry, argument **select** had an illegal value.

### NE\_INT\_ARG\_LT

On entry, **n** =  $\langle value \rangle$ .

Constraint: **n**  $\geq 1$ .

On entry, **nrhs** =  $\langle value \rangle$ .

Constraint: **nrhs**  $\geq 1$ .

On entry, **row**[ $\langle value \rangle$ ] must not be less than 1: **row**[ $\langle value \rangle$ ] =  $\langle value \rangle$ .

### NE\_NOT\_UNIT\_DIAG

The lower triangular matrix *L* has at least one diagonal element which is not equal to unity. The first non-unit element has been located in the array **al**[ $\langle value \rangle$ ].

### NE\_ZERO\_DIAG

The diagonal matrix *D* is singular as it has at least one zero element. The first zero element has been located in the array **d**[ $\langle value \rangle$ ].

## 7 Accuracy

The usual backward error analysis of the solution of triangular system applies: each computed solution vector is exact for slightly perturbed matrices *L* and *D*, as appropriate (see pages 25-27 and 54-55 of Wilkinson and Reinsch (1971)).

## 8 Parallelism and Performance

nag\_real\_cholesky\_skyline\_solve (f04mcc) is not threaded in any implementation.

## 9 Further Comments

The time taken by nag\_real\_cholesky\_skyline\_solve (f04mcc) is approximately proportional to *pr*, where  $p = \mathbf{row}[0] + \mathbf{row}[1] + \dots + \mathbf{row}[n - 1]$ .

The function may be called with the same actual array supplied for the arguments **b** and **x**, in which case the solution matrix will overwrite the right-hand side matrix.

## 10 Example

To solve the system of equations  $AX = B$ , where

$$A = \begin{pmatrix} 1 & 2 & 0 & 0 & 5 & 0 \\ 2 & 5 & 3 & 0 & 14 & 0 \\ 0 & 3 & 13 & 0 & 18 & 0 \\ 0 & 0 & 0 & 16 & 8 & 24 \\ 5 & 14 & 18 & 8 & 55 & 17 \\ 0 & 0 & 0 & 24 & 17 & 77 \end{pmatrix} \quad \text{and} \quad B = \begin{pmatrix} 6 & -10 \\ 15 & -21 \\ 11 & -3 \\ 0 & 24 \\ 51 & -39 \\ 46 & 67 \end{pmatrix}.$$

Here  $A$  is symmetric and positive definite and must first be factorized by `nag_real_cholesky_skyline` (`f01mcc`).

### 10.1 Program Text

```

/* nag_real_cholesky_skyline_solve (f04mcc) Example Program.
 *
 * NAGPRODCODE Version.
 *
 * Copyright 2016 Numerical Algorithms Group.
 *
 * Mark 26, 2016.
 */

#include <nag.h>
#include <math.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <nagf01.h>
#include <nagf04.h>

#define B(I, J) b[(I) *tdb + J]
#define X(I, J) x[(I) *tdx + J]

int main(void)
{
    Integer exit_status = 0, i, k, k1, k2, lal, n, nrhs, *row = 0, tdb, tdx;
    Nag_SolveSystem select;
    double *a = 0, *al = 0, *b = 0, *d = 0, *x = 0;
    NagError fail;

    INIT_FAIL(fail);

    printf("nag_real_cholesky_skyline_solve (f04mcc) Example Program Results\n");
    /* Skip heading in data file */
#ifdef _WIN32
    scanf_s("%*[\n]");
#else
    scanf("%*[\n]");
#endif
#ifdef _WIN32
    scanf_s("%" NAG_IFMT " ", &n);
#else
    scanf("%" NAG_IFMT " ", &n);
#endif
    if (n >= 1) {
        if (!(row = NAG_ALLOC(n, Integer)))
        {
            printf("Allocation failure\n");
            exit_status = -1;
            goto END;
        }
    }
    else {

```

```

    printf("Invalid n.\n");
    exit_status = 1;
    return exit_status;
}

lal = 0;
for (i = 0; i < n; ++i) {
#ifdef _WIN32
    scanf_s("%" NAG_IFMT "", &row[i]);
#else
    scanf("%" NAG_IFMT "", &row[i]);
#endif
    lal += row[i];
}
if (!(a = NAG_ALLOC(lal, double)) || !(al = NAG_ALLOC(lal, double)))
{
    printf("Allocation failure\n");
    exit_status = -1;
    goto END;
}
k2 = 0;
for (i = 0; i < n; ++i) {
    k1 = k2;
    k2 = k2 + row[i];
    for (k = k1; k < k2; ++k)
#ifdef _WIN32
        scanf_s("%lf", &a[k]);
#else
        scanf("%lf", &a[k]);
#endif
}
#ifdef _WIN32
    scanf_s("%" NAG_IFMT "", &nrhs);
#else
    scanf("%" NAG_IFMT "", &nrhs);
#endif
if (nrhs >= 1) {
    if (!(b = NAG_ALLOC(n * nrhs, double)) ||
        !(d = NAG_ALLOC(n, double)) || !(x = NAG_ALLOC(n * nrhs, double)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
    tdb = nrhs;
    tdx = nrhs;
}
else {
    printf("Invalid nrhs.\n");
    exit_status = 1;
    return exit_status;
}
for (i = 0; i < n; ++i)
    for (k = 0; k < nrhs; ++k)
#ifdef _WIN32
        scanf_s("%lf", &B(i, k));
#else
        scanf("%lf", &B(i, k));
#endif
/* nag_real_cholesky_skyline (f01mcc).
 * LDL^T factorization of real symmetric positive-definite
 * variable-bandwidth (skyline) matrix
 */
nag_real_cholesky_skyline(n, a, lal, row, al, d, &fail);
if (fail.code != NE_NOERROR) {
    printf("Error from nag_real_cholesky_skyline (f01mcc).\n%s\n",
        fail.message);
    exit_status = 1;
    goto END;
}
select = Nag_LDLTX;

```

```

/* nag_real_cholesky_skyline_solve (f04mcc).
 * Approximate solution of real symmetric positive-definite
 * variable-bandwidth simultaneous linear equations
 * (coefficient matrix already factorized by
 * nag_real_cholesky_skyline (f01mcc))
 */
nag_real_cholesky_skyline_solve(select, n, nrhs, al, lal, d, row, b, tdb,
                               x, tdx, &fail);
if (fail.code != NE_NOERROR) {
    printf("Error from nag_real_cholesky_skyline_solve (f04mcc).\n%s\n",
          fail.message);
    exit_status = 1;
    goto END;
}
printf("\n Solution\n");
for (i = 0; i < n; ++i) {
    for (k = 0; k < nrhs; ++k)
        printf("%9.3f", X(i, k));
    printf("\n");
}
END:
    NAG_FREE(row);
    NAG_FREE(b);
    NAG_FREE(d);
    NAG_FREE(x);
    NAG_FREE(a);
    NAG_FREE(al);
    return exit_status;
}

```

## 10.2 Program Data

nag\_real\_cholesky\_skyline\_solve (f04mcc) Example Program Data

```

6
1 2 2 1 5 3
1.0
2.0 5.0
3.0 13.0
16.0
5.0 14.0 18.0 8.0 55.0
24.0 17.0 77.0
2
6.0 -10.0
15.0 -21.0
11.0 -3.0
0.0 24.0
51.0 -39.0
46.0 67.0

```

## 10.3 Program Results

nag\_real\_cholesky\_skyline\_solve (f04mcc) Example Program Results

```

Solution
-3.000 4.000
2.000 -2.000
-1.000 3.000
-2.000 1.000
1.000 -2.000
1.000 1.000

```

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