NAG Library Function Document nag_opt_bnd_lin_lsq (e04pcc)

1 Purpose

nag_opt_bnd_lin_lsq (e04pcc) solves a linear least squares problem subject to fixed lower and upper bounds on the variables.

2 Specification

3 Description

Given an m by n matrix A, an n-vector l of lower bounds, an n-vector u of upper bounds, and an m-vector b, nag_opt_bnd_lin_lsq (e04pcc) computes an n-vector x that solves the least squares problem Ax = b subject to x_i satisfying $l_i \le x_i \le u_i$.

A facility is provided to return a 'regularized' solution, which will closely approximate a minimal length solution whenever A is not of full rank. A minimal length solution is the solution to the problem which has the smallest Euclidean norm.

The algorithm works by applying orthogonal transformations to the matrix and to the right hand side to obtain within the matrix an upper triangular matrix R. In general the elements of x corresponding to the columns of R will be the candidate nonzero solutions. If a diagonal element of R is small compared to the other members of R then this is undesirable. R will be nearly singular and the equations for x thus ill-conditioned. You may specify the tolerance used to determine the relative linear dependence of a column vector for a variable moved from its initial value.

4 References

Lawson C L and Hanson R J (1974) Solving Least Squares Problems Prentice-Hall

5 Arguments

1: **itype** – Nag RegularizedType

Input

On entry: provides the choice of returning a regularized solution if the matrix is not of full rank.

itype = Nag_Regularized

Specifies that a regularized solution is to be computed.

itype = Nag_NotRegularized

Specifies that no regularization is to take place.

Suggested value: unless there is a definite need for a minimal length solution we recommend that itype = Nag_NotRegularized is used.

Constraint: itype = Nag_Regularized or Nag_NotRegularized.

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2: \mathbf{m} - Integer Input

On entry: m, the number of linear equations.

Constraint: $\mathbf{m} \geq 0$.

3: **n** – Integer

On entry: n, the number of variables.

Constraint: $\mathbf{n} \geq 0$.

4: $\mathbf{a}[\mathbf{pda} \times \mathbf{n}] - \text{double}$

Input/Output

Note: the (i, j)th element of the matrix A is stored in $\mathbf{a}[(j-1) \times \mathbf{pda} + i - 1]$.

On entry: the m by n matrix A.

On exit: if **itype** = Nag_NotRegularized, **a** contains the product matrix QA, where Q is an m by m orthogonal matrix generated by nag opt bnd lin lsq (e04pcc); otherwise **a** is unchanged.

5: **pda** – Integer Input

On entry: the stride separating matrix row elements in the array a.

Constraint: $pda \ge m$.

6: $\mathbf{b}[\mathbf{m}]$ – double Input/Output

On entry: the right-hand side vector b.

On exit: if **itype** = Nag_NotRegularized, the product of Q times the original vector b, where Q is as described in argument a; otherwise b is unchanged.

7: $\mathbf{bl}[\mathbf{n}]$ – const double

Input

8: $\mathbf{bu}[\mathbf{n}]$ – const double

Input

On entry: $\mathbf{bl}[i-1]$ and $\mathbf{bu}[i-1]$ must specify the lower and upper bounds, l_i and u_i respectively, to be imposed on the solution vector x_i .

Constraint: $\mathbf{bl}[i-1] \leq \mathbf{bu}[i-1]$, for $i = 1, 2, ..., \mathbf{n}$.

9: tol – double Input

On entry: tol specifies a parameter used to determine the relative linear dependence of a column vector for a variable moved from its initial value. It determines the computational rank of the matrix. Increasing its value from $\sqrt{machine\ precision}$ will increase the likelihood of additional elements of x being set to zero. It may be worth experimenting with increasing values of tol to determine whether the nature of the solution, x, changes significantly. In practice a value of $\sqrt{machine\ precision}$ is recommended (see nag machine precision (X02AJC)).

If on entry tol $<\sqrt{machine\ precision}$, then $\sqrt{machine\ precision}$ is used.

Suggested value: tol = 0.0

10: $\mathbf{x}[\mathbf{n}]$ – double Output

On exit: the solution vector x.

11: **rnorm** – double * Output

On exit: the Euclidean norm of the residual vector b - Ax.

12: **nfree** – Integer * Output

On exit: indicates the number of components of the solution vector that are not at one of the constraints.

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13: $\mathbf{w}[\mathbf{n}]$ – double

On exit: contains the dual solution vector. The magnitude of $\mathbf{w}[i-1]$ gives a measure of the improvement in the objective value if the corresponding bound were to be relaxed so that x_i could take different values.

A value of $\mathbf{w}[i-1]$ equal to the special value -999.0 is indicative of the matrix A not having full rank. It is only likely to occur when $\mathbf{itype} = \text{Nag_NotRegularized}$. However a matrix may have less than full rank without $\mathbf{w}[i-1]$ being set to -999.0. If $\mathbf{itype} = \text{Nag_NotRegularized}$ then the values contained in \mathbf{w} (other than those set to -999.0) may be unreliable; the corresponding values in \mathbf{indx} may likewise be unreliable. If you have any doubts set $\mathbf{itype} = \text{Nag_Regularized}$. Otherwise the values of $\mathbf{w}[i-1]$ have the following meaning:

$$\mathbf{w}[i-1] = 0$$
 if x_i is unconstrained.

$$\mathbf{w}[i-1] < 0$$
 if x_i is constrained by its lower bound.

$$\mathbf{w}[i-1] > 0$$

if x_i is constrained by its upper bound.

$$\mathbf{w}[i-1]$$
 may be any value if $l_i=u_i.$

14: indx[n] – Integer Output

On exit: the contents of this array describe the components of the solution vector as follows:

indx
$$[i-1]$$
, for $i=1,2,\ldots$, nfree

These elements of the solution have not hit a constraint; i.e., $\mathbf{w}[i-1]=0$.

$$\mathbf{indx}[i-1]$$
, for $i = \mathbf{nfree} + 1, \dots, k$

$$\operatorname{indx}[i-1]$$
, for $i=k+1,\ldots,\mathbf{n}$
These elements of the solution are fixed by the bounds; i.e., $\operatorname{bl}[i-1] = \operatorname{bu}[i-1]$.

Here k is determined from **nfree** and the number of fixed components. (Often the latter will be 0, so k will be $\mathbf{n} - \mathbf{nfree}$.)

15: fail – NagError * Input/Output

The NAG error argument (see Section 2.7 in How to Use the NAG Library and its Documentation).

6 Error Indicators and Warnings

NE ALLOC FAIL

Dynamic memory allocation failed.

See Section 3.2.1.2 in How to Use the NAG Library and its Documentation for further information.

NE BAD PARAM

On entry, argument $\langle value \rangle$ had an illegal value.

NE_CONVERGENCE

The function failed to converge in $3 \times n$ iterations. This is not expected. Please contact NAG.

NE_INT

```
On entry, \mathbf{m} = \langle value \rangle.
Constraint: \mathbf{m} \geq 0.
```

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```
On entry, \mathbf{n} = \langle value \rangle.
Constraint: \mathbf{n} > 0.
```

NE_INT_2

```
On entry, \mathbf{m} = \langle value \rangle and \mathbf{pda} = \langle value \rangle.
Constraint: \mathbf{pda} \geq \mathbf{m}.
```

NE INTERNAL ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

An unexpected error has been triggered by this function. Please contact NAG.

See Section 3.6.6 in How to Use the NAG Library and its Documentation for further information.

NE_NO_LICENCE

Your licence key may have expired or may not have been installed correctly. See Section 3.6.5 in How to Use the NAG Library and its Documentation for further information.

NE REAL 2

```
On entry, when i = \langle value \rangle, \mathbf{bl}[i-1] = \langle value \rangle and \mathbf{bu}[i-1] = \langle value \rangle. Constraint: \mathbf{bl}[i-1] \leq \mathbf{bu}[i-1].
```

7 Accuracy

Orthogonal rotations are used.

8 Parallelism and Performance

nag_opt_bnd_lin_lsq (e04pcc) makes calls to BLAS and/or LAPACK routines, which may be threaded within the vendor library used by this implementation. Consult the documentation for the vendor library for further information.

Please consult the x06 Chapter Introduction for information on how to control and interrogate the OpenMP environment used within this function. Please also consult the Users' Notefor your implementation for any additional implementation-specific information.

9 Further Comments

If either \mathbf{m} or \mathbf{n} is zero on entry then nag_opt_bnd_lin_lsq (e04pcc) sets $\mathbf{fail.code} = \text{NE_NOERROR}$ and simply returns without setting any other output arguments.

10 Example

The example minimizes $||Ax - b||_2$ where

$$A = \begin{pmatrix} 0.05 & 0.05 & 0.25 & -0.25 \\ 0.25 & 0.25 & 0.05 & -0.05 \\ 0.35 & 0.35 & 1.75 & -1.75 \\ 1.75 & 1.75 & 0.35 & -0.35 \\ 0.30 & -0.30 & 0.30 & 0.30 \\ 0.40 & -0.40 & 0.40 & 0.40 \end{pmatrix}$$

and

$$b = (1.0 \quad 2.0 \quad 3.0 \quad 4.0 \quad 5.0 \quad 6.0)^{\mathrm{T}}$$

subject to $1 \le x \le 5$.

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10.1 Program Text

```
/* nag_opt_bnd_lin_lsq (e04pcc) Example Program.
* NAGPRODCODE Version.
\star Copyright 2016 Numerical Algorithms Group.
* Mark 26, 2016.
#include <nag.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <nage04.h>
\#define A(I,J) a[(J)*pda + I]
int main(void)
 Integer exit_status = 0;
 double tol = 0.0;
 Nag_RegularizedType itype = Nag_NotRegularized;
 double rnorm;
 Integer i, j, m, n, nfree, pda;
 double *a = 0, *b = 0, *b1 = 0, *bu = 0, *w = 0, *x = 0;
 Integer *indx = 0;
 NagError fail;
 INIT_FAIL(fail);
 printf("nag_opt_bnd_lin_lsq (e04pcc) Example Program Results\n\n");
#ifdef _WIN32
 scanf_s("%*[^\n] "); /* Skip heading in data file */
#else
 scanf("%*[^\n] "); /* Skip heading in data file */
#endif
#ifdef _WIN32
 scanf_s("%" NAG_IFMT "%" NAG_IFMT "%*[^\n]", &m, &n);
 scanf("%" NAG_IFMT "%" NAG_IFMT "%*[^\n]", &m, &n);
#endif
 if (m < 0 | | n < 0) {
   printf("Invalid m or n.\n");
    exit_status = 1;
    goto END;
 }
 pda = m;
 if (!(a = NAG_ALLOC(pda * n, double)) ||
      !(b = NAG_ALLOC(m, double)) ||
      !(w = NAG_ALLOC(n, double)) ||
      !(bl = NAG_ALLOC(n, double)) ||
!(bu = NAG_ALLOC(n, double)) ||
      !(x = NAG_ALLOC(n, double)) || !(indx = NAG_ALLOC(n, Integer)))
   printf("Allocation failure\n");
    exit_status = -1;
    goto END;
 }
  /* Read the matrix A */
 for (i = 0; i < m; i++)
    for (j = 0; j < n; j++)
#ifdef _WIN32
      scanf_s("%lf", &A(i, j));
#else
```

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```
scanf("%lf", &A(i, j));
#endif
#ifdef _WIN32
 scanf_s("%*[^\n] "); /* Remove remainder of line */
 scanf("%*[^\n] "); /* Remove remainder of line */
#endif
  /* Read the right-hand side vector b */
 for (j = 0; j < m; j++)
#ifdef _WIN32
   scanf_s("%lf", &b[j]);
#else
   scanf("%lf", &b[j]);
#endif
#ifdef _WIN32
 scanf_s("%*[^\n] ");
#else
 scanf("%*[^\n] ");
#endif
 /* Read the lower bounds vector bl */
 for (i = 0; i < n; i++)
#ifdef _WIN32
   scanf_s("%lf", &bl[i]);
    scanf("%lf", &bl[i]);
#endif
#ifdef WIN32
 scanf_s("%*[^\n] ");
#else
 scanf("%*[^\n] ");
#endif
  /* Read the upper bounds vector bu */
 for (i = 0; i < n; i++)
#ifdef _WIN32
   scanf_s("%lf", &bu[i]);
    scanf("%lf", &bu[i]);
#endif
#ifdef _WIN32
 scanf_s("%*[^\n] ");
#else
 scanf("%*[^\n] ");
#endif
  /* nag_opt_bnd_lin_lsq (e04pcc). Computes the least squares solution
     to a set of linear equations subject to fixed upper and lower
     bounds on the variables */
 nag_opt_bnd_lin_lsq(itype, m, n, a, pda, b, bl, bu, tol, x, &rnorm, &nfree,
                      w, indx, &fail);
 if (fail.code != NE_NOERROR) {
   \label{lin_lsq} printf("Error from nag_opt_bnd_lin_lsq (e04pcc).\n%s\n", fail.message);
    exit_status = 2;
   goto END;
 printf("Solution vector\n");
 for (i = 0; i < n; i++)
   printf("%9.4f", x[i]);
 printf("\n\n");
 printf("Dual Solution\n");
 for (i = 0; i < n; i++)
   printf("%9.4f", w[i]);
 printf("\n\n");
```

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```
printf("Residual %9.4f\n", rnorm);

END:
   NAG_FREE(a);
   NAG_FREE(b);
   NAG_FREE(bl);
   NAG_FREE(bu);
   NAG_FREE(w);
   NAG_FREE(x);
   NAG_FREE(indx);

return exit_status;
}
```

10.2 Program Data

```
nag_opt_bnd_lin_lsq (e04pcc) Example Program Data
 6 4
 0.05
     0.05 0.25 -0.25
          0.05 -0.05
 0.25
     0.25
 0.35 0.35 1.75 -1.75
 1.75 1.75 0.35 -0.35
 1.0
      1.0
         1.0 1.0
                            : Lower bounds
      5.0
         5.0
              5.0
 5.0
                             : Upper bounds
```

10.3 Program Results

```
nag_opt_bnd_lin_lsq (e04pcc) Example Program Results
Solution vector
    1.8133    1.0000    5.0000    4.3467

Dual Solution
    0.0000    -2.7200    2.7200    0.0000

Residual    3.4246
```

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