

# NAG Library Function Document

## nag\_1d\_aitken\_interp (e01aac)

### 1 Purpose

nag\_1d\_aitken\_interp (e01aac) interpolates a function of one variable at a given point  $x$  from a table of function values  $y_i$  evaluated at equidistant or non-equidistant points  $x_i$ , for  $i = 1, 2, \dots, n + 1$ , using Aitken's technique of successive linear interpolations.

### 2 Specification

```
#include <nag.h>
#include <nage01.h>
void nag_1d_aitken_interp (Integer n, double a[], double b[], double c[],
                           double x, NagError *fail)
```

### 3 Description

nag\_1d\_aitken\_interp (e01aac) interpolates a function of one variable at a given point  $x$  from a table of values  $x_i$  and  $y_i$ , for  $i = 1, 2, \dots, n + 1$  using Aitken's method (see Fröberg (1970)). The intermediate values of linear interpolations are stored to enable an estimate of the accuracy of the results to be made.

### 4 References

Fröberg C E (1970) *Introduction to Numerical Analysis* Addison–Wesley

### 5 Arguments

- |    |   |                     |
|----|---|---------------------|
| 1: | <b>n</b> – Integer  | <i>Input</i>        |
|    | <i>On entry:</i> the number of intervals which are to be used in interpolating the value at $x$ ; that is, there are $n + 1$ data points $(x_i, y_i)$ . |                     |
|    | <i>Constraint:</i> $\mathbf{n} > 0$ .   |                     |
| 2: | <b>a[n + 1]</b> – double  | <i>Input/Output</i> |
|    | <i>On entry:</i> $\mathbf{a}[i - 1]$ must contain the $x$ -component of the $i$ th data point, $x_i$ , for $i = 1, 2, \dots, n + 1$ .                   |                     |
|    | <i>On exit:</i> $\mathbf{a}[i - 1]$ contains the value $x_i - x$ , for $i = 1, 2, \dots, n + 1$ .   |                     |
| 3: | <b>b[n + 1]</b> – double  | <i>Input/Output</i> |
|    | <i>On entry:</i> $\mathbf{b}[i - 1]$ must contain the $y$ -component (function value) of the $i$ th data point, $y_i$ , for $i = 1, 2, \dots, n + 1$ .  |                     |
|    | <i>On exit:</i> the contents of <b>b</b> are unspecified.   |                     |
| 4: | <b>c[n × (n + 1)/2]</b> – double  | <i>Output</i>       |
|    | <i>On exit:</i>   |                     |
|    | $\mathbf{c}[0], \dots, \mathbf{c}[n - 1]$ contain the first set of linear interpolations,   |                     |
|    | $\mathbf{c}[n], \dots, \mathbf{c}[2 × n - 2]$ contain the second set of linear interpolations,  |                     |
|    | $\mathbf{c}[2n - 1], \dots, \mathbf{c}[3 × n - 4]$ contain the third set of linear interpolations,  |                     |
|    | ⋮   |                     |

$\mathbf{c}[n \times (n + 1)/2 - 1]$  contains the interpolated function value at the point  $x$ .

*On entry:* the point  $x$  at which the interpolation is required.

**fail** — NagError \*

6: **fail** = NagError \*

The NAG error argument (see Section 3.6 in the Essential Introduction).

## 6 Error Indicators and Warnings

NE BAD PARAM

On entry, argument  $\langle value \rangle$  had an illegal value.

NE INT

On entry,  $\mathbf{n} = \langle value \rangle$ .

Constraint:  $n \geq 0$ .

NE INTERNAL ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

7 Accuracy

An estimate of the accuracy of the result can be made from a comparison of the final result and the previous interpolates, given in the array **c**. In particular, the first interpolate in the  $i$ th set, for  $i = 1, 2, \dots, n$ , is the value at  $x$  of the polynomial interpolating the first  $(i + 1)$  data points. It is given in position  $(i - 1)(2n - i + 2)/2$  of the array **c**. Ideally, providing  $n$  is large enough, this set of  $n$  interpolates should exhibit convergence to the final value, the difference between one interpolate and the next settling down to a roughly constant magnitude (but with varying sign). This magnitude indicates the size of the error (any subsequent increase meaning that the value of  $n$  is too high). Better convergence will be obtained if the data points are supplied, not in their natural order, but ordered so that the first  $i$  data points give good coverage of the neighbourhood of  $x$ , for all  $i$ . To this end, the following ordering is recommended as widely suitable: first the point nearest to  $x$ , then the nearest point on the opposite side of  $x$ , followed by the remaining points in increasing order of their distance from  $x$ , that is of  $|x_r - x|$ . With this modification the Aitken method will generally perform better than the related method of Neville, which is often given in the literature as superior to that of Aitken.

8 Parallelism and Performance

Not applicable.

## 9 Further Comments

The computation time for interpolation at any point  $x$  is proportional to  $n \times (n + 1)/2$ .

## 10 Example

This example interpolates at  $x = 0.28$  the function value of a curve defined by the points

$$\begin{pmatrix} x_i & -1.00 & -0.50 & 0.00 & 0.50 & 1.00 & 1.50 \\ y_i & 0.00 & -0.53 & -1.00 & -0.46 & 2.00 & 11.09 \end{pmatrix}.$$

## 10.1 Program Text

```
/* nag_1d_aitken_interp (e01aac) Example Program.
*
* Copyright 2011, Numerical Algorithms Group.
*
* Mark 23, 2011.
*/
#include <stdio.h>
#include <nag.h>
#include <nag_stdl�.h>
#include <nage01.h>

int main(void)
{
    /* Scalars */
    Integer exit_status = 0;
    Integer i, j, k, n;
    double x;
    NagError fail;
    /* Arrays */
    double *a = 0, *b = 0, *c = 0;

    INIT_FAIL(fail);

    printf("nag_1d_aitken_interp (e01aac) Example Program Results\n\n");

    /* Skip heading in data file*/
    scanf("%*[^\n] ");
    scanf("%"NAG_IFMT "", &n);
    scanf("%lf", &x);
    scanf("%*[^\n] ");

    /* Allocate memory */
    if (!(a = NAG_ALLOC((n+1), double)) ||
        !(b = NAG_ALLOC((n+1), double)) ||
        !(c = NAG_ALLOC((n*(n+1)/2), double)))
    {
        printf("Allocation failure\n\n");
        exit_status = -1;
        goto END;
    }

    for (i = 0; i <= n; i++)
        scanf("%lf", &a[i]);
    scanf("%*[^\n] ");
    for (i = 0; i <= n; i++)
        scanf("%lf", &b[i]);
    scanf("%*[^\n] ");

    /* nag_1d_aitken_interp (e01aac).
     * Interpolated values, Aitken's technique,
     * unequally spaced data, one variable.
     */
    nag_1d_aitken_interp(n, a, b, c, x, &fail);
    if (fail.code != NE_NOERROR){
        printf("Error from nag_1d_aitken_interp (e01aac).\n%s\n",
               fail.message);
        exit_status = 1;
        goto END;
    }

    printf("Interpolated values\n");
    k = 0;
    for (i = 1; i <= n - 1; i++){
        for (j = k; j <= k + n - i; j++)
            printf("%12.5f", c[j]);
        printf("\n");
        k = j;
    }
}
```

```

printf("\nInterpolation point = %12.5f\n", x);
printf("\nFunction value at interpolation point = %12.5f\n", c[n*(n+1)/2-1]);

END:
NAG_FREE(a);
NAG_FREE(b);
NAG_FREE(c);

return exit_status;
}

```

## 10.2 Program Data

```
nag_1d_aitken_interp (e01aac) Example Program Data
5          0.28
-1.00    -0.50     0.00     0.50     1.00     1.50
 0.00    -0.53    -1.00    -0.46     2.00    11.09
```

## 10.3 Program Results

```
nag_1d_aitken_interp (e01aac) Example Program Results
```

```
Interpolated values
-1.35680    -1.28000    -0.39253     1.28000     5.67808
-1.23699    -0.60467     0.01434     1.38680
-0.88289    -0.88662    -0.74722
-0.88125    -0.91274
```

---

Interpolation point = 0.28000

Function value at interpolation point = -0.83591