

# NAG Library Function Document

## nag\_dsymm (f16ycc)

### 1 Purpose

nag\_dsymm (f16ycc) performs matrix-matrix multiplication for a real symmetric matrix.

### 2 Specification

```
#include <nag.h>
#include <nagf16.h>

void nag_dsymm (Nag_OrderType order, Nag_SideType side, Nag_UploType uplo,
               Integer m, Integer n, double alpha, const double a[], Integer pda,
               const double b[], Integer pdb, double beta, double c[], Integer pdc,
               NagError *fail)
```

### 3 Description

nag\_dsymm (f16ycc) performs one of the matrix-matrix operations

$$C \leftarrow \alpha AB + \beta C \quad \text{or} \quad C \leftarrow \alpha BA + \beta C,$$

where  $A$  is a real symmetric matrix,  $B$  and  $C$  are  $m$  by  $n$  real matrices, and  $\alpha$  and  $\beta$  are real scalars.

### 4 References

Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001) *Basic Linear Algebra Subprograms Technical (BLAST) Forum Standard* University of Tennessee, Knoxville, Tennessee <http://www.netlib.org/blas/blast-forum/blas-report.pdf>

### 5 Arguments

- 1: **order** – Nag\_OrderType *Input*  
*On entry:* the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order** = Nag\_RowMajor. See Section 3.2.1.3 in the Essential Introduction for a more detailed explanation of the use of this argument.  
*Constraint:* **order** = Nag\_RowMajor or Nag\_ColMajor.
- 2: **side** – Nag\_SideType *Input*  
*On entry:* specifies whether  $B$  is operated on from the left or the right.  
**side** = Nag\_LeftSide  
 $B$  is pre-multiplied from the left.  
**side** = Nag\_RightSide  
 $B$  is post-multiplied from the right.  
*Constraint:* **side** = Nag\_LeftSide or Nag\_RightSide.
- 3: **uplo** – Nag\_UploType *Input*  
*On entry:* specifies whether the upper or lower triangular part of  $A$  is stored.  
**uplo** = Nag\_Upper  
The upper triangular part of  $A$  is stored.

**uplo** = Nag\_Lower

The lower triangular part of  $A$  is stored.

*Constraint:* **uplo** = Nag\_Upper or Nag\_Lower.

4: **m** – Integer *Input*

*On entry:*  $m$ , the number of rows of the matrices  $B$  and  $C$ ; the order of  $A$  if **side** = Nag\_LeftSide.

*Constraint:* **m**  $\geq$  0.

5: **n** – Integer *Input*

*On entry:*  $n$ , the number of columns of the matrices  $B$  and  $C$ ; the order of  $A$  if **side** = Nag\_RightSide.

*Constraint:* **n**  $\geq$  0.

6: **alpha** – double *Input*

*On entry:* the scalar  $\alpha$ .

7: **a**[*dim*] – const double *Input*

**Note:** the dimension, *dim*, of the array **a** must be at least

$\max(1, \mathbf{pda} \times \mathbf{m})$  when **side** = Nag\_LeftSide;

$\max(1, \mathbf{pda} \times \mathbf{n})$  when **side** = Nag\_RightSide.

*On entry:* the symmetric matrix  $A$ ;  $A$  is  $m$  by  $m$  if **side** = Nag\_LeftSide, or  $n$  by  $n$  if **side** = Nag\_RightSide.

If **order** = Nag\_ColMajor,  $A_{ij}$  is stored in **a**[( $j - 1$ )  $\times$  **pda** +  $i - 1$ ].

If **order** = Nag\_RowMajor,  $A_{ij}$  is stored in **a**[( $i - 1$ )  $\times$  **pda** +  $j - 1$ ].

If **uplo** = Nag\_Upper, the upper triangular part of  $A$  must be stored and the elements of the array below the diagonal are not referenced.

If **uplo** = Nag\_Lower, the lower triangular part of  $A$  must be stored and the elements of the array above the diagonal are not referenced.

8: **pda** – Integer *Input*

*On entry:* the stride separating row or column elements (depending on the value of **order**) of the matrix  $A$  in the array **a**.

*Constraints:*

if **side** = Nag\_LeftSide, **pda**  $\geq$   $\max(1, \mathbf{m})$ ;

if **side** = Nag\_RightSide, **pda**  $\geq$   $\max(1, \mathbf{n})$ .

9: **b**[*dim*] – const double *Input*

**Note:** the dimension, *dim*, of the array **b** must be at least

$\max(1, \mathbf{pda} \times \mathbf{n})$  when **order** = Nag\_ColMajor;

$\max(1, \mathbf{m} \times \mathbf{pda})$  when **order** = Nag\_RowMajor.

If **order** = Nag\_ColMajor,  $B_{ij}$  is stored in **b**[( $j - 1$ )  $\times$  **pda** +  $i - 1$ ].

If **order** = Nag\_RowMajor,  $B_{ij}$  is stored in **b**[( $i - 1$ )  $\times$  **pda** +  $j - 1$ ].

*On entry:* the  $m$  by  $n$  matrix  $B$ .

10: **pda** – Integer *Input*

*On entry:* the stride separating row or column elements (depending on the value of **order**) in the array **b**.

*Constraints:*

if **order** = Nag\_ColMajor, **pdb**  $\geq$   $\max(1, \mathbf{m})$ ;  
 if **order** = Nag\_RowMajor, **pdb**  $\geq$   $\max(1, \mathbf{n})$ .

11: **beta** – double

*Input*

*On entry:* the scalar  $\beta$ .

12: **c**[*dim*] – double

*Input/Output*

**Note:** the dimension, *dim*, of the array **c** must be at least

$\max(1, \mathbf{pdc} \times \mathbf{n})$  when **order** = Nag\_ColMajor;  
 $\max(1, \mathbf{m} \times \mathbf{pdc})$  when **order** = Nag\_RowMajor.

If **order** = Nag\_ColMajor,  $C_{ij}$  is stored in **c**[(*j* – 1)  $\times$  **pdc** + *i* – 1].

If **order** = Nag\_RowMajor,  $C_{ij}$  is stored in **c**[(*i* – 1)  $\times$  **pdc** + *j* – 1].

*On entry:* the *m* by *n* matrix *C*.

If **beta** = 0, **c** need not be set.

*On exit:* the updated matrix *C*.

13: **pdc** – Integer

*Input*

*On entry:* the stride separating row or column elements (depending on the value of **order**) in the array **c**.

*Constraints:*

if **order** = Nag\_ColMajor, **pdc**  $\geq$   $\max(1, \mathbf{m})$ ;  
 if **order** = Nag\_RowMajor, **pdc**  $\geq$   $\max(1, \mathbf{n})$ .

14: **fail** – NagError \*

*Input/Output*

The NAG error argument (see Section 3.6 in the Essential Introduction).

## 6 Error Indicators and Warnings

### NE\_ALLOC\_FAIL

Dynamic memory allocation failed.

See Section 3.2.1.2 in the Essential Introduction for further information.

### NE\_BAD\_PARAM

*On entry,* argument  $\langle value \rangle$  had an illegal value.

### NE\_ENUM\_INT\_2

*On entry,* **side** =  $\langle value \rangle$ , **m** =  $\langle value \rangle$ , **pda** =  $\langle value \rangle$ .

Constraint: if **side** = Nag\_LeftSide, **pda**  $\geq$   $\max(1, \mathbf{m})$ .

*On entry,* **side** =  $\langle value \rangle$ , **n** =  $\langle value \rangle$ , **pda** =  $\langle value \rangle$ .

Constraint: if **side** = Nag\_RightSide, **pda**  $\geq$   $\max(1, \mathbf{n})$ .

### NE\_INT

*On entry,* **m** =  $\langle value \rangle$ .

Constraint: **m**  $\geq$  0.

*On entry,* **n** =  $\langle value \rangle$ .

Constraint: **n**  $\geq$  0.

**NE\_INT\_2**

On entry, **pdb** =  $\langle value \rangle$ , **m** =  $\langle value \rangle$ .  
 Constraint: **pdb**  $\geq$  max(1, **m**).

On entry, **pdb** =  $\langle value \rangle$  and **n** =  $\langle value \rangle$ .  
 Constraint: **pdb**  $\geq$  max(1, **n**).

On entry, **pdc** =  $\langle value \rangle$ , **m** =  $\langle value \rangle$ .  
 Constraint: **pdc**  $\geq$  max(1, **m**).

On entry, **pdc** =  $\langle value \rangle$  and **n** =  $\langle value \rangle$ .  
 Constraint: **pdc**  $\geq$  max(1, **n**).

**NE\_INTERNAL\_ERROR**

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

An unexpected error has been triggered by this function. Please contact NAG.  
 See Section 3.6.6 in the Essential Introduction for further information.

**NE\_NO\_LICENCE**

Your licence key may have expired or may not have been installed correctly.  
 See Section 3.6.5 in the Essential Introduction for further information.

**7 Accuracy**

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001)).

**8 Parallelism and Performance**

Not applicable.

**9 Further Comments**

None.

**10 Example**

This example computes the matrix-matrix product

$$C = \alpha AB + \beta C$$

where

$$A = \begin{pmatrix} 1.0 & 2.0 & 3.0 \\ 2.0 & 3.0 & 4.0 \\ 3.0 & 4.0 & 1.0 \end{pmatrix},$$

$$B = \begin{pmatrix} 1.0 & 2.0 \\ -2.0 & 1.0 \\ 3.0 & -1.0 \end{pmatrix},$$

$$C = \begin{pmatrix} -2.0 & 1.0 \\ 1.0 & 3.0 \\ 2.0 & -1.0 \end{pmatrix},$$

$$\alpha = 1.5 \quad \text{and} \quad \beta = 1.0.$$

## 10.1 Program Text

```

/* nag_dsymm (f16ycc) Example Program.
 *
 * Copyright 2014 Numerical Algorithms Group.
 *
 * Mark 8, 2005.
 */

#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagf16.h>
#include <nagx04.h>

int main(void)
{
    /* Scalars */
    double      alpha, beta;
    Integer     exit_status, i, j, m, n, pda, pdb, pdc;

    /* Arrays */
    double      *a = 0, *b = 0, *c = 0;
    char        nag_enum_arg[40];

    /* Nag Types */
    NagError    fail;
    Nag_OrderType order;
    Nag_SideType side;
    Nag_UploType uplo;

#ifdef NAG_COLUMN_MAJOR
#define A(I, J) a[(J-1)*pda + I - 1]
#define B(I, J) b[(J-1)*pdb + I - 1]
#define C(I, J) c[(J-1)*pdc + I - 1]
    order = Nag_ColMajor;
#else
#define A(I, J) a[(I-1)*pda + J - 1]
#define B(I, J) b[(I-1)*pdb + J - 1]
#define C(I, J) c[(I-1)*pdc + J - 1]
    order = Nag_RowMajor;
#endif

    exit_status = 0;
    INIT_FAIL(fail);

    printf("nag_dsymm (f16ycc) Example Program Results\n\n");

    /* Skip heading in data file */
#ifdef _WIN32
    scanf_s("%*[\n] ");
#else
    scanf("%*[\n] ");
#endif

    /* Read the problem dimensions */
#ifdef _WIN32
    scanf_s("%"NAG_IFMT%"NAG_IFMT"%*[\n] ",
            &m, &n);
#else
    scanf("%"NAG_IFMT%"NAG_IFMT"%*[\n] ",
            &m, &n);
#endif
}

```

```

    /* Read the side parameter */
#ifdef _WIN32
    scanf_s("%39s%[\n] ", nag_enum_arg, _countof(nag_enum_arg));
#else
    scanf("%39s%[\n] ", nag_enum_arg);
#endif
    /* nag_enum_name_to_value (x04nac).
     * Converts NAG enum member name to value
     */
    side = (Nag_SideType) nag_enum_name_to_value(nag_enum_arg);
    /* Read uplo */
#ifdef _WIN32
    scanf_s("%39s%[\n] ", nag_enum_arg, _countof(nag_enum_arg));
#else
    scanf("%39s%[\n] ", nag_enum_arg);
#endif
    /* nag_enum_name_to_value (x04nac).
     * Converts NAG enum member name to value
     */
    uplo = (Nag_UploType) nag_enum_name_to_value(nag_enum_arg);
    /* Read scalar parameters */
#ifdef _WIN32
    scanf_s("%lf%lf%[\n] ", &alpha, &beta);
#else
    scanf("%lf%lf%[\n] ", &alpha, &beta);
#endif

    if (side == Nag_LeftSide)
        pda = m;
    else
        pda = n;
#ifdef NAG_COLUMN_MAJOR
    pdb = m;
    pdc = m;
#else
    pdb = n;
    pdc = n;
#endif

    if (m > 0 && n > 0)
    {
        /* Allocate memory */
        if (side == Nag_LeftSide)
        {
            if (!(a = NAG_ALLOC(m*m, double)))
            {
                printf("Allocation failure\n");
                exit_status = -1;
                goto END;
            }
        }
        else
        {
            if (!(a = NAG_ALLOC(n*n, double)))
            {
                printf("Allocation failure\n");
                exit_status = -1;
                goto END;
            }
        }
        if (!(b = NAG_ALLOC(m*n, double)) ||
            !(c = NAG_ALLOC(m*n, double)))
        {
            printf("Allocation failure\n");
            exit_status = -1;
            goto END;
        }
    }
    else
    {
        printf("Invalid m or n\n");
    }

```

```

        exit_status = 1;
        return exit_status;
    }

    /* Input matrix A */
    if (uplo == Nag_Upper)
    {
        for (i = 1; i <= pda; ++i)
        {
            for (j = i; j <= pda; ++j)
#ifdef _WIN32
                scanf_s("%lf", &A(i, j));
#else
                scanf("%lf", &A(i, j));
#endif
#ifdef _WIN32
                scanf_s("%*[\n] ");
#else
                scanf("%*[\n] ");
#endif
        }
    }
    else
    {
        for (i = 1; i <= pda; ++i)
        {
            for (j = 1; j <= i; ++j)
#ifdef _WIN32
                scanf_s("%lf", &A(i, j));
#else
                scanf("%lf", &A(i, j));
#endif
#ifdef _WIN32
                scanf_s("%*[\n] ");
#else
                scanf("%*[\n] ");
#endif
        }
    }
    /* Input matrix B */
    for (i = 1; i <= m; ++i)
    {
        for (j = 1; j <= n; ++j)
#ifdef _WIN32
            scanf_s("%lf", &B(i, j));
#else
            scanf("%lf", &B(i, j));
#endif
#ifdef _WIN32
            scanf_s("%*[\n] ");
#else
            scanf("%*[\n] ");
#endif
    }
    /* Input matrix C */
    for (i = 1; i <= m; ++i)
    {
        for (j = 1; j <= n; ++j)
#ifdef _WIN32
            scanf_s("%lf", &C(i, j));
#else
            scanf("%lf", &C(i, j));
#endif
#ifdef _WIN32
            scanf_s("%*[\n] ");
#else
            scanf("%*[\n] ");
#endif
    }

    /* nag_dsymm (f16ycc).

```

```

    * Symmetric matrix-matrix multiply.
    *
    */
nag_dsymm(order, side, uplo, m, n, alpha, a, pda,
          b, pdb, beta, c, pdc, &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_dsymm.\n%s\n", fail.message);
    exit_status = 1;
    goto END;
}

/* Print result */
/* nag_gen_real_mat_print (x04cac).
 * Print real general matrix (easy-to-use)
 */
fflush(stdout);
nag_gen_real_mat_print(order, Nag_GeneralMatrix, Nag_NonUnitDiag,
                      m, n, c, pdc, "Matrix Matrix Product",
                      0, &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_gen_real_mat_print (x04cac).\n%s\n",
          fail.message);
    exit_status = 1;
    goto END;
}

END:
NAG_FREE(a);
NAG_FREE(b);
NAG_FREE(c);

return exit_status;
}

```

## 10.2 Program Data

```

nag_dsymm (f16ycc) Example Program Data
 3 2                :Values of m, n
Nag_LeftSide       : side
Nag_Lower          : uplo
1.5 1.0            : alpha, beta
1.0
2.0 3.0
3.0 4.0 1.0        :End of matrix A
1.0 2.0
-2.0 1.0
3.0 -1.0           :End of matrix B
-2.0 1.0
1.0 3.0
2.0 -1.0          :End of matrix C

```

## 10.3 Program Results

```

nag_dsymm (f16ycc) Example Program Results

```

```

Matrix Matrix Product
      1      2
1      7.0000      2.5000
2     13.0000      7.5000
3     -1.0000     12.5000

```

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