

NAG Library Function Document

nag_imldwt_3d (c09fdc)

1 Purpose

nag_imldwt_3d (c09fdc) computes the inverse three-dimensional multi-level discrete wavelet transform (IDWT). This function reconstructs data from (possibly filtered or otherwise manipulated) wavelet transform coefficients calculated by nag_mldwt_3d (c09fcc) from an original input array. The initialization function nag_wfilt_3d (c09acc) must be called first to set up the IDWT options.

2 Specification

```
#include <nag.h>
#include <nagc09.h>

void nag_imldwt_3d (Integer nwlinv, Integer lenc, const double c[],
                   Integer m, Integer n, Integer fr, double b[], Integer ldb, Integer sdb,
                   const Integer icomm[], NagError *fail)
```

3 Description

nag_imldwt_3d (c09fdc) performs the inverse operation of nag_mldwt_3d (c09fcc). That is, given a set of wavelet coefficients, computed up to level n_{fwd} by nag_mldwt_3d (c09fcc) using a DWT as set up by the initialization function nag_wfilt_3d (c09acc), on a real three-dimensional array, A , nag_imldwt_3d (c09fdc) will reconstruct A . The reconstructed array is referred to as B in the following since it will not be identical to A when the DWT coefficients have been filtered or otherwise manipulated prior to reconstruction. If the original input array is level 0, then it is possible to terminate reconstruction at a higher level by specifying fewer than the number of levels used in the call to nag_mldwt_3d (c09fcc). This results in a partial reconstruction.

4 References

Wang Y, Che X and Ma S (2012) Nonlinear filtering based on 3D wavelet transform for MRI denoising *URASIP Journal on Advances in Signal Processing* **2012:40**

5 Arguments

- 1: **nwlinv** – Integer *Input*
On entry: the number of levels to be used in the inverse multi-level transform. The number of levels must be less than or equal to n_{fwd} , which has the value of argument **nwl** as used in the computation of the wavelet coefficients using nag_mldwt_3d (c09fcc). The data will be reconstructed to level (**nwl** – **nwlinv**), where level 0 is the original input dataset provided to nag_mldwt_3d (c09fcc).
Constraint: $1 \leq \text{nwlinv} \leq \text{nwl}$, where **nwl** is the value used in a preceding call to nag_mldwt_3d (c09fcc).
- 2: **lenc** – Integer *Input*
On entry: the dimension of the array **c**.
Constraint: **lenc** $\geq n_{\text{ct}}$, where n_{ct} is the total number of wavelet coefficients that correspond to a transform with **nwlinv** levels.

- 3: **c[lenc]** – const double *Input*
On entry: the coefficients of the multi-level discrete wavelet transform. This will normally be the result of some transformation on the coefficients computed by function nag_mldwt_3d (c09fcc).
 Note that the coefficients in **c** may be extracted according to level and type into three-dimensional arrays using nag_wav_3d_coeff_ext (c09fyc), and inserted using nag_wav_3d_coeff_ins (c09fzc).
- 4: **m** – Integer *Input*
On entry: the number of elements, m , in the first dimension of the reconstructed array B . For a full reconstruction of **nwl** levels, where **nwl** is as supplied to nag_mldwt_3d (c09fcc), this must be the same as argument **m** used in a preceding call to nag_mldwt_3d (c09fcc). For a partial reconstruction of **nwlinv** < **nwl** levels, this must be equal to **dwtlvn**[**nwlinv**], as returned from nag_mldwt_3d (c09fcc)
- 5: **n** – Integer *Input*
On entry: the number of elements, n , in the second dimension of the reconstructed array B . For a full reconstruction of **nwl**, levels, where **nwl** is as supplied to nag_mldwt_3d (c09fcc), this must be the same as argument **n** used in a preceding call to nag_mldwt_3d (c09fcc). For a partial reconstruction of **nwlinv** < **nwl** levels, this must be equal to **dwtlvn**[**nwlinv**], as returned from nag_mldwt_3d (c09fcc).
- 6: **fr** – Integer *Input*
On entry: the number of elements, fr , in the third dimension of the reconstructed array B . For a full reconstruction of **nwl** levels, where **nwl** is as supplied to nag_mldwt_3d (c09fcc), this must be the same as argument **fr** used in a preceding call to nag_mldwt_3d (c09fcc). For a partial reconstruction of **nwlinv** < **nwl** levels, this must be equal to **dwtlvfr**[**nwlinv**], as returned from nag_mldwt_3d (c09fcc).
- 7: **b[dim]** – double *Output*
Note: the dimension, dim , of the array **b** must be at least $ldb \times sdb \times fr$.
On exit: the m by n by fr reconstructed array, B , with B_{ijk} stored in **b**[($k - 1$) \times **ldb** \times **sdb** + ($j - 1$) \times **ldb** + $i - 1$]. The reconstruction is based on the input multi-level wavelet transform coefficients and the transform options supplied to the initialization function nag_wfilt_3d (c09acc).
- 8: **ldb** – Integer *Input*
On entry: the stride separating row elements of each of the sets of frame coefficients in the three-dimensional data stored in **b**.
Constraint: $ldb \geq m$.
- 9: **sdb** – Integer *Input*
On entry: the stride separating corresponding coefficients of consecutive frames in the three-dimensional data stored in **b**.
Constraint: $sdb \geq n$.
- 10: **icomm[260]** – const Integer *Communication Array*
On entry: contains details of the discrete wavelet transform and the problem dimension as setup in the call to the initialization function nag_wfilt_3d (c09acc).
- 11: **fail** – NagError * *Input/Output*
 The NAG error argument (see Section 3.6 in the Essential Introduction).

6 Error Indicators and Warnings

NE_ALLOC_FAIL

Dynamic memory allocation failed.

NE_BAD_PARAM

On entry, argument $\langle value \rangle$ had an illegal value.

NE_INITIALIZATION

Either the communication array **icomm** has been corrupted or there has not been a prior call to the initialization function `nag_wfilt_3d` (c09acc).

The initialization function was called with **wtrans** = Nag_SingleLevel.

NE_INT

On entry, **fr** = $\langle value \rangle$.

Constraint: **fr** $\geq \langle value \rangle$, the number of coefficients in the third dimension at the required level of reconstruction.

On entry, **m** = $\langle value \rangle$.

Constraint: **m** $\geq \langle value \rangle$, the number of coefficients in the first dimension at the required level of reconstruction.

On entry, **n** = $\langle value \rangle$.

Constraint: **n** $\geq \langle value \rangle$, the number of coefficients in the second dimension at the required level of reconstruction.

On entry, **nwlinv** = $\langle value \rangle$.

Constraint: **nwlinv** ≥ 1 .

NE_INT_2

On entry, **ldb** = $\langle value \rangle$ and **m** = $\langle value \rangle$.

Constraint: **ldb** $\geq \mathbf{m}$.

On entry, **lenc** = $\langle value \rangle$.

Constraint: **lenc** $\geq \langle value \rangle$, the number of wavelet coefficients required for a transform operating on **nwlinv** levels. If **nwlinv** = **nwlmax**, the maximum number of levels as returned by the initial call to `nag_wfilt_3d` (c09acc), then **lenc** must be at least n_{ct} , the value returned in **nwct** by the same call to `nag_wfilt_3d` (c09acc).

On entry, **nwlinv** = $\langle value \rangle$ and **nwl** = $\langle value \rangle$ where **nwl** is as used in the computation of the wavelet coefficients by a call to `nag_mldwt_3d` (c09fcc).

Constraint: **nwlinv** $\leq \mathbf{nwl}$ as used in the call to `nag_mldwt_3d` (c09fcc).

On entry, **sdb** = $\langle value \rangle$ and **n** = $\langle value \rangle$.

Constraint: **sdb** $\geq \mathbf{n}$.

NE_INTERNAL_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

7 Accuracy

The accuracy of the wavelet transform depends only on the floating-point operations used in the convolution and downsampling and should thus be close to *machine precision*.

8 Parallelism and Performance

Not applicable.

9 Further Comments

None.

10 Example

See Section 10 in nag_mldwt_3d (c09fcc).
