

# NAG Library Function Document

## nag\_zgemv (f16sac)

### 1 Purpose

nag\_zgemv (f16sac) performs matrix-vector multiplication for a complex general matrix.

### 2 Specification

```
#include <nag.h>
#include <nagf16.h>
```

```
void nag_zgemv (Nag_OrderType order, Nag_TransType trans, Integer m,
               Integer n, Complex alpha, const Complex a[], Integer pda,
               const Complex x[], Integer incx, Complex beta, Complex y[],
               Integer incy, NagError *fail)
```

### 3 Description

nag\_zgemv (f16sac) performs one of the matrix-vector operations

$$y \leftarrow \alpha Ax + \beta y, \quad y \leftarrow \alpha A^T x + \beta y \quad \text{or} \quad y \leftarrow \alpha A^H x + \beta y$$

where  $A$  is an  $m$  by  $n$  complex matrix,  $x$  and  $y$  are complex vectors, and  $\alpha$  and  $\beta$  are complex scalars.

If  $m = 0$  or  $n = 0$ , no operation is performed.

### 4 References

Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001) *Basic Linear Algebra Subprograms Technical (BLAST) Forum Standard* University of Tennessee, Knoxville, Tennessee <http://www.netlib.org/blas/blast-forum/blas-report.pdf>

### 5 Arguments

1: **order** – Nag\_OrderType *Input*

*On entry:* the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order** = Nag\_RowMajor. See Section 3.2.1.3 in the Essential Introduction for a more detailed explanation of the use of this argument.

*Constraint:* **order** = Nag\_RowMajor or Nag\_ColMajor.

2: **trans** – Nag\_TransType *Input*

*On entry:* specifies the operation to be performed.

**trans** = Nag\_NoTrans  
 $y \leftarrow \alpha Ax + \beta y.$

**trans** = Nag\_Trans  
 $y \leftarrow \alpha A^T x + \beta y.$

**trans** = Nag\_ConjTrans  
 $y \leftarrow \alpha A^H x + \beta y.$

*Constraint:* **trans** = Nag\_NoTrans, Nag\_Trans or Nag\_ConjTrans.

- 3: **m** – Integer *Input*  
*On entry:*  $m$ , the number of rows of the matrix  $A$ .  
*Constraint:*  $\mathbf{m} \geq 0$ .
- 4: **n** – Integer *Input*  
*On entry:*  $n$ , the number of columns of the matrix  $A$ .  
*Constraint:*  $\mathbf{n} \geq 0$ .
- 5: **alpha** – Complex *Input*  
*On entry:* the scalar  $\alpha$ .
- 6: **a**[*dim*] – const Complex *Input*  
**Note:** the dimension, *dim*, of the array **a** must be at least  
 $\max(1, \mathbf{pda} \times \mathbf{n})$  when **order** = Nag\_ColMajor;  
 $\max(1, \mathbf{m} \times \mathbf{pda})$  when **order** = Nag\_RowMajor.  
If **order** = Nag\_ColMajor,  $A_{ij}$  is stored in  $\mathbf{a}[(j-1) \times \mathbf{pda} + i - 1]$ .  
If **order** = Nag\_RowMajor,  $A_{ij}$  is stored in  $\mathbf{a}[(i-1) \times \mathbf{pda} + j - 1]$ .  
*On entry:* the  $m$  by  $n$  matrix  $A$ .
- 7: **pda** – Integer *Input*  
*On entry:* the stride separating row or column elements (depending on the value of **order**) in the array **a**.  
*Constraints:*  
if **order** = Nag\_ColMajor,  $\mathbf{pda} \geq \max(1, \mathbf{m})$ ;  
if **order** = Nag\_RowMajor,  $\mathbf{pda} \geq \mathbf{n}$ .
- 8: **x**[*dim*] – const Complex *Input*  
**Note:** the dimension, *dim*, of the array **x** must be at least  
 $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incx}|)$  when **trans** = Nag\_NoTrans;  
 $\max(1, 1 + (\mathbf{m} - 1)|\mathbf{incx}|)$  when **trans** = Nag\_Trans or Nag\_ConjTrans.  
*On entry:* the vector  $x$ .
- 9: **incx** – Integer *Input*  
*On entry:* the increment in the subscripts of **x** between successive elements of  $x$ .  
*Constraint:*  $\mathbf{incx} \neq 0$ .
- 10: **beta** – Complex *Input*  
*On entry:* the scalar  $\beta$ .
- 11: **y**[*dim*] – Complex *Input/Output*  
**Note:** the dimension, *dim*, of the array **y** must be at least  
 $\max(1, 1 + (\mathbf{m} - 1)|\mathbf{incy}|)$  when **trans** = Nag\_NoTrans;  
 $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incy}|)$  when **trans** = Nag\_Trans or Nag\_ConjTrans.  
*On entry:* the vector  $y$ .  
If **beta** = 0, **y** need not be set.  
*On exit:* the updated vector  $y$ .

- 12: **incy** – Integer *Input*  
*On entry:* the increment in the subscripts of **y** between successive elements of *y*.  
*Constraint:* **incy**  $\neq$  0.
- 13: **fail** – NagError \* *Input/Output*  
The NAG error argument (see Section 3.6 in the Essential Introduction).

## 6 Error Indicators and Warnings

### NE\_ALLOC\_FAIL

Dynamic memory allocation failed.  
See Section 3.2.1.2 in the Essential Introduction for further information.

### NE\_BAD\_PARAM

On entry, argument  $\langle value \rangle$  had an illegal value.

### NE\_INT

On entry, **incx** =  $\langle value \rangle$ .  
Constraint: **incx**  $\neq$  0.

On entry, **incy** =  $\langle value \rangle$ .  
Constraint: **incy**  $\neq$  0.

On entry, **m** =  $\langle value \rangle$ .  
Constraint: **m**  $\geq$  0.

On entry, **n** =  $\langle value \rangle$ .  
Constraint: **n**  $\geq$  0.

### NE\_INT\_2

On entry, **pda** =  $\langle value \rangle$ , **m** =  $\langle value \rangle$ .  
Constraint: **pda**  $\geq$   $\max(1, \mathbf{m})$ .

On entry, **pda** =  $\langle value \rangle$  and **n** =  $\langle value \rangle$ .  
Constraint: **pda**  $\geq$  **n**.

### NE\_INTERNAL\_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

An unexpected error has been triggered by this function. Please contact NAG.  
See Section 3.6.6 in the Essential Introduction for further information.

### NE\_NO\_LICENCE

Your licence key may have expired or may not have been installed correctly.  
See Section 3.6.5 in the Essential Introduction for further information.

## 7 Accuracy

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of Basic Linear Algebra Subprograms Technical (BLAST) Forum (2001)).

## 8 Parallelism and Performance

Not applicable.

## 9 Further Comments

None.

## 10 Example

This example computes the matrix-vector product

$$y = \alpha Ax + \beta y$$

where

$$A = \begin{pmatrix} 1.0 + 1.0i & 1.0 + 2.0i \\ 2.0 + 1.0i & 2.0 + 2.0i \\ 3.0 + 1.0i & 3.0 + 2.0i \end{pmatrix},$$

$$x = \begin{pmatrix} 1.0 - 1.0i \\ 2.0 - 2.0i \end{pmatrix},$$

$$y = \begin{pmatrix} -3.5 - 0.5i \\ -4.5 + 1.5i \\ -5.5 + 3.5i \end{pmatrix},$$

$$\alpha = 1.0 + 0.0i \quad \text{and} \quad \beta = 2.0 + 0.0i.$$

### 10.1 Program Text

```

/* nag_zgemv (f16sac) Example Program.
 *
 * Copyright 2014 Numerical Algorithms Group.
 *
 * Mark 8, 2005.
 */

#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagf16.h>

int main(void)
{
    /* Scalars */
    Complex    alpha, beta;
    Integer    exit_status, i, incx, incy, j, m, n, pda, xlen, ylen;

    /* Arrays */
    Complex    *a = 0, *x = 0, *y = 0;
    char       nag_enum_arg[40];

    /* Nag Types */
    NagError   fail;
    Nag_OrderType order;
    Nag_TransType trans;

#ifdef NAG_COLUMN_MAJOR
#define A(I, J) a[(J-1)*pda + I - 1]
    order = Nag_ColMajor;
#else
#define A(I, J) a[(I-1)*pda + J - 1]
    order = Nag_RowMajor;
#endif
#endif

```

```

    exit_status = 0;
    INIT_FAIL(fail);

    printf("nag_zgemv (f16sac) Example Program Results\n\n");

    /* Skip heading in data file */
#ifdef _WIN32
    scanf_s("%*[\n] ");
#else
    scanf("%*[\n] ");
#endif

    /* Read the problem dimensions */
#ifdef _WIN32
    scanf_s("%"NAG_IFMT%"NAG_IFMT"%*[\n] ", &m, &n);
#else
    scanf("%"NAG_IFMT%"NAG_IFMT"%*[\n] ", &m, &n);
#endif

    /* Read the transpose parameter */
#ifdef _WIN32
    scanf_s("%39s%*[\n] ", nag_enum_arg, _countof(nag_enum_arg));
#else
    scanf("%39s%*[\n] ", nag_enum_arg);
#endif
    /* nag_enum_name_to_value (x04nac).
     * Converts NAG enum member name to value
     */
    trans = (Nag_TransType) nag_enum_name_to_value(nag_enum_arg);
    /* Read scalar parameters */
#ifdef _WIN32
    scanf_s(" ( %lf , %lf ) ( %lf , %lf )%*[\n] ",
            &alpha.re, &alpha.im, &beta.re, &beta.im);
#else
    scanf(" ( %lf , %lf ) ( %lf , %lf )%*[\n] ",
            &alpha.re, &alpha.im, &beta.re, &beta.im);
#endif
    /* Read increment parameters */
#ifdef _WIN32
    scanf_s("%"NAG_IFMT%"NAG_IFMT"%*[\n] ", &incx, &incy);
#else
    scanf("%"NAG_IFMT%"NAG_IFMT"%*[\n] ", &incx, &incy);
#endif

#ifdef NAG_COLUMN_MAJOR
    pda = m;
#else
    pda = n;
#endif

    if (trans == Nag_NoTrans)
    {
        xlen = MAX(1, 1 + (n - 1)*ABS(incx));
        ylen = MAX(1, 1 + (m - 1)*ABS(incy));
    }
    else
    {
        xlen = MAX(1, 1 + (m - 1)*ABS(incx));
        ylen = MAX(1, 1 + (n - 1)*ABS(incy));
    }

    if (m > 0 && n > 0)
    {
        /* Allocate memory */
        if (!(a = NAG_ALLOC(m*n, Complex)) ||
            !(x = NAG_ALLOC(xlen, Complex)) ||
            !(y = NAG_ALLOC(ylen, Complex)))
        {
            printf("Allocation failure\n");
            exit_status = -1;
        }
    }

```

```

        goto END;
    }
}
else
{
    printf("Invalid m or n\n");
    exit_status = 1;
    return exit_status;
}

/* Input matrix A and vectors x and y */

for (i = 1; i <= m; ++i)
{
    for (j = 1; j <= n; ++j)
#ifdef _WIN32
        scanf_s(" ( %lf , %lf )", &A(i, j).re, &A(i, j).im);
#else
        scanf(" ( %lf , %lf )", &A(i, j).re, &A(i, j).im);
#endif
#ifdef _WIN32
        scanf_s("%*[\n] ");
#else
        scanf("%*[\n] ");
#endif
    }
    for (i = 1; i <= xlen; ++i)
#ifdef _WIN32
        scanf_s(" ( %lf , %lf )%*[\n] ", &x[i - 1].re, &x[i - 1].im);
#else
        scanf(" ( %lf , %lf )%*[\n] ", &x[i - 1].re, &x[i - 1].im);
#endif
    for (i = 1; i <= ylen; ++i)
#ifdef _WIN32
        scanf_s(" ( %lf , %lf )%*[\n] ", &y[i - 1].re, &y[i - 1].im);
#else
        scanf(" ( %lf , %lf )%*[\n] ", &y[i - 1].re, &y[i - 1].im);
#endif
}

/* nag_zgemv (f16sac).
 * Complex valued matrix-vector multiply.
 */
nag_zgemv(order, trans, m, n, alpha, a, pda, x, incx,
          beta, y, incy, &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_zgemv.\n%s\n", fail.message);
    exit_status = 1;
    goto END;
}

/* Print output vector y */
printf("%s\n", " y");
for (i = 1; i <= ylen; ++i)
{
    printf("(%11f,%11f)\n", y[i-1].re, y[i-1].im);
}

END:
NAG_FREE(a);
NAG_FREE(x);
NAG_FREE(y);

return exit_status;
}

```

## 10.2 Program Data

```
nag_zgemv (f16sac) Example Program Data
  3 2          : m, n the dimensions of matrix A
  Nag_NoTrans : trans
  ( 1.0, 0.0) ( 2.0, 0.0) : alpha, beta
  1 1          : incx, incy
  ( 1.0, 1.0) ( 1.0, 2.0)
  ( 2.0, 1.0) ( 2.0, 2.0)
  ( 3.0, 1.0) ( 3.0, 2.0) : the end of matrix A
  ( 1.0,-1.0)
  ( 2.0,-2.0)          : the end of vector x
  (-3.5,-0.5)
  (-4.5, 1.5)
  (-5.5, 3.5)          : the end of vector y
```

## 10.3 Program Results

```
nag_zgemv (f16sac) Example Program Results

  y
  ( 1.000000, 1.000000)
  ( 2.000000, 2.000000)
  ( 3.000000, 3.000000)
```

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