

# NAG Library Function Document

## nag\_example\_file\_io (x04aec)

### 1 Purpose

nag\_example\_file\_io (x04aec) reads command-line arguments and returns either a file pointer or a file name depending on the argument **flag** specified in **argv**.

### 2 Specification

```
#include <nag.h>
#include <nagx04.h>
FILE * nag_example_file_io (int argc, const char *argv[], const char *flag,
                           char **fname)
```

### 3 Description

nag\_example\_file\_io (x04aec) returns either a FILE pointer or the name of a file depending on the argument **flag** specified in **argv**. If the argument **flag** is either "-data" or "-results", a FILE pointer is returned for data input or output respectively. If the argument **flag** is "-options", "-nag\_write" or "-nag\_read", a char pointer is returned in **fname** to hold the name of an options file, a data output or a data input file.

### 4 References

None.

### 5 Arguments

1: **argc** – int *Input*

*On entry:* the number of command-line arguments.

2: **argv[argc]** – const char \* *Input*

*On entry:* the argument vector.

3: **flag** – const char \* *Input*

*On entry:* indicates which file pointer or file name will be returned by the function. nag\_example\_file\_io (x04aec) searches the command-line arguments contained in **argv** for **flag**. If it is found, in say **argv[i – 1]**, the function examines **argv[i]** and if it is a filename the function returns either a file pointer or the filename as follows:

**flag** = "-data"

If **argv[i]** is a filename it specifies the data file to be opened for reading and a FILE pointer to that file is returned. Otherwise a FILE pointer to `stdin` is returned.

**flag** = "-results"

If **argv[i]** is a filename it specifies the results file to be opened for writing and a FILE pointer to that file is returned. Otherwise a FILE pointer to `stdout` is returned.

**flag** = "-options"

If **argv[i]** is a filename it specifies a file containing optional arguments to be opened for reading and this filename is returned in **fname**. Otherwise a default filename comprising the stem of the program name with a file extension of .opt (e.g., e04ucce.opt) is returned in

**fname**. Note that memory is allocated internally to **fname** using NAG\_ALLOC. It can be freed using NAG\_FREE.

**flag** = "-nag\_write"

If **argv[i]** is a filename it specifies a file to be opened for library output and this filename is returned in **fname**. Otherwise a **NULL** is returned in **fname**.

**flag** = "-nag\_read"

If **argv[i]** is a filename it specifies a file to be opened for reading library input and this filename is returned in **fname**. Otherwise a **NULL** is returned in **fname**.

*Constraint:* **flag** = "-data", "-results", "-options", "-nag\_write" or "-nag\_read".

4: **fname** – char \*\*

*Input*

*On exit:* if the **flag** specified is "-options", "-nag\_write" or "-nag\_read", **fname** contains the name of the file for reading or writing.

## 6 Error Indicators and Warnings

None.

## 7 Accuracy

Not applicable.

## 8 Parallelism and Performance

Not applicable.

## 9 Further Comments

None.

## 10 Example

This program illustrates the use of nag\_example\_file\_io (x04aec) to check for input and output file names on the command line, before making a call to nag\_1d\_aitken\_interp (e01aac).

### 10.1 Program Text

```
/* nag_example_file_io (x04aec) Example Program.
 *
 * Copyright 2011, Numerical Algorithms Group.
 *
 * Mark 23, 2011.
 */

#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nage01.h>
#include <nagx04.h>
#include <nag_example_file_io.h>

int main(int argc, char *argv[])
{
    /* Scalars */
    FILE *fpin = 0, *fpout = 0;
    Integer exit_status = 0;
    Integer i, j, k, n;
    double x;
    NagError fail;
```

```

/* Arrays */
double *a = 0, *b = 0, *c = 0;

INIT_FAIL(fail);

/* Check for command-line IO options */
fpout = nag_example_file_io(argc, (const char **)argv, "-results", NULL);
fpin = nag_example_file_io(argc, (const char **)argv, "-data", NULL);
fprintf(fpout, "nag_example_file_io (x04aec) Example Program Results\n");

/* Skip heading in data file*/
fscanf(fpin, "%*[\n] ");
fscanf(fpin, "%NAG_IFMT """, &n);
fscanf(fpin, "%lf", &x);
fscanf(fpin, "%*[\n] ");

/* Allocate memory */
if (!(a = NAG_ALLOC(n + 1, double)) ||
    !(b = NAG_ALLOC(n + 1, double)) ||
    !(c = NAG_ALLOC(n * (n + 1)/2, double)))
{
    fprintf(fpout, "Allocation failure\n");
    exit_status = -1;
    goto END;
}

for (i = 0; i < n + 1; i++){
    fscanf(fpin, "%lf", &a[i]);
}
fscanf(fpin, "%*[\n] ");
for (i = 0; i < n + 1; i++){
    fscanf(fpin, "%lf", &b[i]);
}
fscanf(fpin, "%*[\n] ");

/* nag_ld_aitken_interp (e01aac).
 * Interpolated values, Aitken's technique,
 * unequally spaced data, one variable.
 */
nag_ld_aitken_interp(n, a, b, c, x, &fail);
if (fail.code != NE_NOERROR){
    fprintf(fpout, "Error from nag_ld_aitken_interp (e01aac).\n%s\n",
           fail.message);
    exit_status = 1;
    goto END;
}

fprintf(fpout, "\nInterpolated values\n");
k = 0;
for (i = 1; i <= n - 1; i++){
    for (j = k; j <= k + n - i; j++){
        fprintf(fpout, "%12.5f", c[j]);
    }
    fprintf(fpout, "\n");
    k = j;
}
fprintf(fpout, "\nInterpolation point = %12.5f\n", x);
fprintf(fpout, "\nFunction value at interpolation point = %12.5f\n",
        c[n * (n + 1)/2 - 1]);

END:
if (fpin != stdin) fclose(fpin);
if (fpout != stdout) fclose(fpout);
NAG_FREE(a);
NAG_FREE(b);
NAG_FREE(c);

return exit_status;
}

```

## 10.2 Program Data

None.

## 10.3 Program Results

nag\_example\_file\_io (x04aec) Example Program Results

Interpolated values

-1.35680	-1.28000	-0.39253	1.28000	5.67808
-1.23699	-0.60467	0.01434	1.38680	
-0.88289	-0.88662	-0.74722		
-0.88125	-0.91274			

Interpolation point = 0.28000

Function value at interpolation point = -0.83591

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