

# NAG Library Function Document

## nag\_search\_char (m01ncc)

### 1 Purpose

nag\_search\_char (m01ncc) examines an ordered vector of null terminated strings and returns the index of the first value equal to the sought-after item. Character items are compared according to the ASCII collating sequence.

### 2 Specification

```
#include <nag.h>
#include <nagm01.h>
```

```
Integer nag_search_char (Nag_Boolean validate, const char *ch[], Integer m1,
                        Integer m2, const char *item, NagError *fail)
```

### 3 Description

nag\_search\_char (m01ncc) is based on Professor Niklaus Wirth's implementation of the Binary Search algorithm (see Wirth (2004)), but with two modifications. First, if the sought-after item is less than the value of the first element of the array to be searched,  $-1$  is returned. Second, if a value equal to the sought-after item is not found, the index of the immediate lower value is returned.

### 4 References

Wirth N (2004) *Algorithms and Data Structures* 35–36 Prentice Hall

### 5 Arguments

- 1: **validate** – Nag\_Boolean *Input*  
*On entry:* if **validate** is set to Nag\_TRUE argument checking will be performed. If **validate** is set to Nag\_FALSE nag\_search\_char (m01ncc) will be called without argument checking, which includes checking that array **ch** is sorted in ascending order and the function will return with **fail.code** = NE\_NOERROR. See Section 9 for further details.
- 2: **ch[m2 + 1]** – const char \* *Input*  
*On entry:* elements **m1** to **m2** contain null terminated strings to be searched.  
*Constraint:* elements **m1** to **m2** of **ch** must be sorted in ascending order. The length of each element of **ch** must not exceed 255. Trailing space characters are ignored.
- 3: **m1** – Integer *Input*  
*On entry:* the index of the first element of **ch** to be searched.  
*Constraint:* **m1**  $\geq$  0.
- 4: **m2** – Integer *Input*  
*On entry:* the index of the last element of **ch** to be searched.  
*Constraint:* **m2**  $\geq$  **m1**.

5: **item** – const char \* *Input*  
*On entry:* the sought-after item. Trailing space characters are ignored.

6: **fail** – NagError \* *Input/Output*  
 The NAG error argument (see Section 2.7 in How to Use the NAG Library and its Documentation).

## 6 Error Indicators and Warnings

### NE\_ALLOC\_FAIL

Dynamic memory allocation failed.  
 See Section 3.2.1.2 in How to Use the NAG Library and its Documentation for further information.

### NE\_BAD\_PARAM

On entry, argument *<value>* had an illegal value.

### NE\_CHAR\_LEN\_INVALID

On entry, the length of each element of **ch** must be at most 255: maximum string length = *<value>*.

### NE\_INT

On entry, **m1** = *<value>*.  
 Constraint: **m1** ≥ 0.

### NE\_INT\_2

On entry, **m1** = *<value>* and **m2** = *<value>*.  
 Constraint: **m2** ≥ **m1**.

### NE\_INTERNAL\_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

An unexpected error has been triggered by this function. Please contact NAG.  
 See Section 3.6.6 in How to Use the NAG Library and its Documentation for further information.

### NE\_NO\_LICENCE

Your licence key may have expired or may not have been installed correctly.  
 See Section 3.6.5 in How to Use the NAG Library and its Documentation for further information.

### NE\_NOT\_INCREASING

On entry, **ch** must be sorted in ascending order: **ch** element *<value>* > element *<value>*.

## 7 Accuracy

Not applicable.

## 8 Parallelism and Performance

nag\_search\_char (m01ncc) is not threaded in any implementation.

## 9 Further Comments

The argument **validate** should be used with caution. Set it to `Nag_FALSE` only if you are confident that the other arguments are correct, in particular that array **ch** is in fact arranged in ascending order. If you wish to search the same array **ch** many times, you are recommended to set **validate** to `Nag_TRUE` on first call of `nag_search_char` (`m01ncc`) and to `Nag_FALSE` on subsequent calls, in order to minimize the amount of time spent checking **ch**, which may be significant if **ch** is large.

The time taken by `nag_search_char` (`m01ncc`) is  $O(\log(n))$ , where  $n = m2 - m1 + 1$ , when **validate** = `Nag_FALSE`.

## 10 Example

This example reads a list of character data and sought-after items and performs the search for these items.

### 10.1 Program Text

```

/* nag_search_char (m01ncc) Example Program.
 *
 * NAGPRODCODE Version.
 *
 * Copyright 2016 Numerical Algorithms Group.
 *
 * Mark 26, 2016.
 */
/* Pre-processor includes */
#include <stdio.h>
#include <math.h>
#include <string.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagm01.h>

int main(void)
{
    /*Logical scalar and array declarations */
    Nag_Boolean validate;
    /*Integer scalar and array declarations */
    Integer exit_status = 0;
    Integer chlen, i, index, lench, m1, m2;
    /*Character scalar and array declarations */
    char item[255], chtmp[255];
    char **ch;
    NagError fail;

    INIT_FAIL(fail);

    printf("%s\n", "nag_search_char (m01ncc) Example Program Results");
    printf("\n");
#ifdef _WIN32
    scanf_s("%*[\n] ");
#else
    scanf("%*[\n] ");
#endif
#ifdef _WIN32
    scanf_s("%" NAG_IFMT "%*[\n]", &lench);
#else
    scanf("%" NAG_IFMT "%*[\n]", &lench);
#endif
    if (!(ch = NAG_ALLOC(lench, char *)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
    /* Read in Reference Vector ch */
    for (i = 0; i < lench; i++) {

```

```

#ifdef _WIN32
    scanf_s("%254s", chtmp, (unsigned)_countof(chtmp));
#else
    scanf("%254s", chtmp);
#endif
chlen = strlen(chtmp);
if (!(ch[i] = NAG_ALLOC(chlen + 1, char)))
{
    printf("Allocation failure\n");
    exit_status = -1;
    goto END;
}
strncpy(ch[i], chtmp, chlen + 1);
}
#ifdef _WIN32
    scanf_s("%*[^\\n] ");
#else
    scanf("%*[^\\n] ");
#endif
/* Read items sought in the reference vector */
validate = Nag_TRUE;
m1 = 0;
m2 = lench - 1;
#ifdef _WIN32
    while (scanf_s("%254s*[^\\n] ", item, (unsigned)_countof(item)) != EOF)
#else
    while (scanf("%254s*[^\\n] ", item) != EOF)
#endif
{
    /*
     * nag_search_char (m01ncc)
     * Binary search in set of character data
     */
    index = nag_search_char(validate, (const char **) ch, m1, m2, item,
                            &fail);
    if (fail.code != NE_NOERROR) {
        printf("Error from nag_search_char (m01ncc).\n%s\n", fail.message);
        exit_status = 1;
        goto END;
    }
    if (validate) {
        /* Print the reference vector */
        printf("%s\n", "Reference Vector is:");
        for (i = 0; i < lench; i++) {
            printf("%s%s", ch[i], (i + 1) % 10 ? " " : "\\n");
        }
        printf("\\n");
        validate = Nag_FALSE;
    }
    printf("\\n");
    printf("  Search for item %s returned index: %4" NAG_IFMT "\\n", item,
           index);
}

END:
for (i = 0; i < lench; i++) {
    NAG_FREE(ch[i]);
}
NAG_FREE(ch);

return exit_status;
}

```

## 10.2 Program Data

```
nag_search_char (m01ncc) Example Program Data
10                                     : lench
a02cdc a02dbc a02dcc c02adc
c02aec c05auc c05awc c05axc
c05ayc c05azc                       : ch
c02adc                                 : item 1
a01aac                                 : item 2
c04ayc                                 : item 3
d01nbc                                 : item 4
```

## 10.3 Program Results

```
nag_search_char (m01ncc) Example Program Results
```

Reference Vector is:

```
a02cdc a02dbc a02dcc c02adc c02aec c05auc c05awc c05axc c05ayc c05azc
```

```
Search for item c02adc returned index:    3
Search for item a01aac returned index:   -1
Search for item c04ayc returned index:    4
Search for item d01nbc returned index:    9
```

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