

NAG Library Function Document

nag_1d_spline_interpolant (e01bac)

1 Purpose

nag_1d_spline_interpolant (e01bac) determines a cubic spline interpolant to a given set of data.

2 Specification

```
#include <nag.h>
#include <nage01.h>

void nag_1d_spline_interpolant (Integer m, const double x[],
                               const double y[], Nag_Spline *spline, Nag_Error *fail)
```

3 Description

nag_1d_spline_interpolant (e01bac) determines a cubic spline $s(x)$, defined in the range $x_1 \leq x \leq x_m$, which interpolates (passes exactly through) the set of data points (x_i, y_i) , for $i = 1, 2, \dots, m$, where $m \geq 4$ and $x_1 < x_2 < \dots < x_m$. Unlike some other spline interpolation algorithms, derivative end conditions are not imposed. The spline interpolant chosen has $m - 4$ interior knots $\lambda_5, \lambda_6, \dots, \lambda_m$, which are set to the values of x_3, x_4, \dots, x_{m-2} respectively. This spline is represented in its B-spline form (see Cox (1975)):

$$s(x) = \sum_{i=1}^m c_i N_i(x)$$

where $N_i(x)$ denotes the normalized B-spline of degree 3, defined upon the knots $\lambda_i, \lambda_{i+1}, \dots, \lambda_{i+4}$, and c_i denotes its coefficient, whose value is to be determined by the function.

The use of B-splines requires eight additional knots $\lambda_1, \lambda_2, \lambda_3, \lambda_4, \lambda_{m+1}, \lambda_{m+2}, \lambda_{m+3}$ and λ_{m+4} to be specified; the function sets the first four of these to x_1 and the last four to x_m .

The algorithm for determining the coefficients is as described in Cox (1975) except that *QR* factorization is used instead of *LU* decomposition. The implementation of the algorithm involves setting up appropriate information for the related function nag_1d_spline_fit_knots (e02bac) followed by a call of that function. (For further details of nag_1d_spline_fit_knots (e02bac), see the function document.)

Values of the spline interpolant, or of its derivatives or definite integral, can subsequently be computed as detailed in Section 9.

4 References

Cox M G (1975) An algorithm for spline interpolation *J. Inst. Math. Appl.* **15** 95–108

Cox M G (1977) A survey of numerical methods for data and function approximation *The State of the Art in Numerical Analysis* (ed D A H Jacobs) 627–668 Academic Press

5 Arguments

- 1: **m** – Integer *Input*
On entry: m , the number of data points.
Constraint: $m \geq 4$.

- 2: **x[m]** – const double *Input*
On entry: $\mathbf{x}[i-1]$ must be set to x_i , the i th data value of the independent variable x , for $i = 1, 2, \dots, m$.
Constraint: $\mathbf{x}[i] < \mathbf{x}[i+1]$, for $i = 0, 1, \dots, m-2$.
- 3: **y[m]** – const double *Input*
On entry: $\mathbf{y}[i-1]$ must be set to y_i , the i th data value of the dependent variable y , for $i = 1, 2, \dots, m$.
- 4: **spline** – Nag_Spline *
 Pointer to structure of type Nag_Spline with the following members:
- n** – Integer *Output*
On exit: the size of the storage internally allocated to **lamda**. This is set to $\mathbf{m} + 4$.
- lamda** – double * *Output*
On exit: the pointer to which storage of size **n** is internally allocated. **lamda**[$i-1$] contains the i th knot, for $i = 1, 2, \dots, m+4$.
- c** – double * *Output*
On exit: the pointer to which storage of size $\mathbf{n} - 4$ is internally allocated. **c**[$i-1$] contains the coefficient c_i of the B-spline $N_i(x)$, for $i = 1, 2, \dots, m$.
- Note that when the information contained in the pointers **lamda** and **c** is no longer of use, or before a new call to `nag_1d_spline_interpolant` (e01bac) with the same **spline**, you should free this storage using the NAG macro `NAG_FREE`. This storage will not have been allocated if this function returns with **fail.code** \neq NE_NOERROR.
- 5: **fail** – NagError * *Input/Output*
 The NAG error argument (see Section 3.6 in the Essential Introduction).

6 Error Indicators and Warnings

NE_ALLOC_FAIL

Dynamic memory allocation failed.

NE_INT_ARG_LT

On entry, $\mathbf{m} = \langle \text{value} \rangle$.
 Constraint: $\mathbf{m} \geq 4$.

NE_NOT_STRICTLY_INCREASING

The sequence **x** is not strictly increasing: $\mathbf{x}[\langle \text{value} \rangle] = \langle \text{value} \rangle$, $\mathbf{x}[\langle \text{value} \rangle] = \langle \text{value} \rangle$.

7 Accuracy

The rounding errors incurred are such that the computed spline is an exact interpolant for a slightly perturbed set of ordinates $y_i + \delta y_i$. The ratio of the root-mean-square value of the δy_i to that of the y_i is no greater than a small multiple of the relative *machine precision*.

8 Parallelism and Performance

Not applicable.

9 Further Comments

The time taken by `nag_1d_spline_interpolant` (e01bac) is approximately proportional to m .

All the x_i are used as knot positions except x_2 and x_{m-1} . This choice of knots (see Cox (1977)) means that $s(x)$ is composed of $m - 3$ cubic arcs as follows. If $m = 4$, there is just a single arc space spanning the whole interval x_1 to x_4 . If $m \geq 5$, the first and last arcs span the intervals x_1 to x_3 and x_{m-2} to x_m respectively. Additionally if $m \geq 6$, the i th arc, for $i = 2, 3, \dots, m - 4$, spans the interval x_{i+1} to x_{i+2} .

After the call

```
e01bac(m, x, y, &spline, &fail)
```

the following operations may be carried out on the interpolant $s(x)$.

The value of $s(x)$ at $x = \mathbf{xval}$ can be provided in the variable **sval** by calling the function

```
e02bbc(xval, &sval, &spline, &fail)
```

The values of $s(x)$ and its first three derivatives at $x = \mathbf{xval}$ can be provided in the array **sdif** of dimension 4, by the call

```
e02bcc(derivs, xval, sdif, &spline, &fail)
```

Here **derivs** must specify whether the left- or right-hand value of the third derivative is required (see `nag_1d_spline_deriv` (e02bcc) for details). The value of the integral of $s(x)$ over the range x_1 to x_m can be provided in the variable **sint** by

```
e02bdc(&spline, &sint, &fail)
```

10 Example

The following example program sets up data from 7 values of the exponential function in the interval 0 to 1. `nag_1d_spline_interpolant` (e01bac) is then called to compute a spline interpolant to these data.

The spline is evaluated by `nag_1d_spline_evaluate` (e02bbc), at the data points and at points halfway between each adjacent pair of data points, and the spline values and the values of e^x are printed out.

10.1 Program Text

```
/* nag_1d_spline_interpolant (e01bac) Example Program.
 *
 * Copyright 2014 Numerical Algorithms Group.
 *
 * Mark 2, 1991.
 *
 * Mark 6 revised, 2000.
 * Mark 8 revised, 2004.
 */

#include <nag.h>
#include <stdio.h>
#include <math.h>
#include <nag_stdlib.h>
#include <nage01.h>
#include <nage02.h>

#define MMAX 7

int main(void)
{
    Integer    exit_status = 0, i, j, m = MMAX;
    NagError   fail;
    Nag_Spline spline;
    double     fit, *x = 0, xarg, *y = 0;

    INIT_FAIL(fail);

    /* Initialise spline */
    spline.lamda = 0;
```

```

spline.c = 0;

printf(
    "nag_ld_spline_interpolant (e01bac) Example Program Results\n");

if (m >= 1)
{
    if (!(y = NAG_ALLOC(m, double)) ||
        !(x = NAG_ALLOC(m, double)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
}
else
{
    exit_status = 1;
    return exit_status;
}

x[0] = 0.0; x[1] = 0.2; x[2] = 0.4;
x[3] = 0.6; x[4] = 0.75; x[5] = 0.9; x[6] = 1.0;

for (i = 0; i < m; ++i)
    y[i] = exp(x[i]);
/* nag_ld_spline_interpolant (e01bac).
 * Interpolating function, cubic spline interpolant, one
 * variable
 */
nag_ld_spline_interpolant(m, x, y, &spline, &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_ld_spline_interpolant (e01bac).\n%s\n",
        fail.message);
    exit_status = 1;
    goto END;
}

printf("\nNumber of distinct knots = %"NAG_IFMT"\n\n", m-2);
printf("Distinct knots located at \n\n");
for (j = 3; j < m+1; j++)
    printf("%8.4f%s", spline.lamda[j], (j-3)%5 == 4 || j == m?"\n":" ");
printf("\n\n      J      B-spline coeff c\n\n");
for (j = 0; j < m; ++j)
    printf("      %"NAG_IFMT" %13.4f\n", j+1, spline.c[j]);
printf(
    "\n      J      Abscissa      Ordinate      Spline\n\n");
for (j = 0; j < m; ++j)
{
    /* nag_ld_spline_evaluate (e02bbc).
     * Evaluation of fitted cubic spline, function only
     */
    nag_ld_spline_evaluate(x[j], &fit, &spline, &fail);
    if (fail.code != NE_NOERROR)
    {
        printf("Error from nag_ld_spline_evaluate (e02bbc).\n%s\n",
            fail.message);
        exit_status = 1;
        goto END;
    }

    printf("      %"NAG_IFMT" %13.4f      %13.4f      %13.4f\n",
        j+1, x[j], y[j], fit);
    if (j < m-1)
    {
        xarg = (x[j] + x[j+1]) * 0.5;
        /* nag_ld_spline_evaluate (e02bbc), see above. */
        nag_ld_spline_evaluate(xarg, &fit, &spline, &fail);
        if (fail.code != NE_NOERROR)
        {

```

```

        printf(
            "Error from nag_ld_spline_evaluate (e02bbc).\n%s\n",
            fail.message);
        exit_status = 1;
        goto END;
    }
    printf("        %13.4f                %13.4f\n",
           xarg, fit);
}
}
/* Free memory allocated by nag_ld_spline_interpolant (e01bac) */
END:
NAG_FREE(y);
NAG_FREE(x);
NAG_FREE(spline.lamda);
NAG_FREE(spline.c);
return exit_status;
}

```

10.2 Program Data

None.

10.3 Program Results

nag_ld_spline_interpolant (e01bac) Example Program Results

Number of distinct knots = 5

Distinct knots located at

0.0000 0.4000 0.6000 0.7500 1.0000

J B-spline coeff c

1	1.0000
2	1.1336
3	1.3726
4	1.7827
5	2.1744
6	2.4918
7	2.7183

J	Abscissa	Ordinate	Spline
1	0.0000	1.0000	1.0000
	0.1000		1.1052
2	0.2000	1.2214	1.2214
	0.3000		1.3498
3	0.4000	1.4918	1.4918
	0.5000		1.6487
4	0.6000	1.8221	1.8221
	0.6750		1.9640
5	0.7500	2.1170	2.1170
	0.8250		2.2819
6	0.9000	2.4596	2.4596
	0.9500		2.5857
7	1.0000	2.7183	2.7183
